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ABSTRACT

The list set generator is defined and algorithms for its use are given.

The list set generator is a construct which may be added to a list processing system or any system that handles sets. It efficiently generates the set which results from any expression involving sets and set operators. The efficiency derives from evaluating the expression as a whole and in parallel, rather than evaluating subexpressions and then using those sets to arrive at the final result.

<u>Key words and phrases:</u> set manipulating, list processing, set generation, sets, lists, file processing.

CR Catagories: 4.22, 3.74, 3.73.

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This paper is a version of a section of the author's Ph.D. thesis [4].

In designing and implementing an associational net structure to be used as the data structure for a natural language question answering system [4], it became obvious that the operations of intersecting and unioning arbitrary numbers of sets would be performed frequently. It was, therefore, necessary to discover a very efficient method for doing this. This paper describes a generalization of the method which was found, which generalization allows for the very efficient evaluation of set expressions of arbitrary length and complexity. The techniques described below would be useful in language systems that have a set data type and in systems for manipulating ordered files as well as in associative data systems. Various versions of these algorithms have been programmed in Extended ALGOL for the Burroughs B5500 and in PL/I for IBM's System/1360.

Unordered sets may be represented as lists which do not contain duplicate elements. The set operations will be performed more efficiently if the lists are ordered on some internal code (see, for example [2]). The set operations difference (relative complement), union and intersection, which could be performed only very inefficiently on unordered lists representing sets can be done efficiently on these ordered lists. For example to intersect two unordered lists takes an amount of time proportional to the product of their lengths while to intersect two ordered lists takes an amount of time proportional to the sum of lengths. When intersecting more than two lists, even more time could be saved by reading all the lists in parallel rather than intersecting them by pairs.

If three lists were to be intersected of lengths m, n and r and the first two had s elements in common, intersecting them two at a time as unordered lists would take an amount of time proportional to mn+sr, the time to intersect them as ordered lists two at a time would be proportional to m+n+s+r, but the time to intersect them by comparing all three at once would be proportional to m+n+r. The same results would hold for the other set operations.

In this paper, I will define a generalization of the list reader (see Weizenbaum's reader [5] and Knowlton's "bug" [3]) which, as it is incremented, produces the new set determined by set operations on given sets. The algorithms for incrementing the generalized reader embody the efficient parallel methods for performing the set operations on ordered lists.

We first introduce some basic terminology.

D1. A <u>list set</u> is an ordered, finite list no two of whose elements are equal.

The ordering relation used in list sets is immaterial. In fact, different orderings may be used on different lists and any equivalence relation may be used for equating elements of different lists. The restriction is that if two elements are equivalent, then no element that appears after one of them on some list set shall be equivalent to any element that appears on any list set before the other. If we let \equiv be the equivalence relation, G(x,y,z) be a predicate that is true if and only if x and y are elements on the list set z

with x appearing after y on z, e_1, \dots, e_4 be variables over elements and L_1, L_2 be variables over list sets, this restriction may be expressed as:

$$\forall e_1 \forall e_2 [(e_1 \equiv e_2) \implies \neg \exists e_3 \exists e_4 \exists L_1 \exists L_2 (e_3 \equiv e_4 \& \\ [(G(e_3, e_1, L_1) \& G(e_2, e_4, L_2)) \lor (G(e_1, e_3, L_1) \& G(e_4, e_2, L_2))])].$$

This restriction, of course, induces a common ordering relation on all elements of all lists in any operation, but this might not be one that is easily applied directly to some of the sets in question.

In any implementation of these algorithms, it would be possible to represent ordered sets by having the user provide a function which, given two elements, returns one of three codes depending on whether the first element is greater than, equivalent to, or less than the second and using this function whenever two elements are to be compared. It would also be possible to use these algorithms on ordered attribute – value lists (or any list where the ordering is on every n^{th} element with the $(n+1)^{th}$ through the $(2n-1)^{th}$ elements always following the n^{th}). For the purposes of this discussion, we will assume that all lists are ordered on an internal numeric code, smallest number first, and we will use identity as the equivalence relation.

Since, in the algorithms given below, a list is often searched for the smallest element equal to or greater than a given element, even more speed can be achieved if the lists are organized hierarchically. By this is meant that the list

is divided into sublists each containing n elements, for some n, and a higher level list is used each of whose elements points to the beginning of a sublist and either also points to the end of the sublist or contains the value of the last element on the sublist. This higher list can then be divided into sublists similarly. Then, when a given element is to be found, a search is done from higher levels to lower levels as the proper sublists are located. There are no changes required in the algorithms given below to accommodate normal ordered lists or hierarchical lists since the only changes needed are in the design of the reader and the routine to manipulate the reader.

A <u>reader</u>, as used in this discussion, may contain only a pointer to a list element or additional information as well. The essential requirements are that the reader identify a unique element of some list (which we will refer to as the element currently pointed at by the reader), and that it be possible to retrieve the datum of that element, to <u>increment</u> the reader so that it points to the next element in the list, and to recognize when the element it is pointing at is the last in the list set.

We can consider a reader as a generator of the set represented by the list it reads. We will define three other <u>list set generators</u>. A difference list set generator is used to generate a set which is the difference between the sets generated by two list set generators. A union list set generator is used to generate a set which is the union of the sets generated by a number of list set generators. An intersect list set generator is used to generate a

set which is the intersection of the sets generated by a number of list set generators. Figures 1-3 and the sample problem demonstrate the use of these generators. The algorithms used are given below.

D2. A <u>list set generator</u> (LSG) is defined recursively as follows:

- la) A <u>primitive LSG</u> (PLSG) is a reader.
- 1b) A PLSG is an LSG.
- 2a) A <u>difference LSG</u> (DLSG) is an ordered pair of LSG's.
- 2b) A DLSG is an LSG.
- A union LSG (ULSG) is an ordered, finite list of LSG's, no two of which have equal data (see below). The list is ordered so that if L_1 and L_2 are on the list and have data d_1 and d_2 respectively, then $d_1 < d_2$ if and only if L_1 is before L_2 in the list.
- 3b) A ULSG is an LSG.
- 4a) An <u>intersect LSG</u> (ILSG) is an arbitrarily ordered, finite list of LSG's.
- 4b) An ILSG is an LSG.
- 5) The only LSG's are those defined by (1) (4).

For various purposes, an LSG at any given time will be considered to be identifying a unique <u>datum</u>.

^{*}If the ILSG is ordered on the size of the sets to be generated by the component LSG's, smallest first, all operations on the ILSG will be significantly faster than otherwise.

D3. The <u>datum</u> of <u>an LSG</u> is defined recursively as follows:

- 1) The datum of a PLSG is the datum of the list set element currently pointed at by the reader.
- 2) The datum of a DLSG, ULSG or ILSG is the datum of the first LSG of which it is composed.

The datum of a DLSG or an ILSG may or may not be an element of the list set the LSG is generating. It will be, if the last operation performed on the LSG was <u>initializing</u>, <u>incrementing</u>, <u>incrementing</u> to or past a datum, or <u>incrementing</u> past a datum as these operations are described below. It may not be if the last operation was <u>checking</u> a datum against the LSG or some operation not defined here. The datum of a PLSG or a ULSG will always be an element of the list set being generated.

The operations described below, except initialization, may be performed repeatedly on an LSG in order to consider successive elements in a list set. The elements will be generated in the order used for ordering the list sets and once passed, an element will not again be the datum of the LSG. Thus, eventually, an LSG will have been moved past all the elements of the list set it generates. When this occurs, we say the LSG is <u>finished</u>. An LSG may finish during any of the operations described below, in which case the operation concludes, returning an appropriate flag. Instead of giving the finishing conditions in every algorithm below, we give them here once, since they are the same for all.

- D4. 1) A PLSG <u>finishes</u> when an attempt is made to increment it when it already points at the last element of its list set.
 - 2) A DLSG finishes when its first LSG finishes.
 - 3) A ULSG <u>finishes</u> when it is composed of one LSG and that LSG finishes.
 - 4) An ILSG finishes when any of its LSG's finishes.

In two cases an LSG may be discarded in favor of a component LSG:

- 1) If the second LSG of a DLSG finishes, the first LSG replaces the DLSG.
- 2) When a ULSG is composed of only one LSG, that LSG is used in place of the ULSG. These cases may also arise during any of the algorithms described below, but we will not mention them again.

The first algorithm to be described is <u>initializing an LSG</u>. When an LSG is initialized, its datum will be the first element of the list set the LSG generates. If that list set is null, the LSG will finish during the initialization process.

Al. Initializing an LSG

- 1) PLSG: Initialize the reader so that it points at the first element of its list.
- 2) DLSG (See Figure 1 steps 1-8):
 - a) Initialize the first LSG.

- b) Initialize the second LSG at or past the datum of the first (i.e. its datum will be equal to or larger than the datum of the first LSG).
- c) If the data of the two LSG's are equal, increment the DLSG.
- JULSG (see Figure 2 steps 1-4): Initialize each LSG in turn, placing them in the ULSG in the proper order (but not placing one that finishes). If an LSG is initialized with a datum equal to the datum of an LSG already in the ULSG, increment it until it has a datum not already represented. Then place it in the ULSG in the proper order.
- 4) ILSG (see Figure 3 steps 1-6):
 - a) Initialize one LSG and place it in the ILSG.
 - b) Initialize each successive LSG (in any order) at or past the datum of the previous LSG and place it as the first LSG of the ILSG.
 - c) When all LSG's have been initialized and inserted, if their data are not all equal, increment the ILSG to or past the datum of its first LSG.

Once an LSG is initialized, it can be repeatedly <u>incremented</u>, and after each step its datum will be the next greatest element of the list set it generates (see Figures 1-3). If some operation was performed on an LSG so that its datum is not an element of the set it generates, and the LSG is then incremented, its datum after being incremented will be the smallest element of the set it generates which is larger than the datum of the LSG before it was incremented.

A2. <u>Incrementing an LSG</u>

- 1) PLSG: The reader is incremented so that it points at the next element in its list.
- 2) DLSG: a) Increment the first LSG.
 - b) Check the current datum of the first LSG
 against the second LSG. If the check fails,
 the increment is done. If the check succeeds,
 go back to step (a).
- 3) ULSG: a) Remove the first LSG from the ULSG.
 - b) Increment the LSG removed in step (a).

 If it finishes, the increment is done.
 - c) If the datum of the LSG incremented in step (b) is equal to the datum of any other LSG in the ULSG, go to step (b).

- d) Return the LSG to the ULSG in its proper order according to its current datum.
- 4) ILSG: a) Increment the first LSG of the ILSG.
 - b) Let D be the datum of the first LSG and i be 1.
 - c) Let i = i + 1.
 - d) If there is no i LSG the increment is done.
 - e) Increment the ith LSG to or past D:
 - f) If the datum of the i^{th} LSG equals D, go to step (c).
 - g) Let D be the datum of the $i^{
 m th}$ LSG and i be 0 .
 - h) Go to step (c).

There are times when we are not interested in the next element to be generated by an LSG, but in the next element equal to or greater than a given one (e.g. A2 (4e)) or the next element strictly greater than a given one. Such an element could be found by repeatedly incrementing the LSG, but it would be more efficient to make full use of the information of what datum we wish to equal or exceed and increment the LSG to or past (or just past) the datum in one operation.

A3. Incrementing an LSG (to or) past a datum, D

- 1) PLSG: Increment the reader (zero or more times) until it points to an element whose datum is (equal to or) greater than D.
- 2) DLSG: a) Increment the first LSG (to or) past D.
 - b) Check the datum of the first LSG against
 the second LSG. If the check is successful
 increment the DLSG. If the check is not
 successful, the increment is done.
- 3) ULSG: a) Remove the first LSG from the list.
 - b) Increment the LSG removed in step (a) (to or) past D. If it is finished, go to step (e).
 - c) If the datum of the LSG incremented in step
 (b) is equal to the datum of any other LSG
 in the ULSG, increment it. If this finishes the
 LSG, go to (e).
 - d) Return the LSG to its proper place in the
 ULSG according to its current datum.
 - e) If the datum of the LSG which is now first in the ULSG is not (equal to or) larger than D, go to step (a), otherwise the increment is done.

4) ILSG: This is exactly the same as incrementing an ISLG (A2(4)), except that in step (a), the first LSG is incremented (to or) past D.

If it is desired to determine if a given element is a member of the set generated by an LSG, this can, in most cases, be done more quickly than by incrementing the LSG to or past the element and then looking at the datum of the LSG if it is acceptable that when the check is finished, the datum of the LSG might not be a member of the set it generates. To subsequently produce an unknown member of the set generated by the LSG, it would be necessary to perform one of the incrementing operations on it.

A4. Checking a datum, D, against an LSG

- 1) PLSG: Increment the reader to or past D. If the reader finishes or it ends up with a datum which is larger than D, the check is unsuccessful. If the PLSG ends up with a datum equal to D, the check is successful.
- 2) DLSG: a) Check D against the first LSG. If this check is unsuccessful, the check against the DLSG is unsuccessful.

- b) If the check against the first LSG was successful, check D against the second LSG. If this check is successful, the check against the DLSG is unsuccessful and vice verse.
- 3) ULSG: a) If the datum of any LSG in the ULSG equals
 D, the check is successful.
 - b) Remove the first LSG from the ULSG.
 - c) Increment the LSG removed in step (b) to or past D. If it finishes, go to step (f).
 - d) If the datum of the LSG incremented in step
 (c) is equal to the datum of any other LSG
 in the ULSG, increment it. If this finishes
 the LSG, go to step (f).
 - e) Return the LSG to its proper place in the ULSG according to its current datum.
 - f) If the datum of the LSG incremented in step

 (c) was equal to D after it was incremented,

 the check is successful. Otherwise, if the

 datum of the LSG which is now first in the ULSG

 is larger than D, the check is unsuccessful.

 If neither of the above two cases hold, go to

 step (b).

4) ILSG: Check D against each LSG that makes up the ILSG in turn. As soon as one is found for which the check is unsuccessful, the check against the ILSG is unsuccessful. If all checks are successful, the check against the ILSG is successful.

It should be remembered that the list sets are ordered and the LSG's generate them in order. The only way to generate all the members of a set is by successive incrementing with no other operations interposed. An LSG cannot be "backed up" to an element it has already passed. If several elements are to be checked against an LSG, this must be done in the proper order to avoid the necessity of initializing several LSG's.

The sample problem below shows how LSG's are used to evaluate a set expression. Because of their generality, LSG's would be extremely useful as part of a language system allowing sets as a data type. Moreover, since any ordered, sequential file fits the definition of list set given above, LSG's may be used for traditional file handling and will lead to great efficiency when arbitrary numbers of files are to be handled simultaneously. For these purposes, the DLSG is used for purging records from a file, the ULSG is used for merging files and all the LSG's may be used for information retrieval.

 $^{^*}$ The ULSG merges in the manner described as "m-way merge with ranking sort" [1].

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$$L_1 - L_2$$

$$L_1 = \{0, 1, 2, 5, 6, 8, 9\}$$

$$L_2 = \{0, 1, 2, 3, 7, 9\}$$

Step	DLSG	Generated Set	
1	(_D 1:0*)	{ }	
2	(D 1:0,2:0)	. { }	
3	(_D 1:1,2:0)	{ }	
4	(_D 1:1,2:1)	{ }	
5	(_D 1:2,2:1)	{ }	
6	(_D 1:2,2:2)	{ }	
7	(_D 1:5,2:2)	{ }	
8	(_D 1:5,2:7)	{5 }	
9	(_D 1:6,2:7)	{5,6}	
10	(_D 1:8,2:7)	{5,6 }	
11	(_D 1:8,2:9)	{5,6,8}	
12	(_D 1:9,2:9)	{5,6,8}	
13	The PLSG for L finishes		

Figure 1: Example of a DLSG being used to generate a set which is the difference between two sets.

^{*}A PLSG will be represented as a list set identifier followed by ":" followed by the datum of the PLSG.

$$L_{1} \cup L_{2} \cup L_{3} \cup L_{4}$$

$$L_{1} = \{0,1,2,5,6,8,9\}$$

$$L_{2} = \{0,2,3,4,5\}$$

$$L_{3} = \{2,3,6,8,9\}$$

$$L_{4} = \{0,1,2,3,7,9\}$$

Step	ULSG Generated Set	
1	(_U 1:0)	[]
2	(_U 1:0,2:2)	{ }
3	(_U 1:0,2:2,3:3)	{ }
4	(_U 1:0,4:1,2:2,3:3)	{0}
5	(_U 4:1,2:2,3:3,1:5)	{0,1}
6	(_U 2:2,3:3,1:5,4:7)	{0,1,2}
7	(_U 3:3,2:4,1:5,4:7)	{0,1,2,3}
8	(_U 2:4,1:5,3:6,4:7)	{0,1,2,3,4}
9	(_U 1:5,3:6,4:7)	{0,1,2,3,4,5}
10	(_U 3:6,4:7,1:8)	{0,1,2,3,4,5,6}
11	(U 4:7,1:8,3:9)	{0,1,2,3,4,5,6,7}
12	(_U 1:8,3:9)	{0,1,2,3,4,5,6,7,8}
13	(_U 3:9)	{0,1,2,3,4,5,6,7,8,9}
14	finishes	

Figure 2: Example of a ULSG being used to generate a set which is the union of four sets.

$$L_{1} \cap L_{2} \cap L_{3} \cap L_{4}$$

$$L_{1} = \{0,1,2,5,6,8,9\}$$

$$L_{2} = \{0,2,3,4,5\}$$

$$L_{3} = \{2,3,6,8,9\}$$

$$L_{4} = \{0,1,2,3,7,9\}$$

Step	ILSG	Generated Set	
1	(1.0)	()	
1	(_I 1:0)	{ }	
2	(_I 2:0,1:0)	[]	
3	(_I 3:2,2:0,1:0)	{ }	
4	(₁ 4:2,3:2,2:0,1:0)	{ }	
5	(₁ 4:2,3:2,2:2,1:0)	{ }	
6	(₁ 4:2,3:2,2:2,1:2)	{2}	
7	(_I 4:3,3:2,2:2,1:2)	{2}	
8	(_I 4:3,3:3,2:2,1:2)	{2}	
9	(_I 4:3,3:3,2:3,1:2)	{2}	
10 /	(_I 4:3,3:3,2:3,1:5)	{2}	
11	(₁ 4:7,3:3,2:3,1:5)	{2}	
12	(_I 4:7,3:8,2:3,1:5)	{2}	
13	(₁ 4:9,3:8,2:3,1:5)	{2}	
14	(₁ 4:9,3:9,2:3,1:5)	{2}	
15	The PLSG for L_2 finishes		

Figure 3: Example of an ILSG being used to generate a set which is the intersection of four sets.

Example Problem

We will step through setting up and using an LSG to evaluate the expression:

$$((L_{1} \cup L_{2}) \cap (L_{3} \cup L_{4} \cup L_{5}) \cap (L_{6} \cup (L_{7} \cap L_{8}) \cup L_{9})) - (L_{10} \cup (L_{11} - L_{12}))$$

where:

$$L_{1} = \{2\}$$

$$L_{2} = \{3,4\}$$

$$L_{3} = \{0,1,2,5,6,8,9\}$$

$$L_{4} = \{0,2,3,4,5\}$$

$$L_{5} = \{2,3,6,8,9\}$$

$$L_{6} = \{4\}$$

$$L_{7} = \{0,1,2,3,7,9\}$$

$$L_{8} = \{4\}$$

$$L_{9} = \{1,7,8\}$$

$$L_{10} = \{3,7\}$$

$$L_{11} = \{0,2,4,5,8\}$$

$$L_{12} = \{2,3,5,6\}$$

- 1. Initialize DLSG
- 1.1 Initialize ILSG

1.1.1	Initialize ULSG for (L $_1$ $^{\cup}$ L $_2$)
1.1.1.1	Initialize PLSG for L_1 , getting 1:2
1.1.1.2	Put in ULSG, getting ($_{ m U}$ 1:2)
1.1.1.3	Initialize PLSG for L ₂ , getting 2:3
1.1.1.4	Put in ULSG, getting ($_{\overline{U}}$ 1:2,2:3)
1.1.2	Put ULSG in ILSG, getting ($_{\rm I}$ ($_{\rm U}$ 1:2,2:3))
1.1.3	Initialize next ULSG at or past 2
1.1.3.1	Initialize PLSG for L_3 at or past 2, getting 3:2
1.1.3.2	Put in ULSG, getting (U 3:2)
1.1.3.3	Initialize PLSG for L_4 at or past 2, getting 4:2
1.1.3.4	Put in ULSG but equal to datum already there
1.1.3.4.1	Increment 4:2, getting 4:3
1.1.3.4.2	Now put in ULSG, getting (U 3:2,4:3)
1.1.3.5	Initialize PLSG for L_5 at or past 2, getting 5:2
1.1.3.6	Put in ULSG but equal to datum already there
1.1.3.6.1	Increment 5:2, getting 5:3
1.1.3.6.2	Still equal to datum already in ULSG
1.1.3.6.3	Increment 5:3, getting 5:6
1.1.3.6.4	Put in ULSG, getting (U 3:2,4:3,5:6)
1.1.4	Put ULSG in ILSG, getting ($_{I}$ ($_{U}$ 3:2,4:3,5:6)($_{U}$ 1:2,2:3))
1.1.5	Initialize next ULSG at or past 2

1.1.5.1	Initialize PLSG for L ₆ at or past 2, getting 6:4
1.1.5.2	Put in ULSG, getting (U 6:4)
1.1.5.3	Initialize ILSG for (L $_7$ \cap L $_8$) at or past 2
1.1.5.3.1	Initialize PLSG for L_7 at or past 2, getting 7:2
1.1.5.3.2	Put in ILSG, getting (7:2)
1.1.5.3.3	Initialize PLSG for L_8 at or past 2, getting 8:4
1.1.5.3.4	Put in ILSG, getting (8:4,7:2)
1.1.5.3.5	Increment the ILSG to or past 4, so datum is a member
	of the set it generates
1.1.5.3.5.1	Increment 7:2 to or past 4, getting 7:7 and
	(8:4,7:7) for the ILSG
1.1.5.3.5.2	Increment 8:4 to or past 7, finishing the PLSG for L_8 ,
	which finishes the ILSG the intersection was null
1.1.5.4	The ILSG was finished before being initialized so
	initialize an PLSG for L_9 at or past 2, getting 9:7
1.1.5.5	Put in ULSG, getting (U 6:4,9:7)
1.1.6	Put the ULSG in the ILSG, getting
	(_I (_U 6:4,9:7)(_U 3:2,4:3,5:6)(_U 1:2,2:3))
1.1.7	The ILSG is now built, but its datum is not in the
	set it generates, so increment it to or past 4, the
	datum of its first sub-LSG

	1
1.1.7.1	Increment the 2 nd ULSG to or past 4
1.1.7.1.1	Increment 3:2 to or past 4, getting 3:5
1.1.7.1.2	Replace it in the ULSG, getting ($_{\text{U}}$ 4:3,3:5,5:6)
1.1.7.1.3	Increment 4:3 to or past 4, getting 4:4
1.1.7.1.4	Replace it in the ULSG, getting ($_{\mbox{U}}$ 4:4,3:5,5:6)
1.1.7.2	The ILSG is now $(_{\rm I}(_{\rm U}6:4,9:7)(_{\rm U}4:4,3:5,5:6)(_{\rm U}1:2,2:3))$
	so increment the 3 rd ULSG to or past 4
1.1.7.2.1	Increment 1:2 to or past 4, finishing the PLSG for L_1 ,
	so the ULSG is now ($_{\overline{U}}$ 2:3)
1.1.7.2.2	Increment 2:3 to or past 4, getting 2:4
1.1.7.2.3	Note the ULSG is just ($_{\overline{U}}$ 2:4), so change it to the
	PLSG 2:4
1.1.7.3	The ILSG is now $(_{\rm I}(_{\rm U}$ 6:4,9:7) $(_{\rm U}$ 4:4,3:5,5:6) 2:4) so
	it is initialized and its datum is 4
1.2	Initialize the 2 nd LSG of the DLSG to or past 4
1.2.1	Initialize PLSG for L_{10} at or past 4, getting 10:7
1.2.2	Put it in the ULSG, getting ($_{\mbox{U}}$ 10:7)
1.2.3	Initialize DLSG for (L_{11} - L_{12}) at or past 4
1.2.3.1	Initialize PLSG for L ₁₁ at or past 4, getting 11:4
1.2.3.2	Initialize PLSG for L_{12} at or past 4, getting 12:5
1.2.3.3	The DLSG is now initialized as ($_{ m D}$ 11:4,12:5)
1.2.4	Put the DLSG in the ULSG, getting ($_{\rm U}$ ($_{\rm D}$ 11:4,12:5) 10:7)

1.3	The DLSG is now
	$(_{\rm D}(_{\rm I}(_{\rm U}\ 6:4,9:7)(_{\rm U}\ 4:4,3:5,5:6)\ 2:4)(_{\rm U}(_{\rm D}\ 11:4,12:5)\ 10:7))$
	so 4 is the datum of both LSG's in the DLSG and
	therefore not an element of the set generated by the
	DLSG, so the DLSG must be incremented past 4
1.3.1	Increment the ISLG past 4
1.3.1.1	Increment (U 6:4,9:7) past 4
1.3.1.1.1	Increment 6:4 past 4, finishing the PLSG for $_{6}^{\mathrm{L}}$
1.3.1.1.2	The ULSG is now ($_{ m U}$ 9:7) and the ILSG is
	(_I (_U 9:7)(_U 4:4,3:5,5:6) 2:4)
1.3.1.2	Increment ($_{\mathrm{U}}$ 4:4,3:5,5:6) to or past 7
1.3.1.2.1	Increment 4:4 to or past 7, finishing the PLSG for $ { t L}_{4} $
1.3.1.2.2	Increment 3:5 to or past 7, getting 3:8
1.3.1.2.3	Replace it in the ULSG, getting ($_{\overline{U}}$ 5:6,3:8)
1.3.1.2.4	Increment 5:6 to or past 7, getting 5:8
1.3.1.2.5	Replace it in the ULSG but datum already there
1.3.1.2.5.1	Increment 5:8, getting 5:9
1.3.1.2.5.2	Now replace it in the ULSG, getting ($_{\overline{U}}$ 3:8,5:9)
1.3.1.3	The ILSG is now ($_{\rm I}(_{\rm U}$ 9:7)($_{\rm U}$ 3:8,5:9) 2:4) so increment
	(_U 9:7) to or past 8
1.3.1.3.1	Increment 9:7 to or past 8, getting 9:8

1.3.1.3.2 The ULSG is now just the PLSG 9:8

1.3.1.4 The ILSG is now ($_{\rm I}$ 9:8($_{\rm U}$ 3:8,5:9) 2:4) so increment 2:4 to or past 8, finishing the PLSG for L $_{\rm Z}$, which finishes the ILSG, which is the first LSG of the DLSG so that is now finished.

The DLSG was finished while being initialized.
The value of the expression is the null set.