HTCondor at Syracuse University – Building a Resource Utilization Strategy

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Research Computing Philosophy @ Syracuse

- Good to advance research, best to transform research (though transformation is not always related to scale)
- Entrepreneurial approach to collaboration and ideas
- Computing resources are only one part of supporting research
- Strive to use computational resources at 100% utilization, 100% of the time
- Computational resources must support multiple academic areas

Computational Resources @ Syracuse

- Academic Virtual Hosting Environment (AVHE) private cloud
 - 1000 cores, 25TB of memory
 - Individual VMs (students, faculty, staff), small clusters
 - 2 PB of storage (NFS, SMB, DAS per VM), multiple performance tiers
- OrangeGrid high throughput computing pool
 - scavenged desktop grid, 13,000 cores, 17TB of memory
- Crush compute focused cloud
 - Coupled with the AVHE to provide HPC and HTC environments
 - Made up of heterogeneous hardware, different areas within Crush are focused on different needs (high IO, latency/bandwidth, high memory requirements...)
 - 12,000 cores (24,000 slots with HT), 50 TB of memory
- SUrge GPU focused compute cloud
 - 240 commodity NVidia GPUs
 - Individual VMs / nodes scheduled via HTCondor

Resource deployment

Researchers can utilize existing "standard" environments or build a unique environment

"Virtual Clusters" network, data, scheduling

Tools for deploying and managing 10,000+ VM's in 4 virtual environments (KVM, Hyper-V, vSphere, VirtualBox)

Virtualize everything – systems for building nodes, no affiliation, everything loosely coupled (i.e. researchers never touch bare metal)

Allocation of resources



Open Science Grid (OSG) Hybrid and Opportunistic

Syracuse Researchers

Allocated Hosts



What resources should Syracuse provide?

"Large scale / Specialized" research – accomplished in national infrastructure 10,000+ cores, 100's of TB's of memory, PB's of data

Provided by National Resources Not enough need (today) to invest at this level

"Medium scale" research – accomplished in clusters 1000's of cores, 10's of TB's of memory, TB's of data

"Small / Medium scale" research – accomplished in the cloud 1-200 cores, 1GB-2TB of memory, TB's of data Individual virtual machines to small clusters

"Small scale" research – accomplished on desktops/laptops 1-4 cores, 1-16GB of memory, GB's of data Provided by Syracuse Utilization at 85+% (from an IT Perspective)

Core Elements

- HTCondor
 - Primary tool for resource scheduling everything (almost) else is a pain!
 - Node advertising capabilities
 - Simplicity of addition/removal of nodes (part its scavenging roots)
 - Flexibility small simple environments to larger more complicated environments
- Virtualization (KVM, Hyper-V, vSphere, VirtualBox)
 - Abstraction shim allows us to easily reallocation resources, including networking and storage
 - Flexibility easy to run multiple kinds of workload (Windows/Linux)
- In-house coding / scripting primarily in management / deployment interacting with hypervisors

Pain Points

- VM Management we have ~ 20 VM environments within Crush alone
 - Versioning, automation, best of breed VM / monolith VM
 - What do we need? Singularity / Docker When do we need it? Now!
- Staff Expertise
 - Complexity, staff resources, single person dependencies systems focused on being operated by a fraction of a staff member
 - Nuance/elegance is lost, often the "right way" is set aside in the necessity to move on to the next



Musings on Our HTCondor Experience

- Law of unintended consequences is alive and well changes always have impact
- There is a knob for everything...
- Logging is spectacular, deep, voluminous "a blessing and a curse"
- You can have multiple versions of HTCondor components in your environment, but anecdotally you will occasionally find "odd" interactions