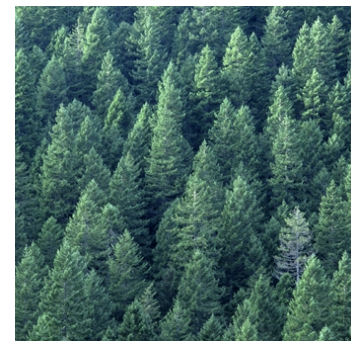
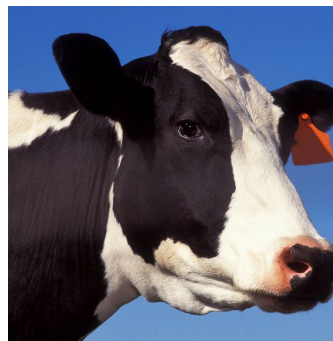
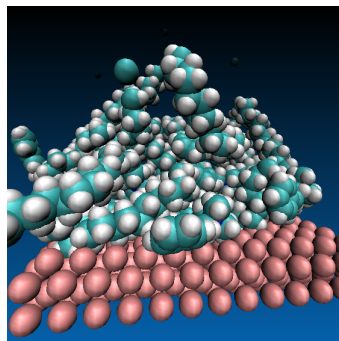
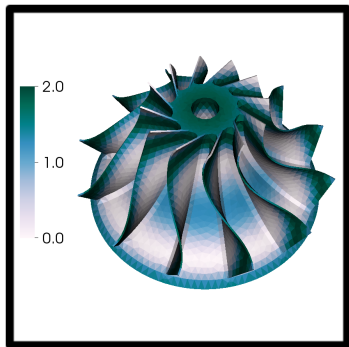


Computational Taxonomy

The right solutions for the right research problems

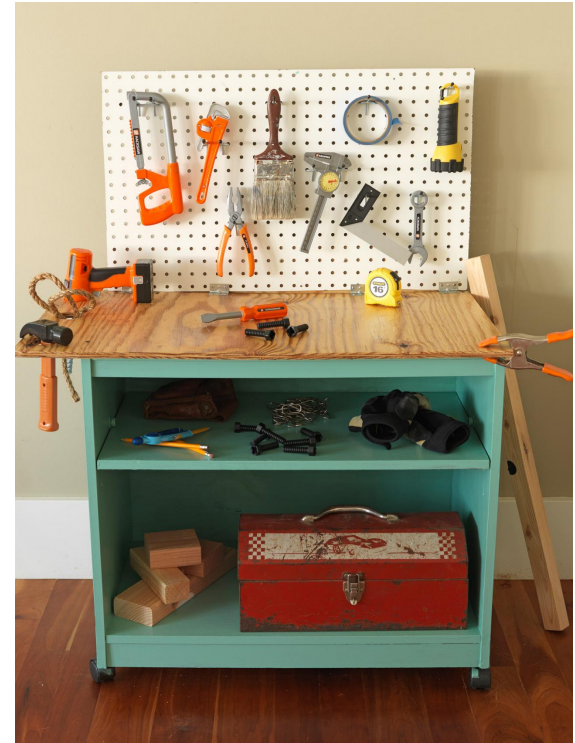
In the field

- In 2015, CHTC's research computing facilitators:
 - Met with 371 researchers from UW Madison*
 - Representing ~57 departments
 - 258 of these researchers were new users of CHTC resources
- Representing a wide variety of:
 - disciplines, research questions, backgrounds
 - computational problems and needs



Research matters

- Which tools to use?
- Understanding computational research problems is a first step to providing appropriate solutions.
- Benefits include:
 - Better resource utilization
 - A broader range of computing-enabled researchers

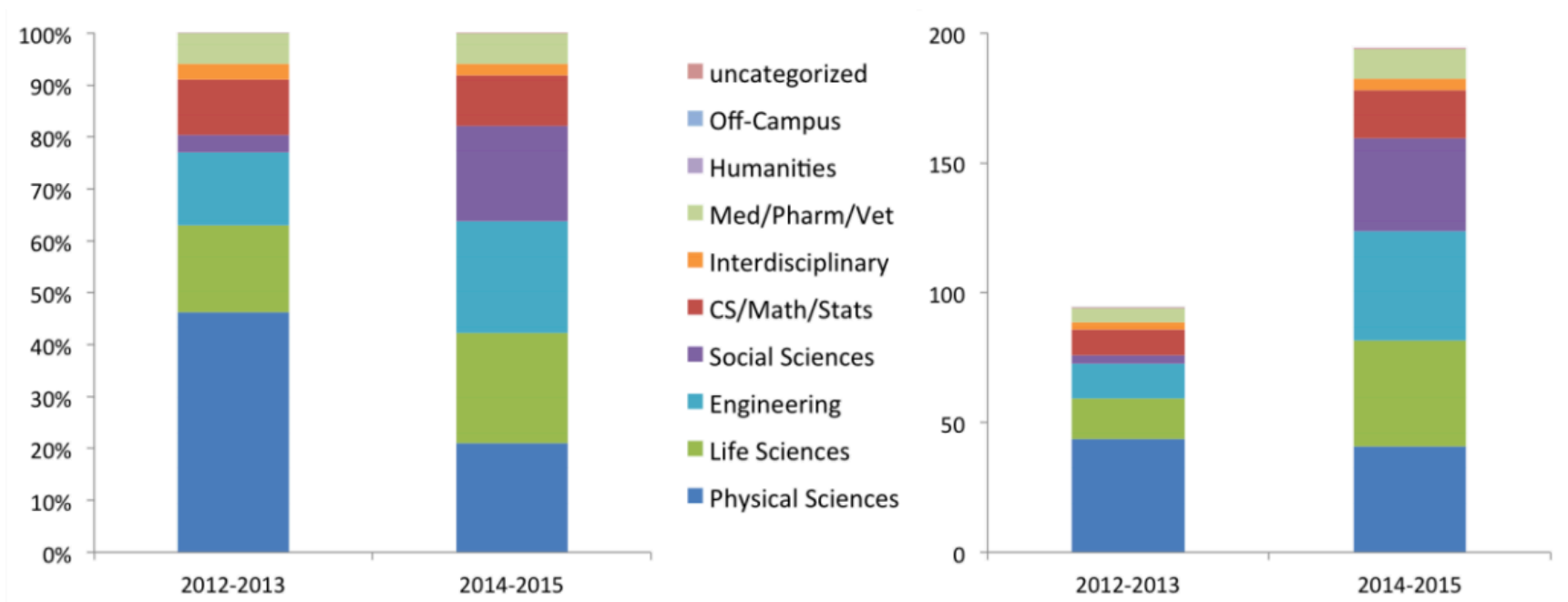


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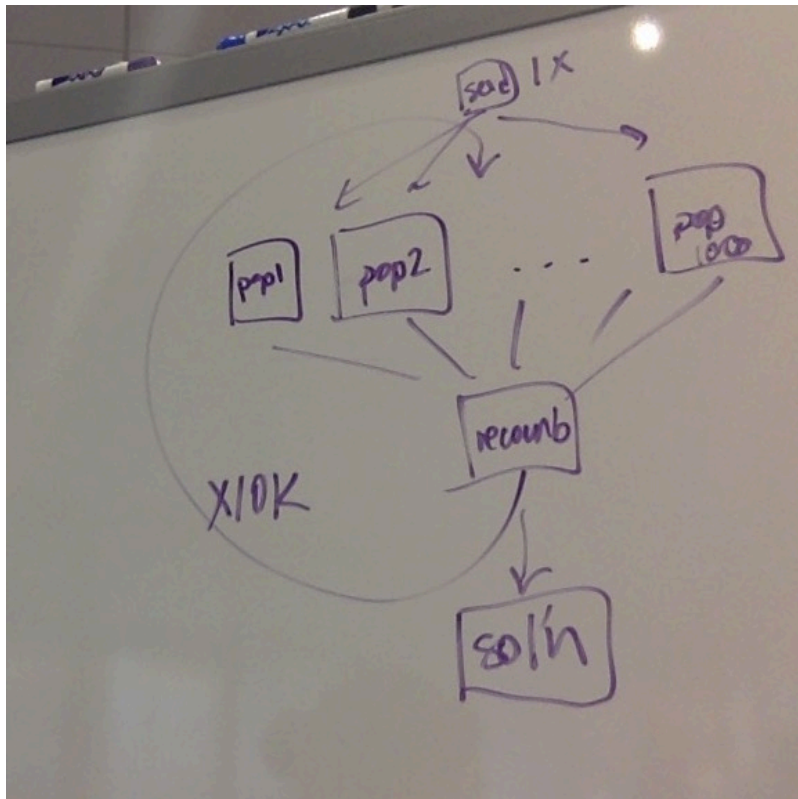
Figure 2. CHTC-delivered Compute Hours by Research Domain

As a Percentage of Total Usage

Absolute Usage (millions of hours)








A research taxonomy



- How to categorize common computational problems in research?
- Think about the “shape” of a research problem:
 - How many “pieces”?
 - Dependent or independent processes?
 - What kind of input/output?

Overview

■ Problems

-  Particle Simulation
-  Aggregation
-  Optimization
-  Data I: Analysis
-  Data II: Generation

■ Solutions

- high performance computing
- high throughput computing
- large memory

• Particle Simulation

■ Problem:

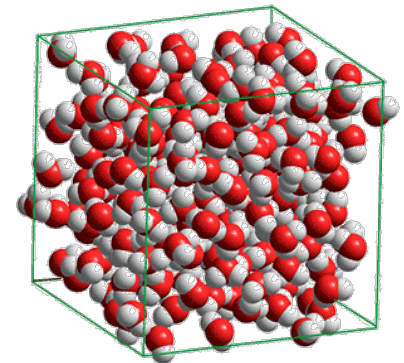
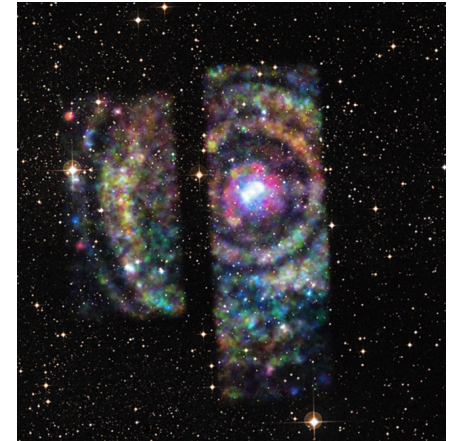
- Model behavior of many particles in a system over time.

■ Examples:

- astronomy, engineering (materials, civil, electrical, industrial, nuclear), chemistry, geosciences, physics

■ Typical solution:

- multi-core (multi-server) software; a typical HPC cluster





• Optimization

■ Problem:

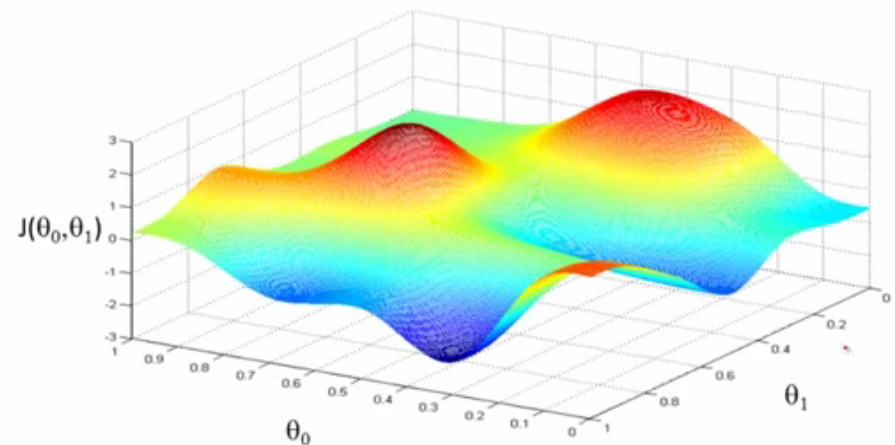
- Find the best solution given a starting state and lots of unknown variables.

■ Examples:

- optimization, genetic algorithms, Monte Carlo, machine learning
- economics, psychiatry, computer science, math, stats

■ Solution:

- varies: multi-core software, high throughput workflow, GPUs





• Aggregation

■ Problem:

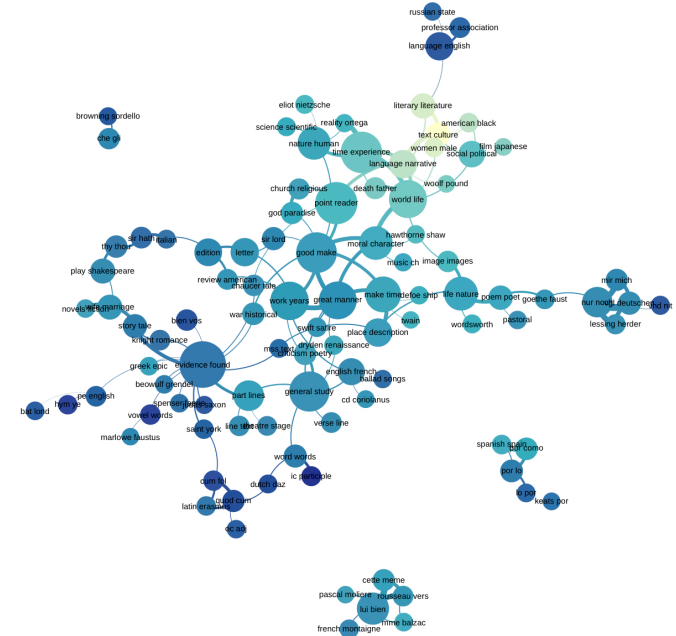
- Take a large amount of raw data and form some sort of summary: either aggregated or differentiated.

■ Examples:

- genome assembly, phylogenetic trees, topic modeling
- genetics, biostatistics, statistics, education policy, geosciences, pharmacy

■ Solution:

- varies, often requires a high amount of memory





• Data I: Analysis

■ Problem:

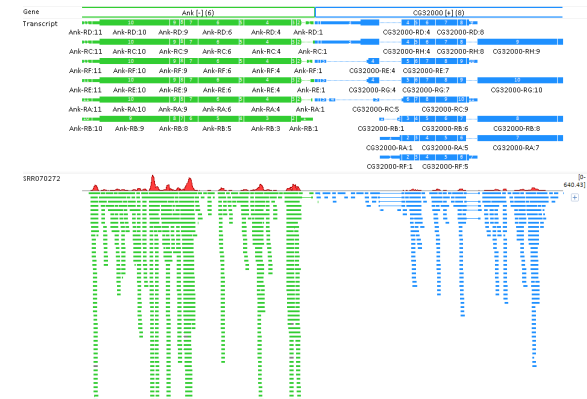
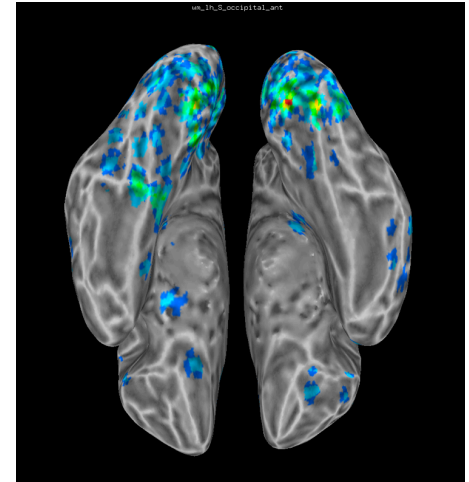
- Analyze many independent pieces of data.

■ Examples:

- image analysis (e.g. fMRI), genetic data, climate/hydrological models
- psychology/psychiatry, genetics, forestry, engineering, zoology, animal sciences, biochemistry, botany

■ Solution:

- running many independent jobs - high throughput computing





• Data II: Generation



■ Problem:

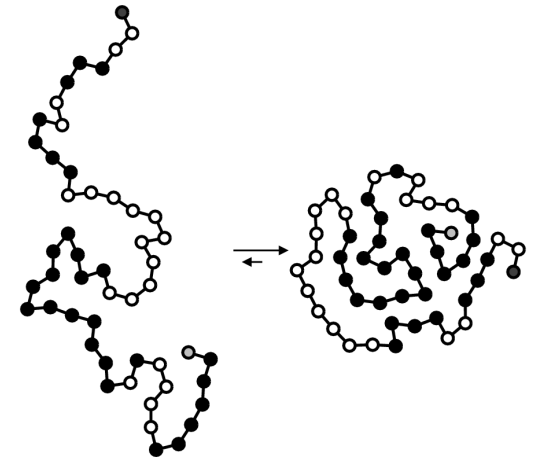
- Generate data at a large scale for further analysis.

■ Examples:

- parameter sweeps, Monte Carlo methods, protein folding/docking
- economics, statistics, engineering, drug discovery, biochemistry

■ Solution:






- running many independent jobs - high throughput computing



Overview



■ Problems

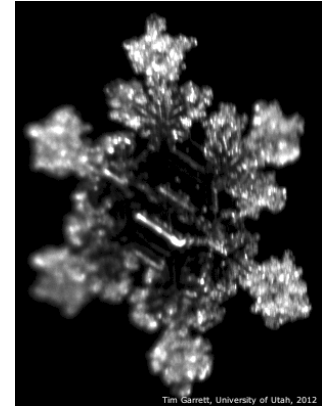
-  Particle Simulation
-  Aggregation
-  Optimization
-  Data I: Analysis
-  Data II: Generation

■ Solutions

- high performance computing
- high throughput computing
- large memory

Caveats

- It can be useful to think of research problems in these broad categories.
 - Facilitate immediate understanding of problems
 - Recognize need for diverse solutions
- However, each research problem is unique.
 - Treat each problem individually
 - Fully understand problem first, then seek solution
 - Try new things
- Complement technical solutions with human assistance.



Human solutions

■ Matchmaking

- Identify researcher problems and match them to solutions [including people]
- Bring together people with the same problem

■ Training and support

- Help researchers implement appropriate solutions

■ Advocacy

- Communicate common problems to computational experts who can provide solutions

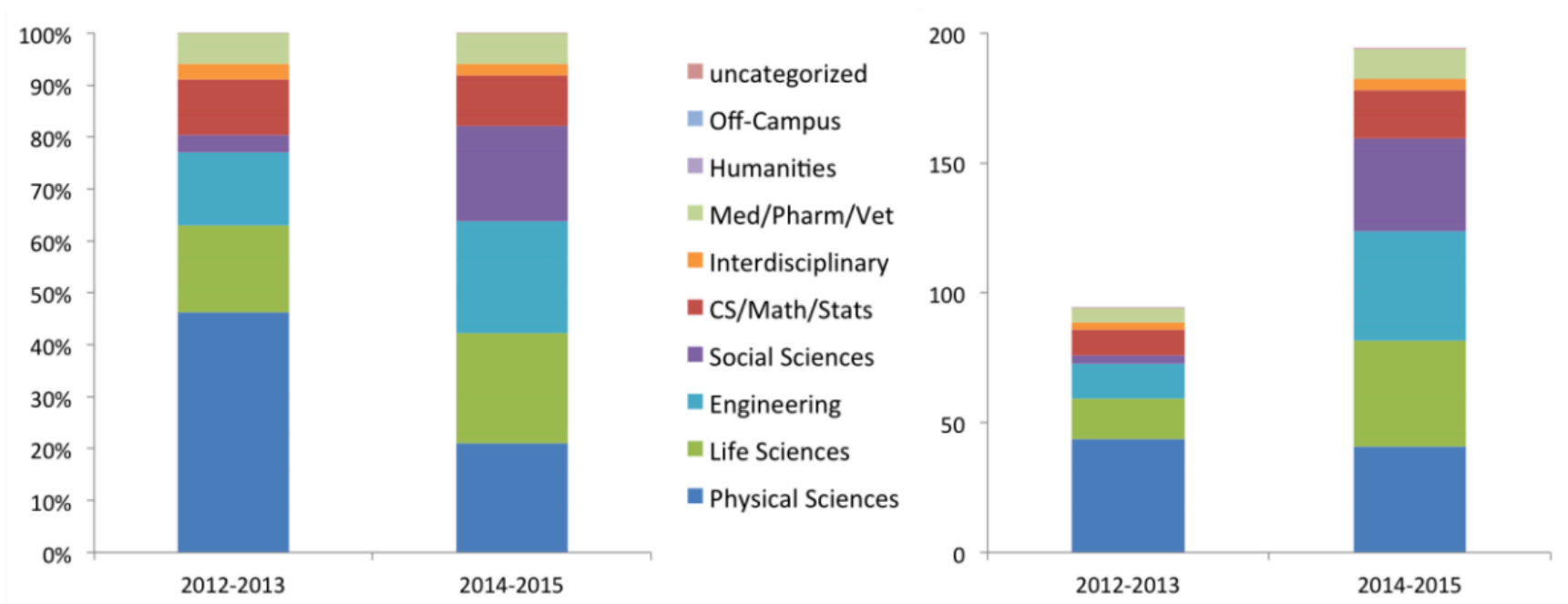


Impact

Figure 2. CHTC-delivered Compute Hours by Research Domain

As a Percentage of Total Usage

Absolute Usage (millions of hours)

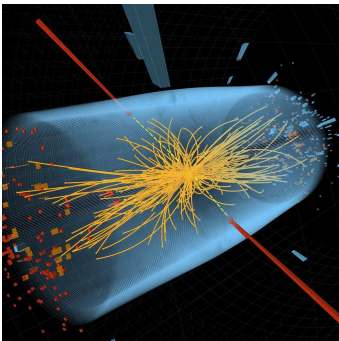


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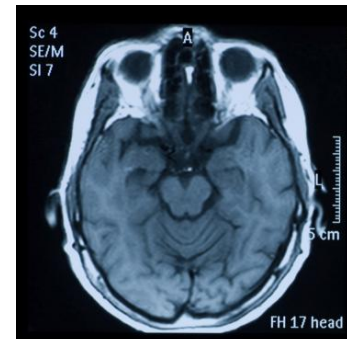
- Significant increases over two years in usage from researchers in:
 - Life Sciences (from 17% to 21% of total usage)
 - Social Sciences (from 3% to 18%).
- Roughly 95% of CHTC-delivered usage to these groups (including Open Science Grid hours) has been on high throughput compute systems.
- Another 4% has been on large-memory machines.

Summary

- Learn something about your users
 - Identify common, basic problems
 - Their problems → appropriate solutions
- Appreciate particularity
- Include non-technical, human solutions
- Watch your compute hours increase and diversify!



$$\begin{aligned} \text{max.} \quad & c^T x \\ \text{s.t.} \quad & Ax \leq b \\ & x \geq 0 \end{aligned}$$



Questions?