# One Pool To Rule Them All The CMS HTCondor/glideinWMS Global Pool

D. Mason for CMS Software & Computing









- Going to try to give you a picture of the CMS HTCondor/ glideinWMS global pool
- What's the use case what problem are we trying to solve
- How we're solving it i.e. the global pool
- Building the thing, how well its working
- Obligatory prognostication





# CMS is a particle physics experiment at the CERN LHC

Lake Geneva

Millions of protons at very high energy collide every second

Alds

Gran Sasso

ATLAS

ALLCE

**CERN** Meyrin

Geneva

Geneva Airport

**LHCb** 

#### Here.

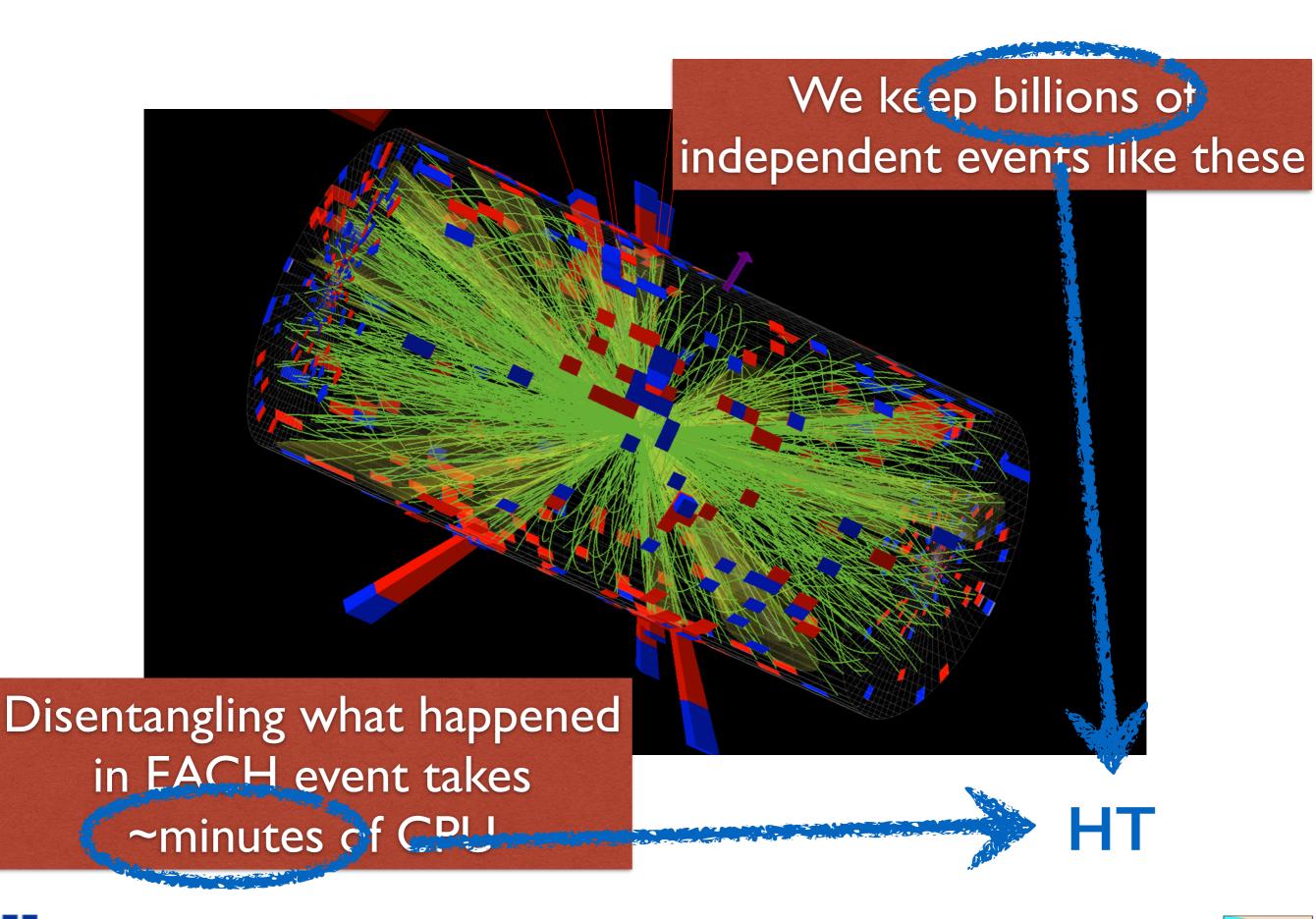
Our detector records collisions we think are interesting These are "events"

#### We keep billions of independent events like these

Disentangling what happened in EACH event takes ~minutes of CPU



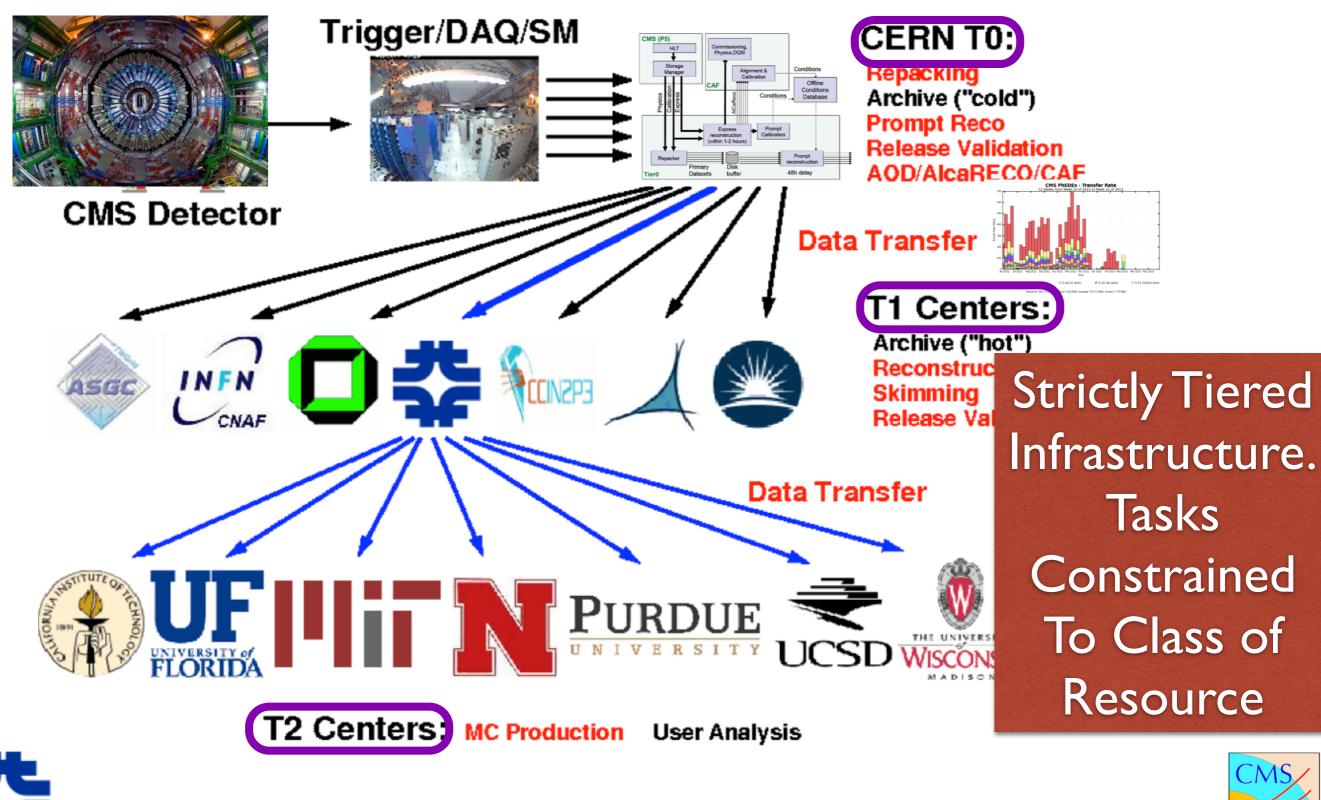




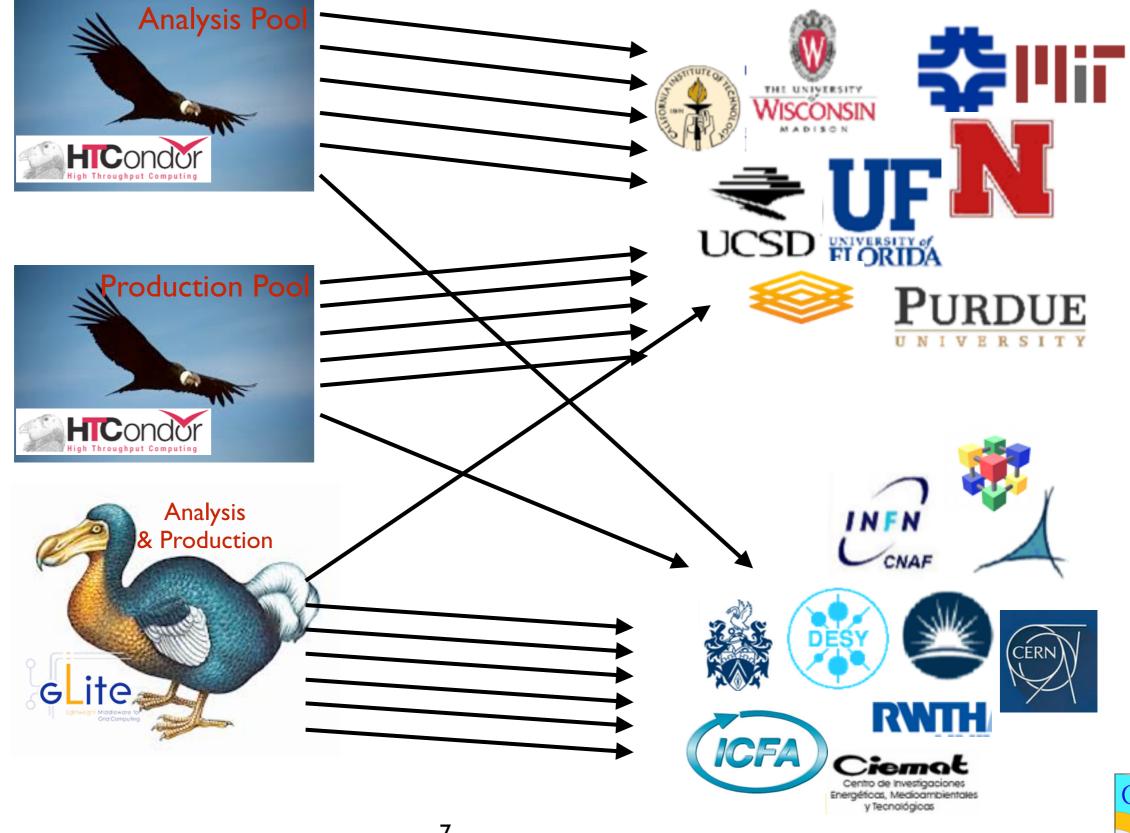




#### How We Handled This in the First LHC Run



#### And then subdivided depending on grid



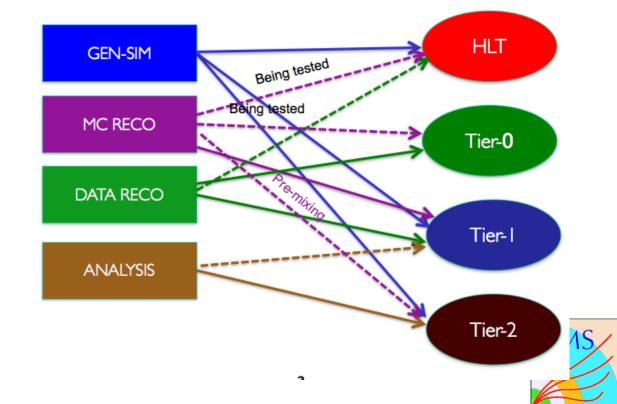


7

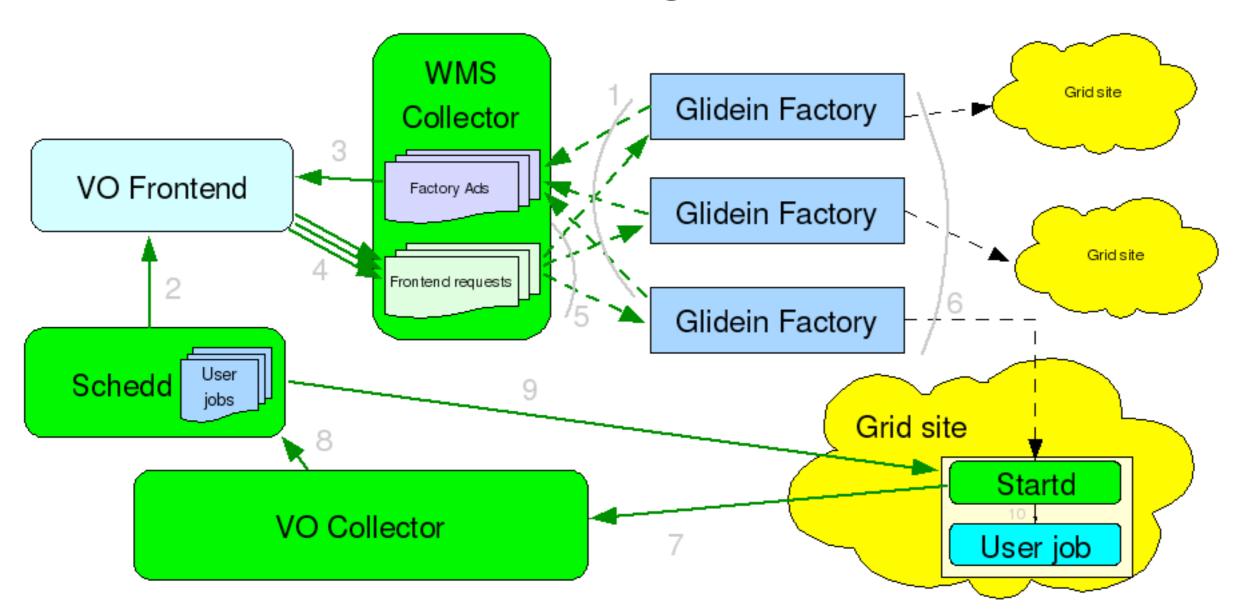
#### LHC Run I: Hard partitioned resources with multiple submission methods

#### But in this upcoming run

- Beam energy is two times higher
- We'll record two times the rate of data
- The machine will collide many more protons together at the same time
- Need many more resources than we did for Run I O(100k's cores) (E. Fajardo's talk tomorrow AM)
- Choose a submission method: Second +glideinWMS
- - Need to pool resources be flexible where to run
  - Need to be able to rebalance priorities globally



The Unifier — glideIn WMS



 Independent of the underlying batch system of a site, from the VO perspective glideinWMS constructs a uniform HTCondor pool — essential for making a global pool.



#### **CMS** Drivers & Implementation

- The analysis and central production use cases rely on agents (ultimately daemons written in python) collecting, building and submitting jobs.
  - CRAB3 collects user jobs and handles job submission, retries, data stage out
  - WMAgent handles requests from physics groups for simulation or data reprocessing.
- Agents sit with the schedd's, all schedd's talk to the common global pool Frontend
- In the absence of other requirements, site whitelists, memory # core requirements, a global priority determines who runs first.
- Frontend calls up factories to send pilots to the requisite sites pilots have a "pilot" or "production" role.
- Use gLExec to take on the central production or analysis user's credentials.





### **Overall Design Characteristics**

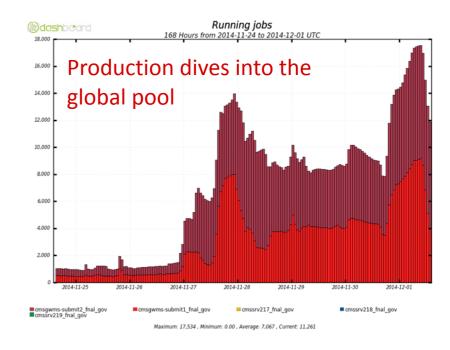
- We have agents/schedd's distributed at CERN, FNAL, UCSD and UNL.
  - About a dozen active at any given time
- With the help of OSG Factory Ops we use factories at CERN, FNAL, UCSD, GOC
- We've as much as possible tried to configure the glideinWMS components as HA between CERN and FNAL.
  - With the latest glideinWMS now all components, Frontend, Collectors, can run HA
  - Important when you don't have a 24 hour team at your disposal (FNAL does, used as a last resort) but need 24 hour availability.
- Worked hard to move from patched up custom built infrastructure of a year ago to all release RPM's, deployed via puppet.
  - Much easier to scale up when needed, replace failed nodes, make test instances !

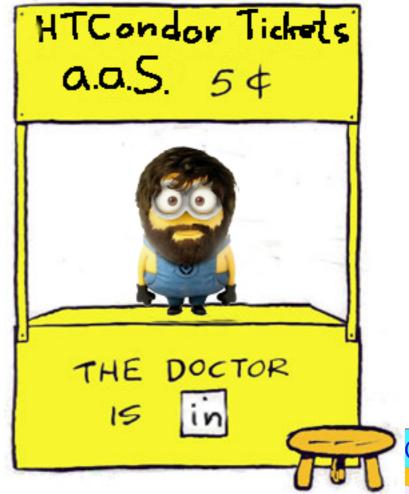




### **Global Pool Timeline**

- ~May 2014 Global Pool begins with analysis use case
- June-July 2014: Analysis pool scale testing in "CSA14" exercise
- Aug. 2014: Begin adding test production jobs to the mix
- Sep 2014: 50k test production jobs reached in global pool
- Nov 2014: Production officially joins analysis in global pool
- Jan 2015: >100k analysis and production jobs reached
- Mar 2015: CMS Tier 0 begins flocking to global pool
- A year ago we suffered from long negotiation cycles, schedd crashes, Frontends shedding jobs.
- Certainly thanks to close cooperation with the HTCondor and glidelnWMS developers, the global pool now reliably handles ~100k jobs.

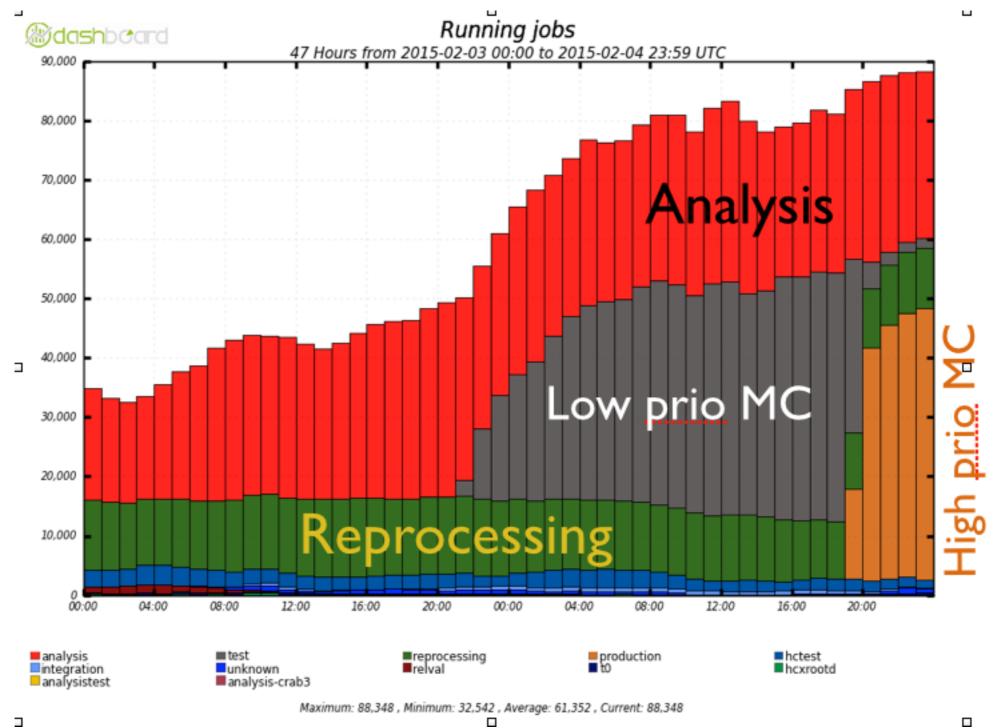






#### **Global Prioritization**

• The global priority now allows us to better control use of the resources depending on the need



춘

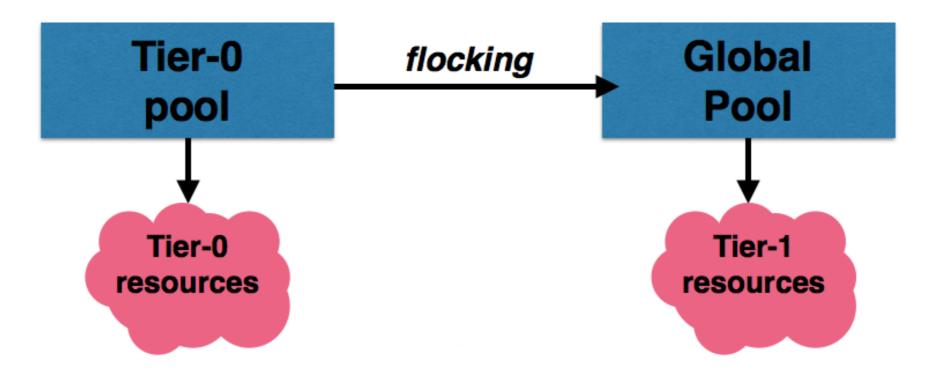
### Tier 0 and the global pool

- In Run I the Tier 0, the first line of prompt processing after data leaves the detector ran in the local LSF queue at CERN.
- This time around, with the move to the Agile Infrastructure cloud CMS decided to build a dedicated condor pool for the Tier 0 at CERN.
  - The Tier 0 is tied to the data-taking stream, so reliability is key
  - Because of length of time to provision OpenStack AI resources, we carve off VM's running month long pilots.
  - There were concerns during machine down times, lower activity, etc. that having large numbers of long lived idle pilots would have adverse effects on the global pool
- But also given the high data rate \* more complicated events we know the CERN resources will not be sufficient to run all the Tier 0 workflows.
  - Overflow processing to Tier I's
  - I.e. flock to the global pool





# Tier 0 pool to Global Pool Flocking

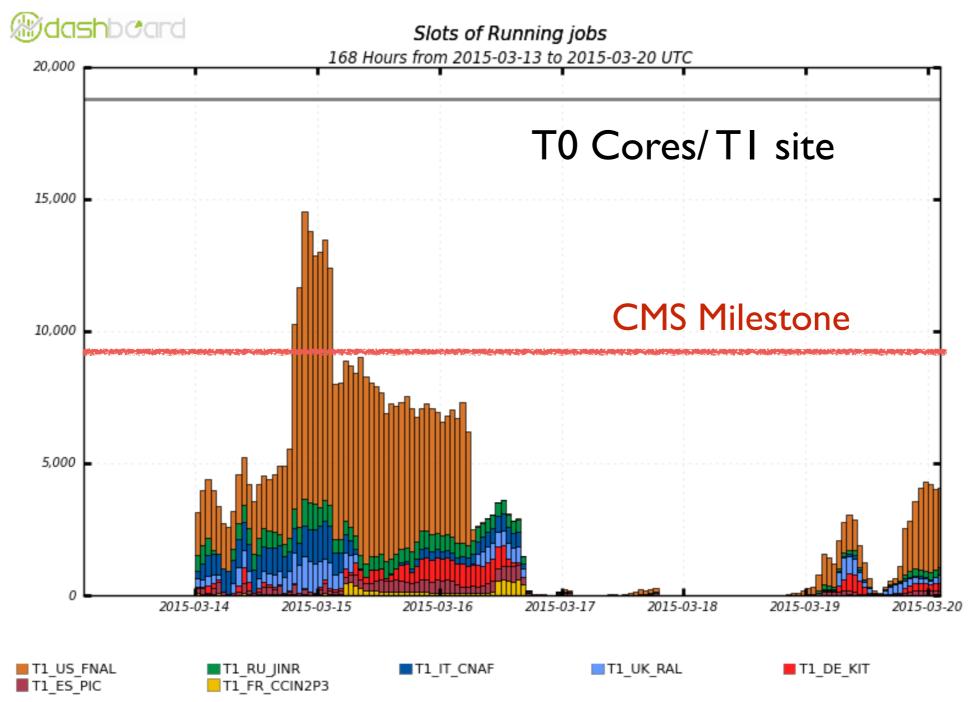


- Allows the Tier 0 to expand out to take advantage of the Tier 1 resources
- Inherently set a high priority for the flocked jobs, there is a ~few day requirement for T0 job completion.
- Input data already distributed to Tier 1 sites by the time the jobs needing it as input run.
  - Though can use xrootd as a fallback to read direct from CERN





#### Successful Flocking of T0 Jobs



Maximum: 14,528 , Minimum: 0.00 , Average: 2,774 , Current: 4,064





#### What Next?

- As the intensity of the LHC increases the focus will be gaining access to and utilizing additional resources.
  - Opportunistic use of spare cycles in OSG
  - Making use of allocations at HPC centers accessing via Bosco and Parrot
  - CMS High Level Trigger farm between LHC fills
  - Gambling on getting cheap resources on commercial clouds
  - All of this of course you saw in Tony T's talk this morning... Sanjay's talk just a bit ago...
- Providing easy and appropriate access to local resources, "my campus cluster"





#### A picture is worth 100k jobs...

- Fuzzy thing at the left is what the global pool really looks like! http://condor.cse.nd.edu/condor\_matrix.cgi
- In time for the new physics run CMS has converted its submission infrastructure into a single coherent global HTCondor/glideinWMS pool.
- It will allow us to be more flexible, use resources more efficiently, and be better able to exploit the science of LHC Run 2!
- As we move forward, as the machine intensity increases, so will the need for more and more varied resources
- HTCondor & glideinWMS has more than met the challenge so far! We look forward to continue working with the HTCondor & glidelnWMS teams to meet the challenges to come!

แระเกรฯ2ววเป็นเกร	91	91
uscms4964@cms	94	94
uscms3175@cms	89	89
cms846@cms	87	87
cms039@cms	85	85
uscms5471@cmsanalysis	81	81
cms1312@cms	77	77 🛓
uscms2533@cmsanalysis	72	72
cms825@cms	66	66
cms210@cms	64	64
cms1511@cms	54	54 💡
uscmsPool1110@cmsanalysis	53	53
cms587@cms	51	51
uscms4266@cmsanalysis	50	50
uscms5451@cmsanalysis	48	48
uscms5348@cms	47	47
cms654@cms	43	43
uscms3213@cmsanalysis	43	43
cms1867@cms	36	36
uscms4567@cms	34	34
uscms3496@cmsanalysis	34	34
uscms5520@cmsanalysis	28	28
uscms2802@cms	28	28 🚦
uscms4308@cms	25	25
uscms5797@cmsanalysis	24	24
cms1068@cms	24	24 🛓
cms169@cms	23	23
uscms5328@cms	21	21
cms033@cms	20	20
cms1440@cms	19	19 📑
cms1815@cms	18	18
uscms4893@cms	14	14
cms075@cms	14	14
uscms5105@cms	14	14 [
cms1197@cms	10	10 懂
uscms3716@cms	9	9
cms1683@cms	8	8
	•	•

Monitoring by Notre Dame, adapted to global pool by B. Holzman and T.Tiradani

#### Acknowledgements

#### асиро

- James Letts (UCSD) co CMS Submission Infrastructure lead Brian Bockelman (UNL) as Bockelman-at-Large
- FNAL and CERN operations teams K. Larson, T. Tiradani, A. Malta, F. Khan, A. McCrea, M. Mascheroni, B. Holzman, M. Saiz-Santos, S. Belaforte, D. Hufnagel, V. Verguilov, J. Silva, J. Barcas
- Jeff Dost (UCSD) & the OSG Factory Ops Team
- HTCondor development team
- glideInWMS development team

