

Managed by Fermi Research Alliance, LLC for the U.S. Department of Energy Office of Science

# Scaling Glidein WMS to manage more jobs on more heterogeneous resources

Marco Mambelli HTCondor Week 21 May 2015

## Trends and growing needs

- Less structured resources and infrastructure
  - Traditionally OSG had Compute Elements, all resources and users had x509 certificates
  - Campus resources not in the Grid
  - Certificate-less authentication
- Need for more resources
  - Scale to more jobs
  - Access more resources
  - Simplify the management



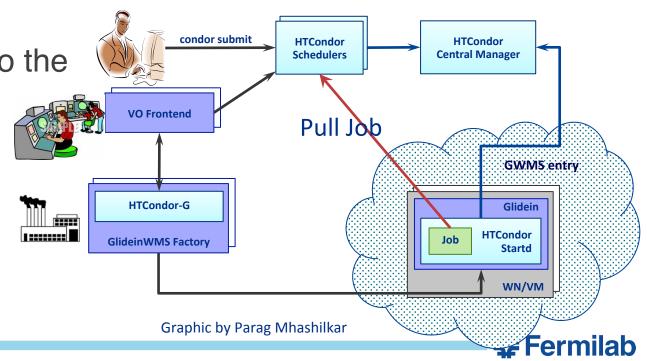
## Glidein based Workload Management System

- Factory submits Glideins to resources (entries) as needed
- Frontend helps understanding which resources are needed and triggers the Factory
- Glideins start and become available job slots for the users

They also run tests on the resource and prepare a more uniform

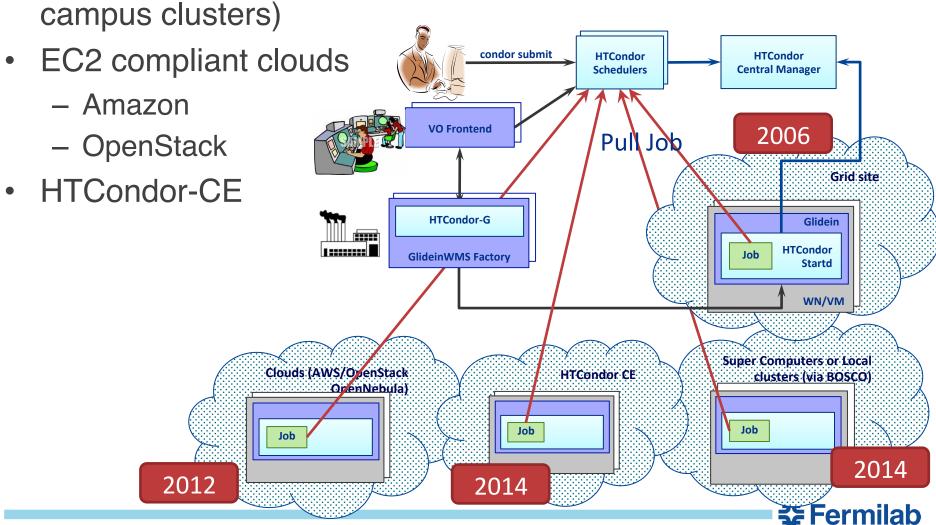
Glideins appear to the user as a single pool of resources,
User Pool

environment



## Supporting new resources

Direct batch submission using BOSCO (leadership clusters,



#### Cloud

- Initial support in 2012
- Glidein WMS team contributed to OpenStack
- Work in collaboration with CMS
- Better provisioning (burst ramp-up)
- Need to support more native APIs (OpenStack, Google CE, Microsoft Azure)
  - Better control
  - Access to more resources (sustain 50K VMs on cloud)
- More information in Tony Tiradani's talk "CMS Experience Provisioning Cloud Resources with GlideinWMS"



### **HTCondor-CE**

- OSG Compute Elements stating to move to HTCondor-CE
- Gatekeeper
  - HTCondor with some special configuration
  - BLAHP translating to Local Resource Manager
- HTCondor to HTCondor submission
- Support for adding any HTCondor attibutes to the submit file that the Factory uses to submit Glideins (memory requirements, number of cores, ...)



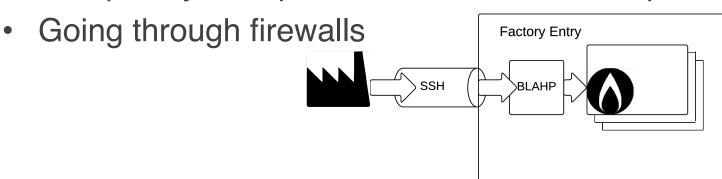
### **Direct batch: BLAHP and BOSCO**

- Contributed HTCondor software
- Batch Local ASCII Helper Protocol [1] translates HTCondor commands into commands of other Local Resource Managers like PBS, SLURM, (S)GE, LSF
  - Used in HTCondor-CE, BOSCO
  - Worked with INFN (maintainer) and HTCondor team
- BOSCO (Blahp Over Ssh htCondor Overlay) provides a personal HTCondor pool that can submit to multiple heterogeneous resources
  - Installs BLAHP on remote resources and interacts via SSH
  - Integrated with other software, e.g. BOSCO-R, or used directly
  - Contributed by OSG, now partly integrated in HTCondor
  - Worked with HTCondor team



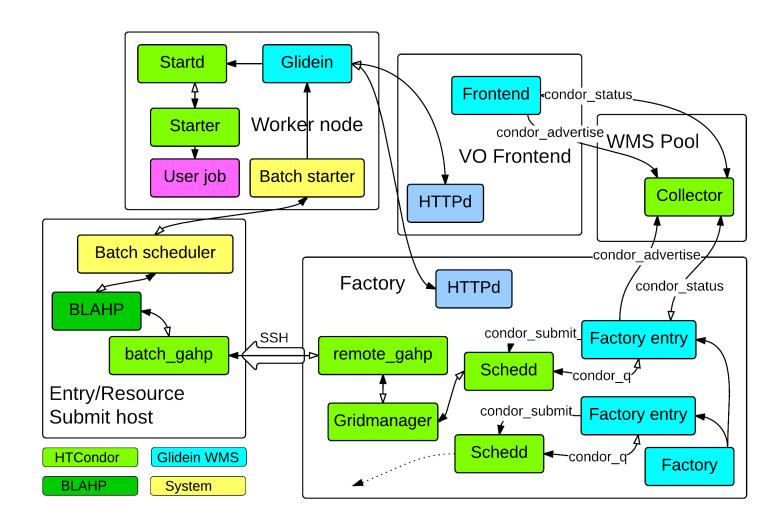
### Direct batch submission in GlideinWMS

- Added a new entry type to the Glidein WMS system, batch
- BLAHP and some HTCondor components installed via BOSCO tools
- Using BOSCO ssh tunneling and BLAHP to submit Glideins to the remote Local Resource Manager (PBS, SLURM, (S)GE, LSF, HTCondor) via its submit host
- Authenticated via SSH key pair credentials managed and forwarded by the VO Frontend
- Completely transparent after the initial setup





## Glidein WMS architecture diagram: BOSCO submission





## Implementing direct batch submission

- Added handling of the credentials:
  - The Frontend stores the ssh keys and forwards them to the Factory for Glidein submission
  - The proxy, used for Glidein authentication is transferred encrypted
- Thank you to the HTCondor team for being responsive and making the authentication more flexible (remote\_gahp, bosco\_ssh\_start)
- Non structured sites:
  - Code alternatives for when the Grid software is not available
- Parameter passing needed to be tuned
- Worked with CMS Opportunistic Workflow effort to run CMS jobs on Gordon (SDSC) and Carver (NERSC)



## Improving direct batch submission

- BOSCO is designed for single user
  - Relying on fixed paths in home directory
  - Single key pair
  - Username paired with the host
- Cumbersome to manage different resources with different credentials: remove the passphrase from the key, copy the single key generated by BOSCO or install one manually
- No option to manage HTCondor version installed at the BOSCO resource
  - Utilities pointing to repository where BOSCO tar ball is not released regularly
- Most changes are in BOSCO which is not in active development

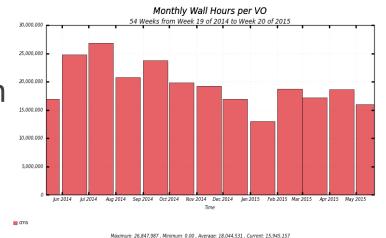


## Ready to take advantage of new resources

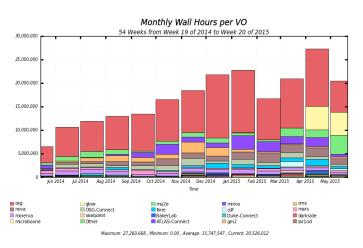
- Average of 40.000 CPU/hours on OSG made available to production jobs by Glideins in the last year
- Scaling to O(100k) sustained jobs



Sustaining 200K Glideins – by Edgar Fajardo



#### CMS jobs on OSG using Glidein WMS



NON CMS jobs on OSG using Glidein WMS



#### **Conclusions**

- Glidein WMS can scale to O(100k) jobs (see Edgar Fajardo and Dave Mason talks)
- Glideins can be submitted beyond classic Grid sites:
  - HTCondor-CE
  - Clouds
  - Direct batch systems
- Transparent for the users submitting jobs
- Still complex to add and setup direct batch resources
- Cloud resource management is rigid (ramp-up/down)
- We need to reach more resources (other Cloud API)

