

Static Analysis of Binaries for Malicious Code Detection

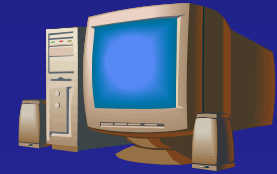
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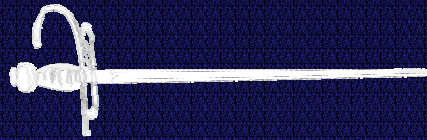
University of Wisconsin, Madison



Arms Race



Signatures



Vanilla virus



Register renaming

Regex signatures



Packing/encryption

Emulation/heuristics



Code reordering

?






Code integration

?

Dismal State of the Art

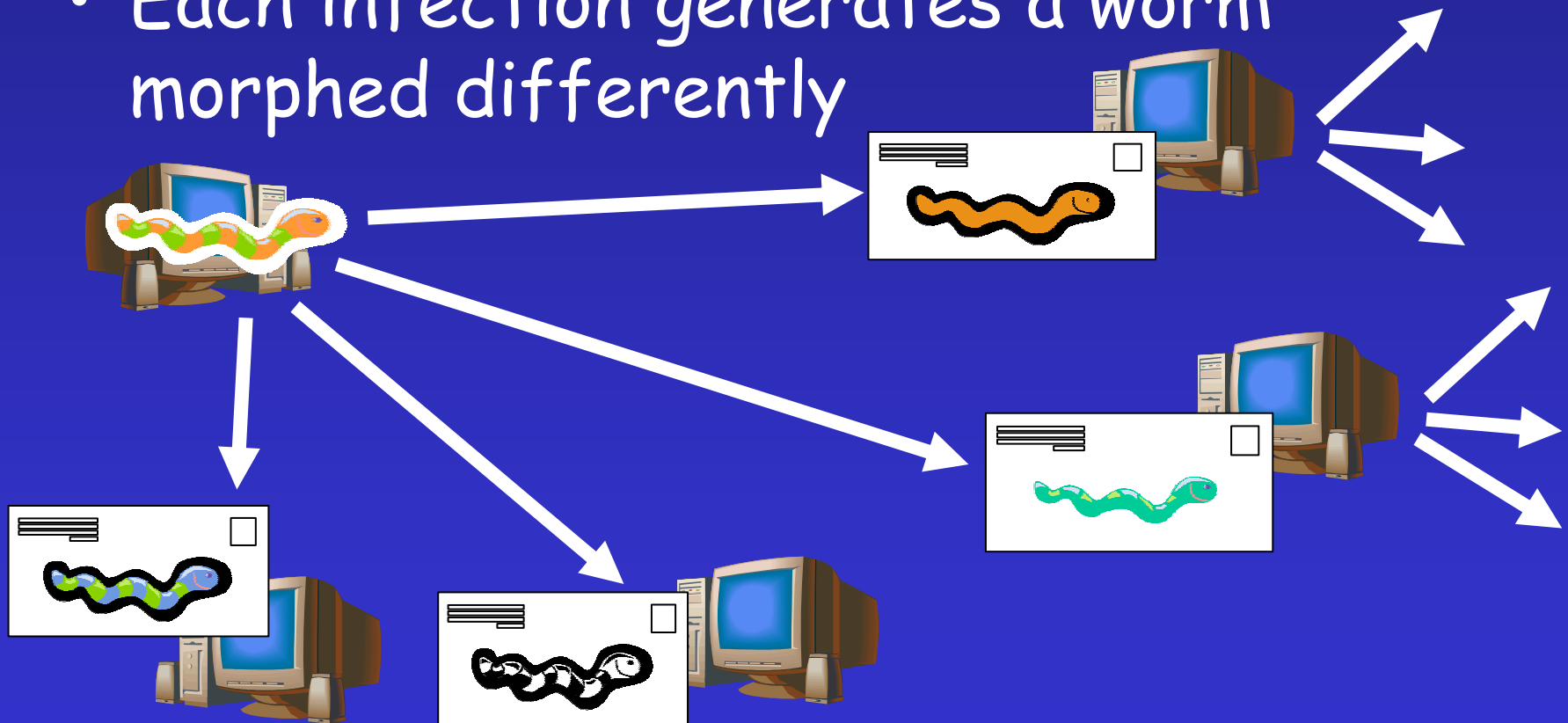
Commercial antivirus tools vs. morphed versions of known viruses

			
Chernobyl-1.4	× Not detected	× Not detected	× Not detected
f0sf0r0	× Not detected	× Not detected	× Not detected
Hare	× Not detected	× Not detected	× Not detected
z0mbie-6.b	× Not detected	× Not detected	× Not detected

Obfuscations used in morphing: NOP insertion, code reordering

Worst-Case Scenario

- Each infection generates a worm morphed differently



Clear Danger

- Unlimited variants can be cheaply generated
 - Practically undetectable
- Obfuscations: part of the virus propagation step
- ◆ Threat of highly mobile, highly morphing malicious code

Obfuscation Example

Virus Code

(from Chernobyl CIH 1.4):

```
Loop:
    pop     ecx
    jecxz   SFModMark
    mov     esi, ecx
    mov     eax, 0d601h
    pop     edx
    pop     ecx
    call    edi
    jmp     Loop
```

Morphed Virus Code:

```
Loop:
    pop     ecx
    nop
    jecxz   SFModMark
    xor     ebx, ebx
    beqz    N1
N1:
    mov     esi, ecx
    nop
    mov     eax, 0d601h
    pop     edx
    pop     ecx
    nop
    call    edi
    xor     ebx, ebx
    beqz    N2
N2:
    jmp     Loop
```

Obfuscation Example

Virus Code

(from Chernobyl CIH 1.4):

```
Loop:
    pop     ecx
    jecxz   SFModMark
    mov     esi, ecx
    mov     eax, 0d601h
    pop     edx
    pop     ecx
    call    edi
    jmp     Loop
```

Morphed Virus Code:

```
Loop:
    pop     ecx
    nop

    call    edi
    xor     ebx, ebx
    beqz    N2
N2:
    jmp     Loop

    nop
    mov     eax, 0d601h
    pop     edx
    pop     ecx
    nop

    jecxz   SFModMark
    xor     ebx, ebx
    beqz    N1
N1:
    mov     esi, ecx
```



Obfuscation Example

Virus Code

(from Chernobyl CIH 1.4):

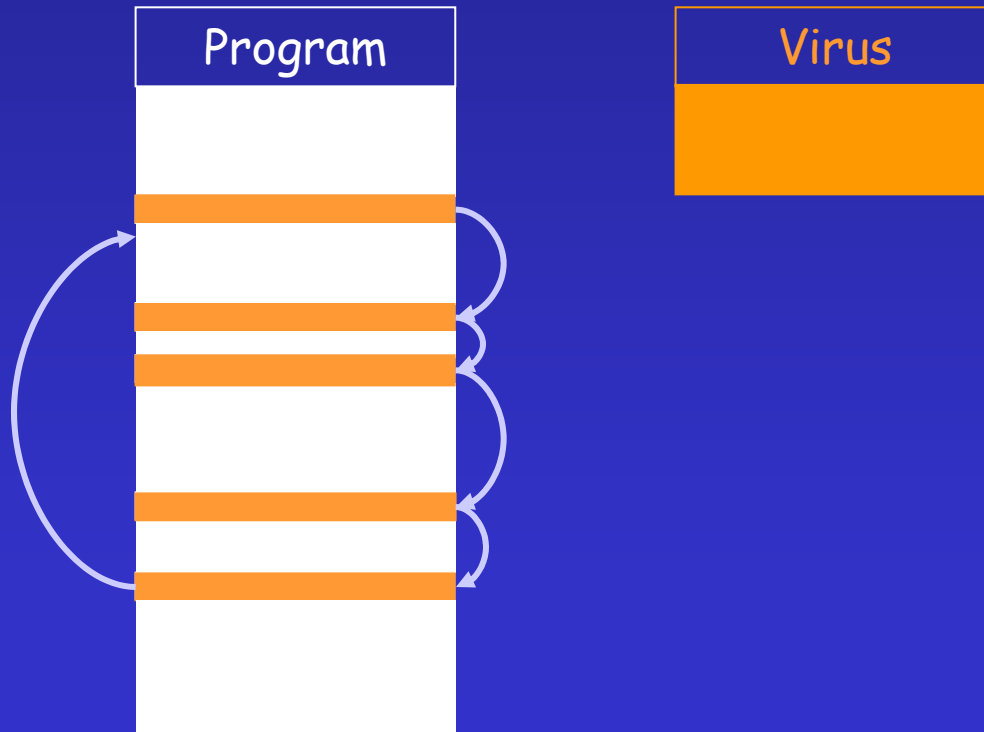
```
Loop:
    pop     ecx
    jecxz   SFModMark
    mov     esi, ecx
    mov     eax, 0d601h
    pop     edx
    pop     ecx
    call    edi
    jmp     Loop
```

Morphed Virus Code:

```
Loop:
    pop     ecx
    nop
    jmp     L1
L3:
    call    edi
    xor     ebx, ebx
    beqz    N2
N2:
    jmp     Loop
    jmp     L4
L2:
    nop
    mov     eax, 0d601h
    pop     edx
    pop     ecx
    nop
    jmp     L3
L1:
    jecxz   SFModMark
    xor     ebx, ebx
    beqz    N1
N1:
    mov     esi, ecx
    jmp     L2
L4:
```


Code Integration

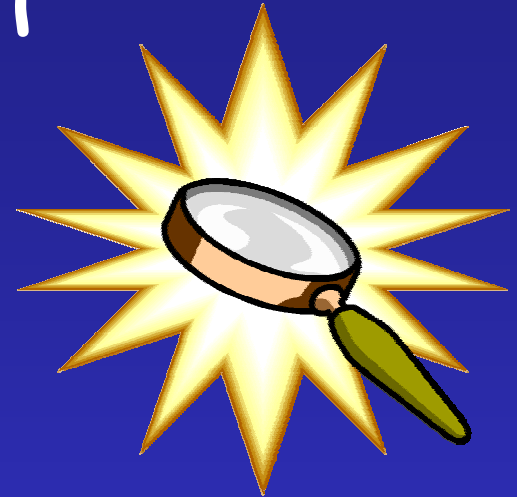
- Integration of virus and program



Our Solution

Better virus scanner:

- Analyze the program semantic structure
 - Control flow
 - Data flow
- Build on existing static analyses



Overview

- Threats
- Current detection limitations
- Detector design and architecture
- Sample detection
- Performance
- Future work and conclusions



Design Goals

- Static analysis
 - Provides **safe** results: identifies *possible* malicious sequences
 - Immune to anti-emulation techniques
- Identify malicious intent
 - Same **behavior** can be achieved through many implementations

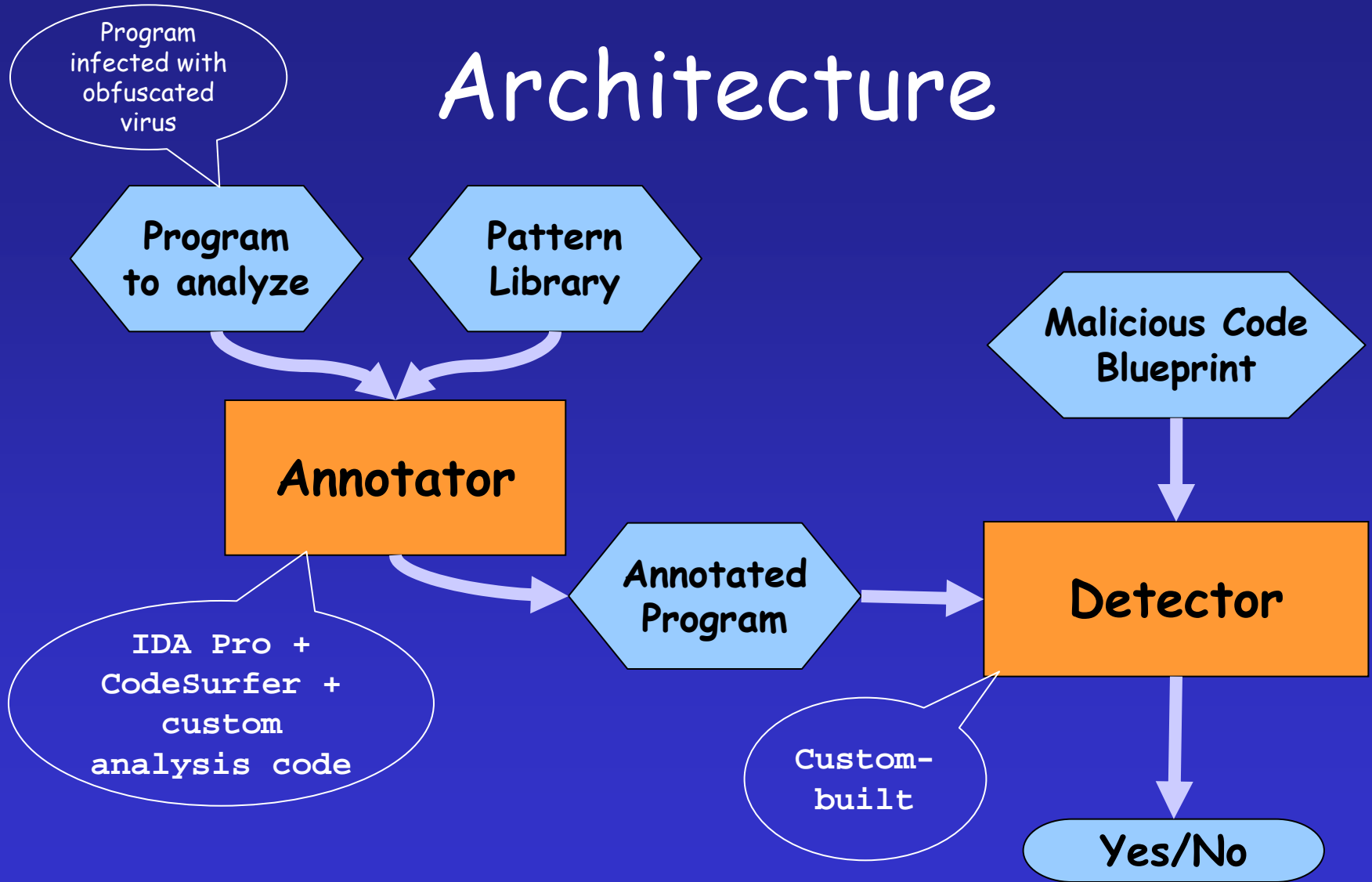
Static Analysis of Binaries

- Detection is **as good as the static analyses** available
 - More predicates ◆ better detection
 - Better predicates ◆ fewer false alarms

Example: *pointer analysis (P.A.)*

- No P.A.: it is safe to assume all pointers point to all memory locations
- With P.A.: reduced cost to attain safety

Architecture

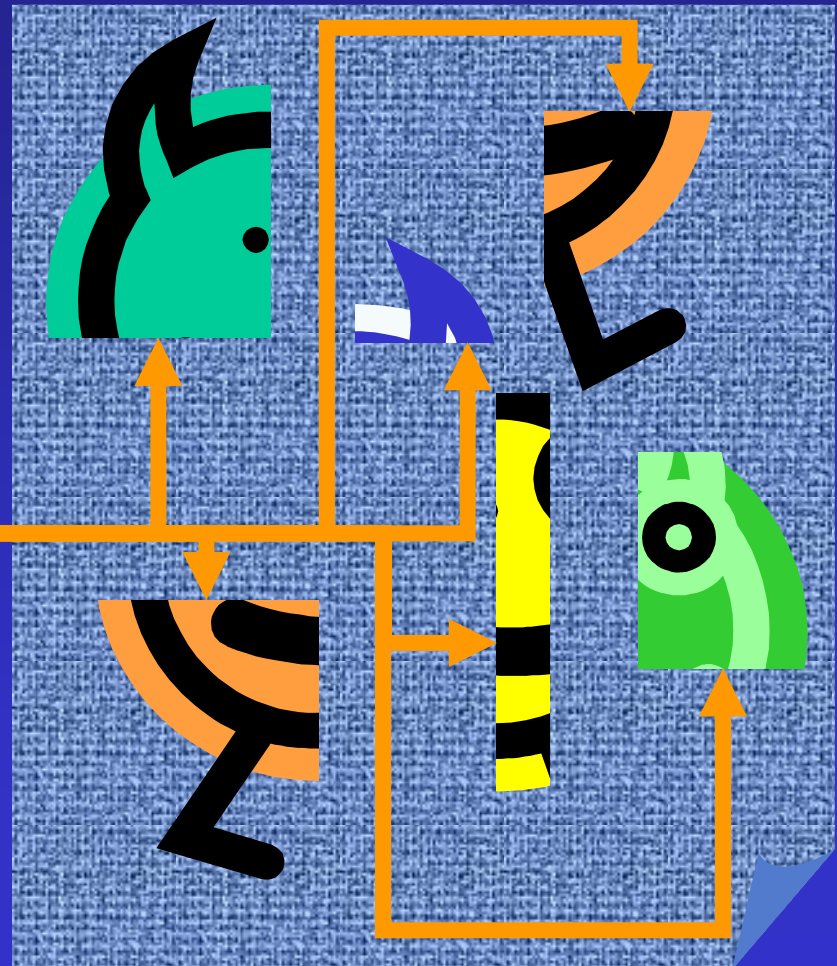


Infection:

Vanilla
Virus



Program



Detection: 1) Virus Blueprint

Vanilla
Virus



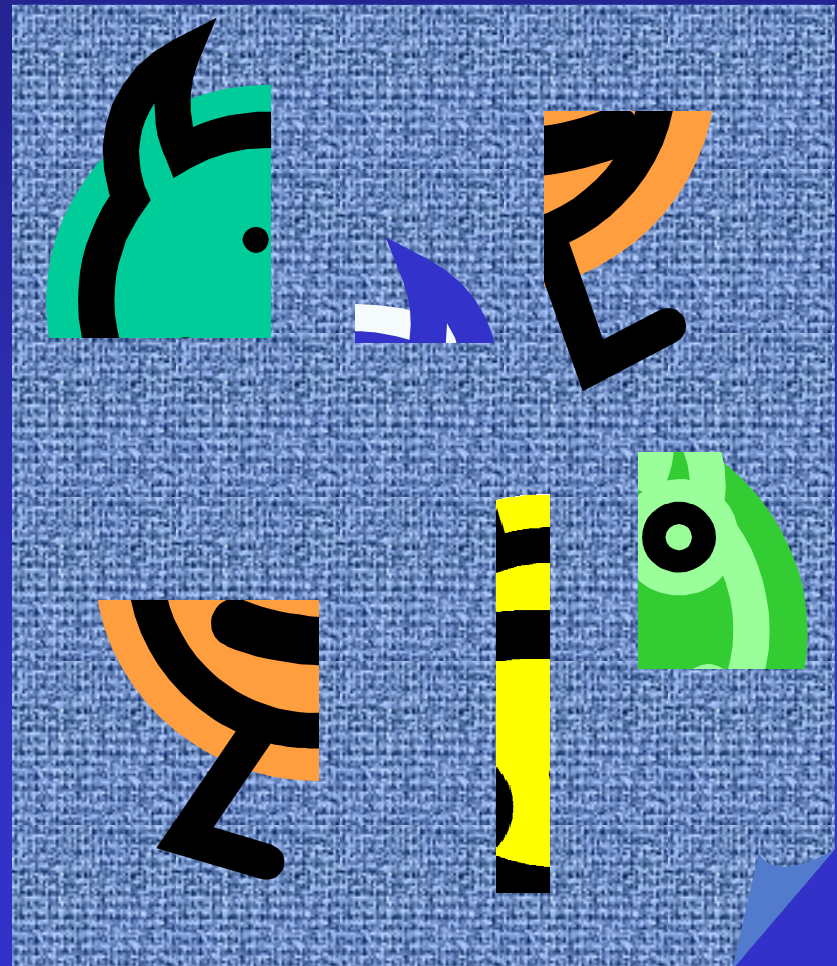
Virus
Specification



Detection: 2) Deobfuscation

Program

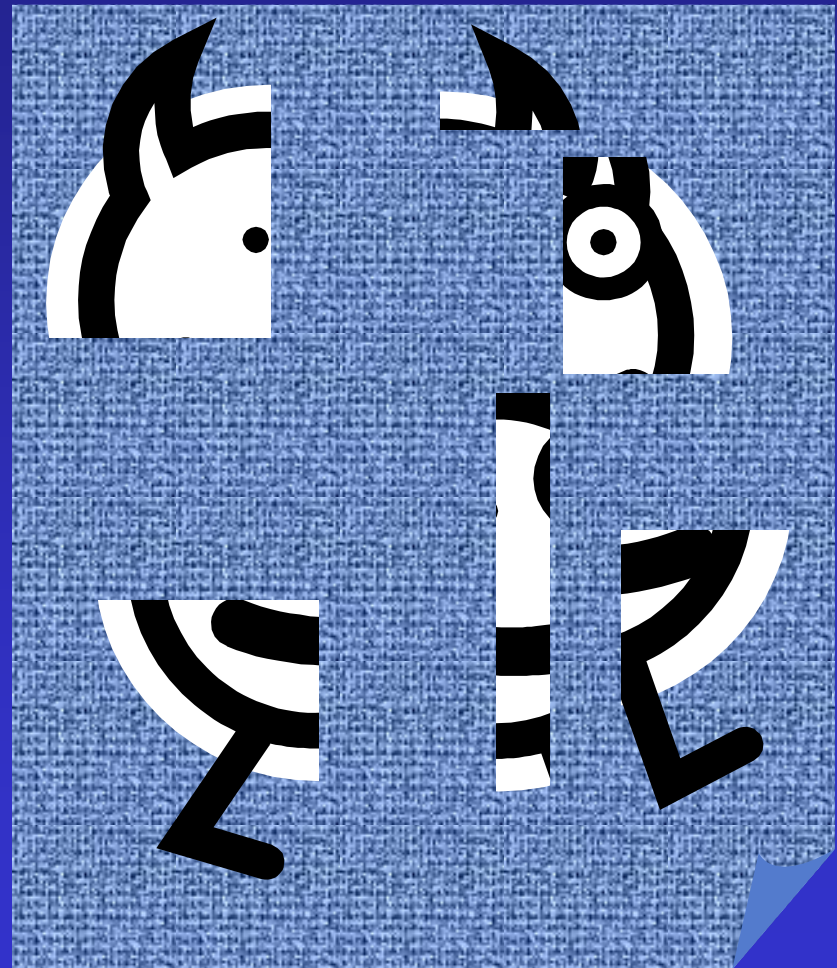
1. Detect code reordering



Detection: 2) Deobfuscation

Program

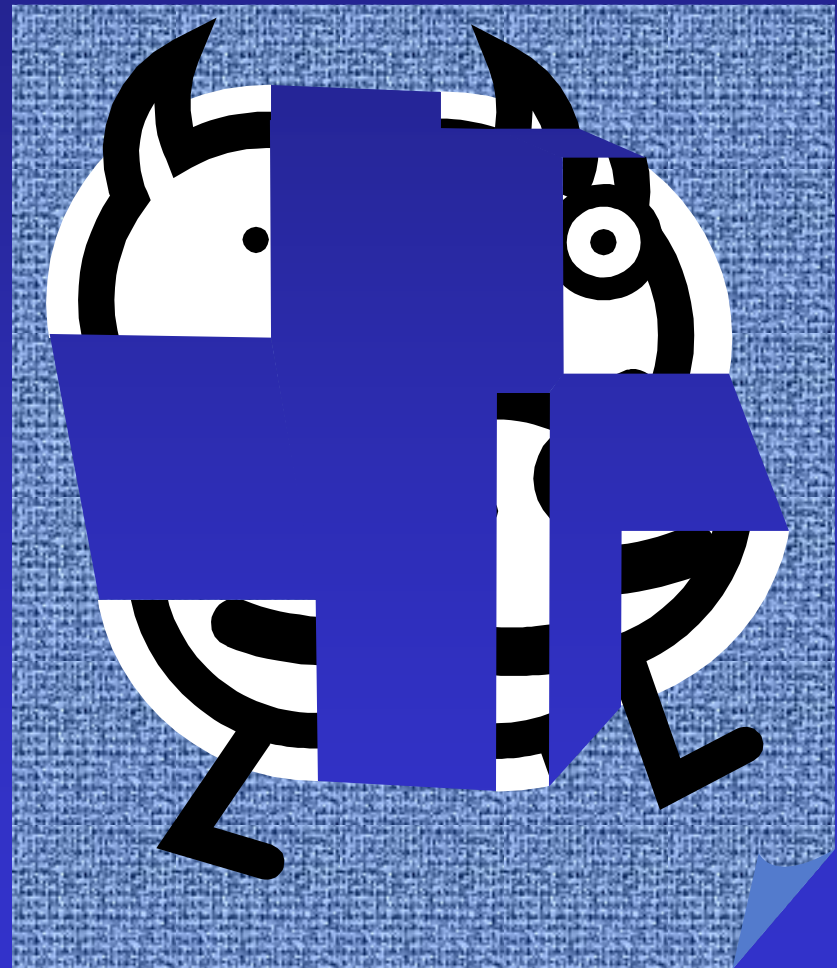
1. Detect code reordering
2. Detect register renaming



Detection: 2) Deobfuscation

Program

1. Detect code reordering
2. Detect register renaming
3. Detect irrelevant code

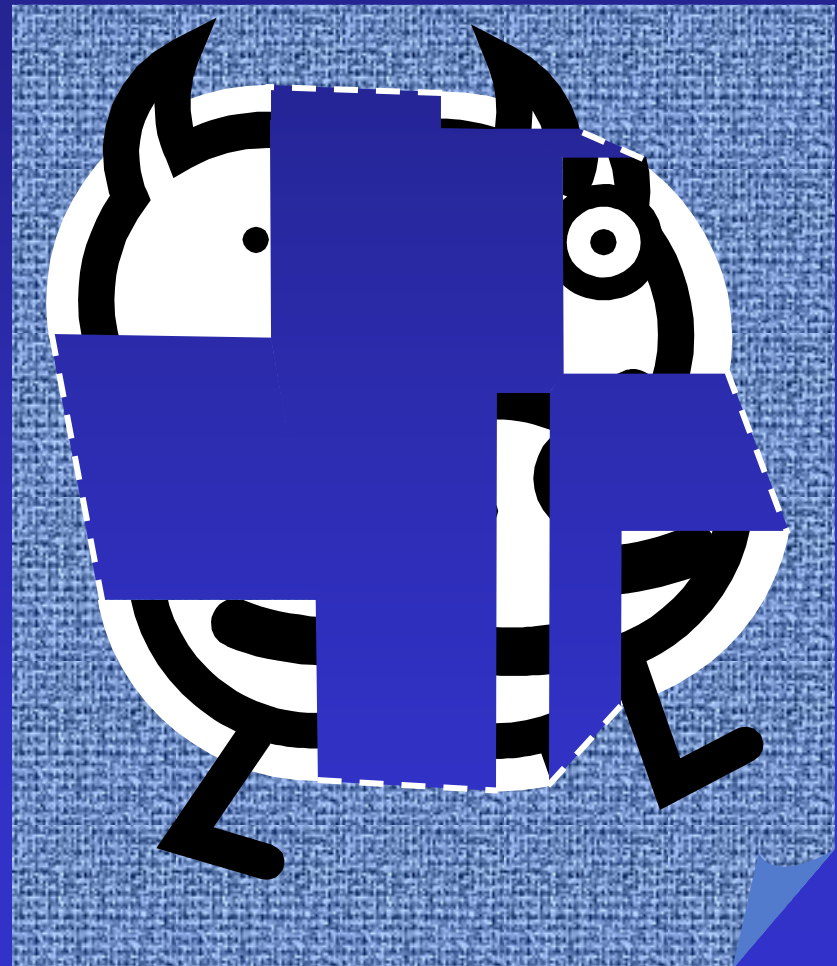


What is irrelevant code?

- Code does not change program behavior:
 - NOPs
 - Jumps/branches that do not change the control flow
 - Code that modifies dead registers
 - Code that do not modify the program state
 - e.g.: `add ebx, 1`
`sub ebx, 1`
- Theorem provers can be used to find irrelevant code

Detection: 3) Matching

Annotated Program



Virus
Specification

Detection in Theory

- ☹️ **General detection problem is undecidable:**
Cohen Computer viruses: Theory and experiments (Computers and Security 1987)
Chess, White An undetectable computer virus (VBC'00)
- ☹️ **Static analysis is undecidable as well:**
Landi Undecidability of static analysis (LOPLAS'92)
- 😊 **(Computationally-bound) obfuscation is impossible**
Barak, Goldreich, Impagliazzo, Rudich, Sahai, Vadhan, Yang
On the (im)possibility of obfuscating programs (CRYPTO'01)

Detection in Practice

- Our approach is geared to common obfuscations in the wild
- Detection algorithm is matched against current obfuscation threats
 - Can handle more variants than signatures



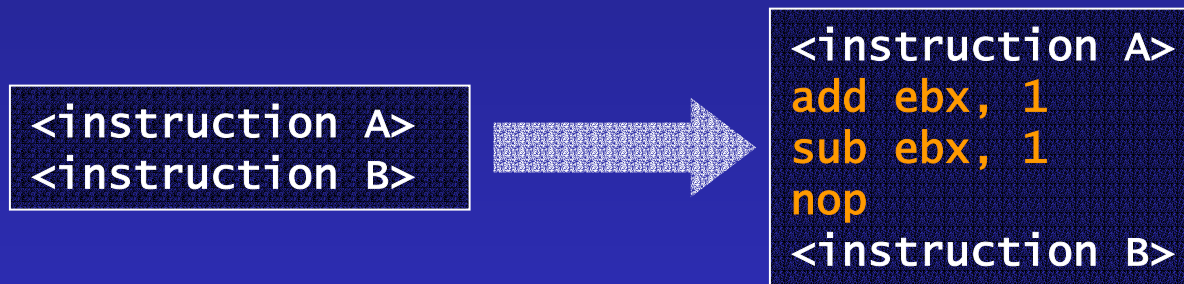
Building block: Patterns

Two components:

1. sequence of instructions
 2. predicate controlling pattern application
- Predicates use **static analysis results**



Defeating Garbage Insertion



Pattern:

`instr 1`

`...`

`instr N`

where

$\Delta(\text{state pre } 1, \text{state post } N) = 0$

Defeating Register Renaming

- Use **uninterpreted symbols**

Program 1:

```
mov ebp, [ebx]
nop
mov bp, [ebx-04h]
test ebx
beqz next
next: lea esi, MyHook - @1[ecx]
```

Program 2:

```
mov eax, [ecx]
nop
mov ax, [ecx-04h]
test edx
beqz next
next: lea ebx, MyHook - @1[ebx]
```

Virus Spec: with **Uninterpreted Symbols**:

```
mov xbp[Y]ebx
```

◆ ~~Match~~ **Match** with Programs 1 and 2

Defeating Code Reordering

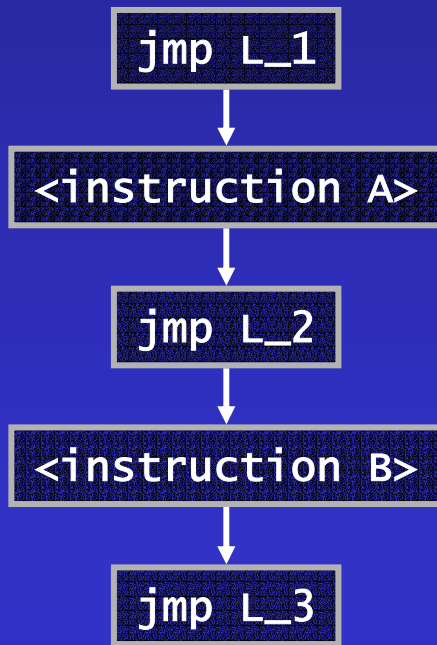
```
<instruction A>  
<instruction B>
```



```
      jmp L_1  
L_2:  <instruction B>  
      jmp L_3  
L_1:  <instruction A>  
      jmp L_2  
L_3:  ...
```

Defeating Code Reordering

Construct CFG:



```
      jmp L_1
L_2:  <instruction B>
      jmp L_3
L_1:  <instruction A>
      jmp L_2
L_3:  ...
```

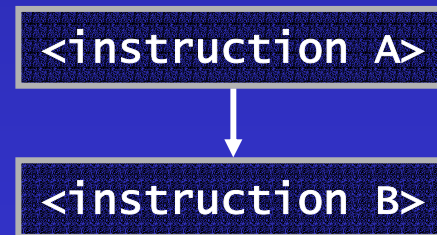
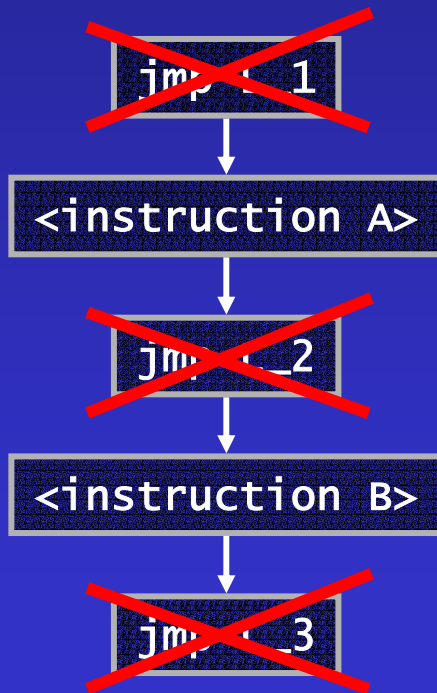
Defeating Code Reordering

Pattern:

`jmp TARGET`

where

$\text{Count}(\text{CFGPredecessors}(\text{TARGET})) = 1$



Prototype Implementation

- The detection tool can handle:
 - ✓ NOP-insertion
 - ✓ Code reordering (irrelevant jumps and branches)
 - ✓ Register renaming
- Work in progress to detect:
 - Malicious code split across procedures (need inter-procedural analysis)
 - Obfuscations using complex data structures (need integration with pointer analyses)



Testing Setup

Goals:

- Measure **true negatives** and **false positives**
 - Scan a representative collection of benign programs
- Measure **true positives** and **false negatives**
 - Scan a set of viruses obfuscated with various parameters
- Measure **performance**

Results

Effectiveness:

False positive rate: 0

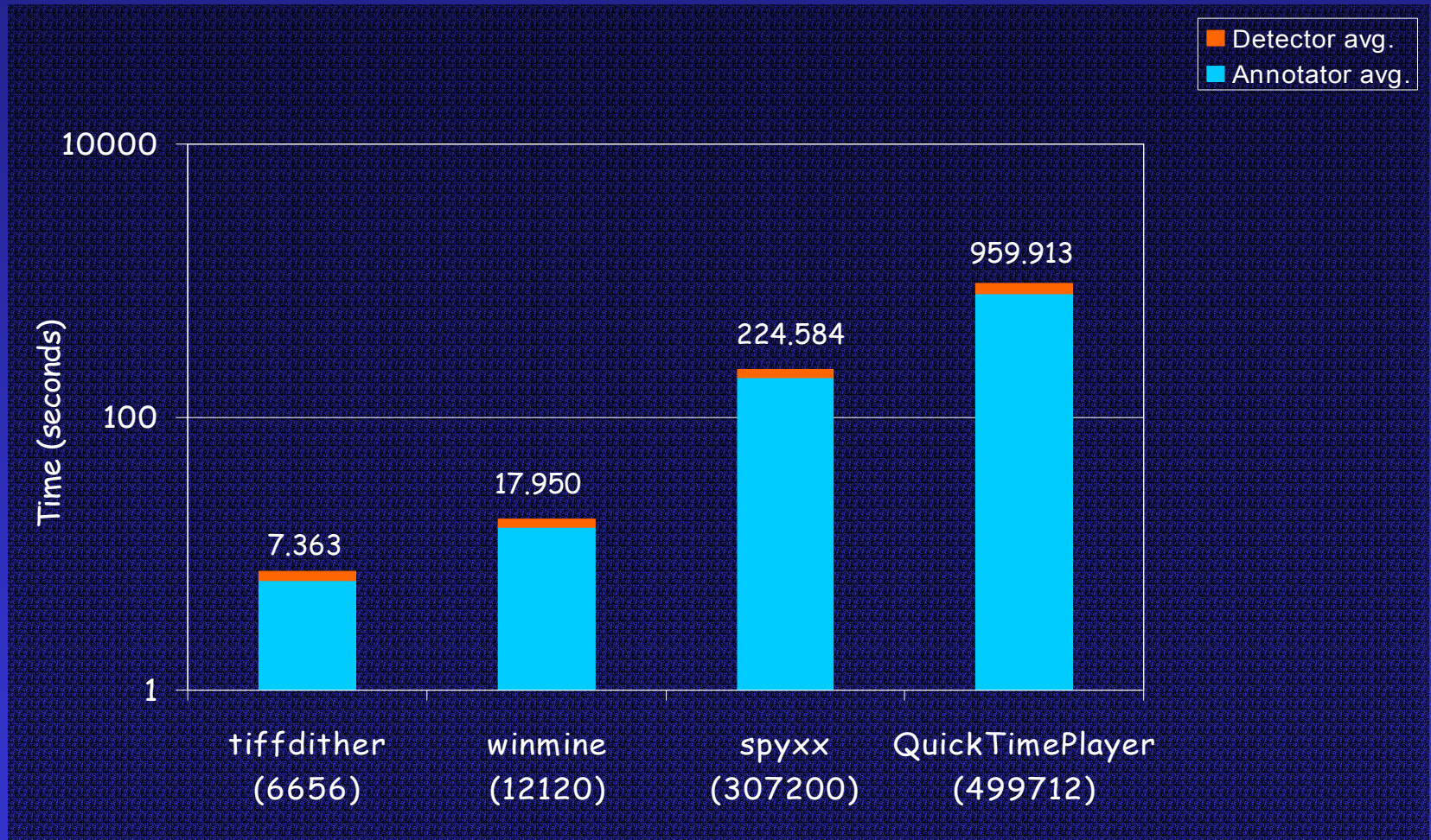
All benign programs passed the scans.

False negative rate: 0

All obfuscated viruses were detected.

But there are obfuscations we cannot yet detect.

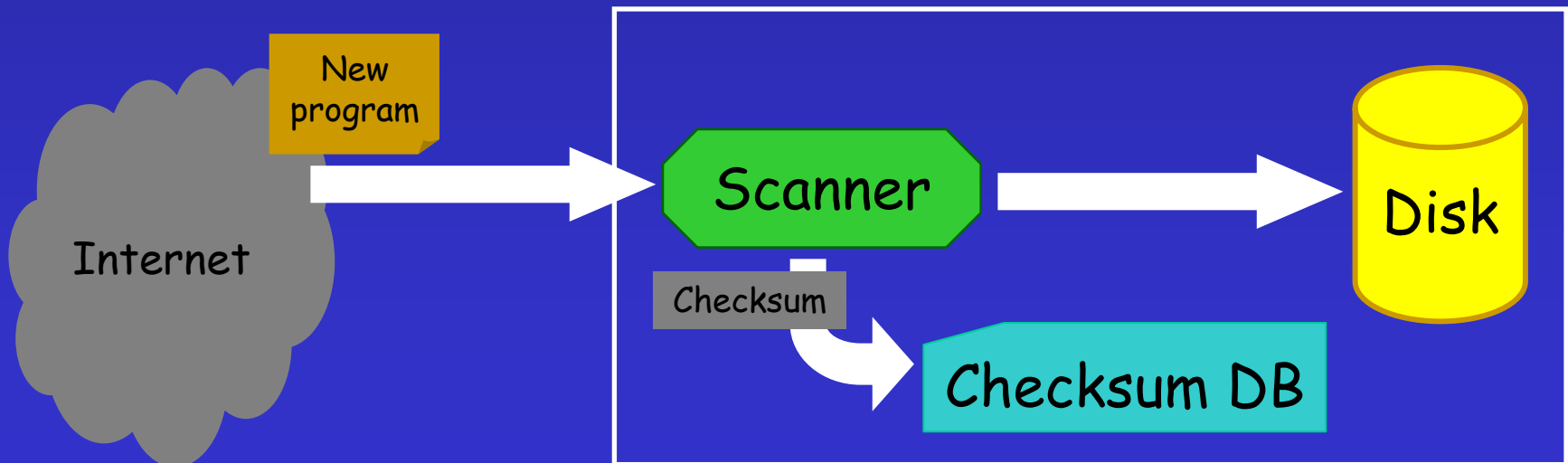
Performance



Performance Implications

- Combine with other techniques to amortize cost

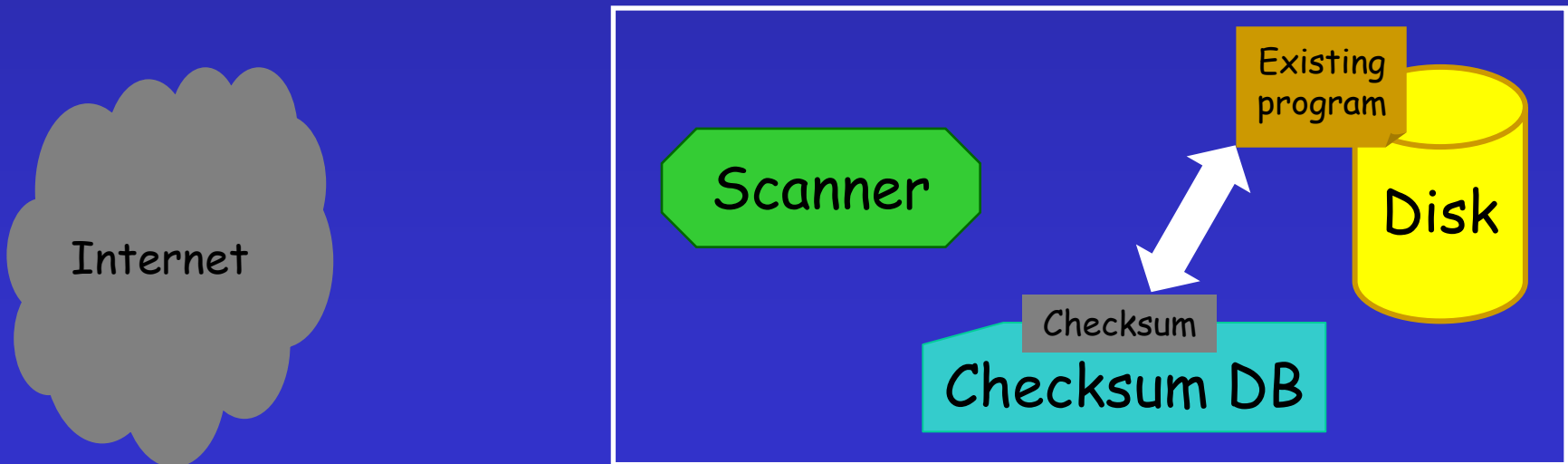
E.g.: *Secure checksum database*



Performance Implications

- Combine with other techniques to amortize cost

E.g.: *Secure checksum database*



Future Directions

- New languages
 - Scripts: Visual Basic (in progress), ASP, JavaScript
 - Multi-language malicious code
- Attack diversity
 - Beyond virus patterns: worms, trojans
- Irrelevant sequence detection
 - Decision procedures
 - Theorem provers



Conclusions

Viruses can self-modify as they propagate.

Current virus scanners cannot detect such malware.

Our semantic analysis can defeat obfuscations and detect viruses.

Related Work

- **Metacompilation:**
Ashcraft, Engler *Using programmer-written compiler extensions to catch security holes* (Oakland'02)
- **Theorem proving** for security properties:
Chess *Improving computer security using extended static checking* (Oakland'02)
- **Model checking** programs for security properties:
Chen, Wagner *MOPS: an infrastructure for examining security properties of software* (CCS'02)
- **Malicious code filter:**
Lo, Levitt, Olsson *MCF: a malicious code filter* (Computers and Society 1995)
- **Inline reference monitors**
Erlingsson, Schneider *IRM enforcement of Java stack inspection* (Oakland'00)



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WiSA Project

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