

# Specification-Based Monitoring

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# Problem

- Intrusion detection: **How do you know when a process has been subverted?**
  - Host-based intrusion detection
  - Remote intrusion detection
- **How do malicious users subvert processes?**
  - Host-based
  - Via remote execution

# Our Solution

## Specification-based monitoring

- Specify constraints upon program behavior
  - Static analysis of binary code
- At run-time, ensure execution does not violate specification
  - Limits execution to correct process behavior

# Milestones

- **Dyck model**
  - Efficient & accurate program specification
  - Unites previous work in null calls with specification structure
  - Strong theoretical foundation
- **Data-flow-sensitive analysis**
  - Branch predicates based upon system call return values
- **Second conference paper (submitted)**

# Overview

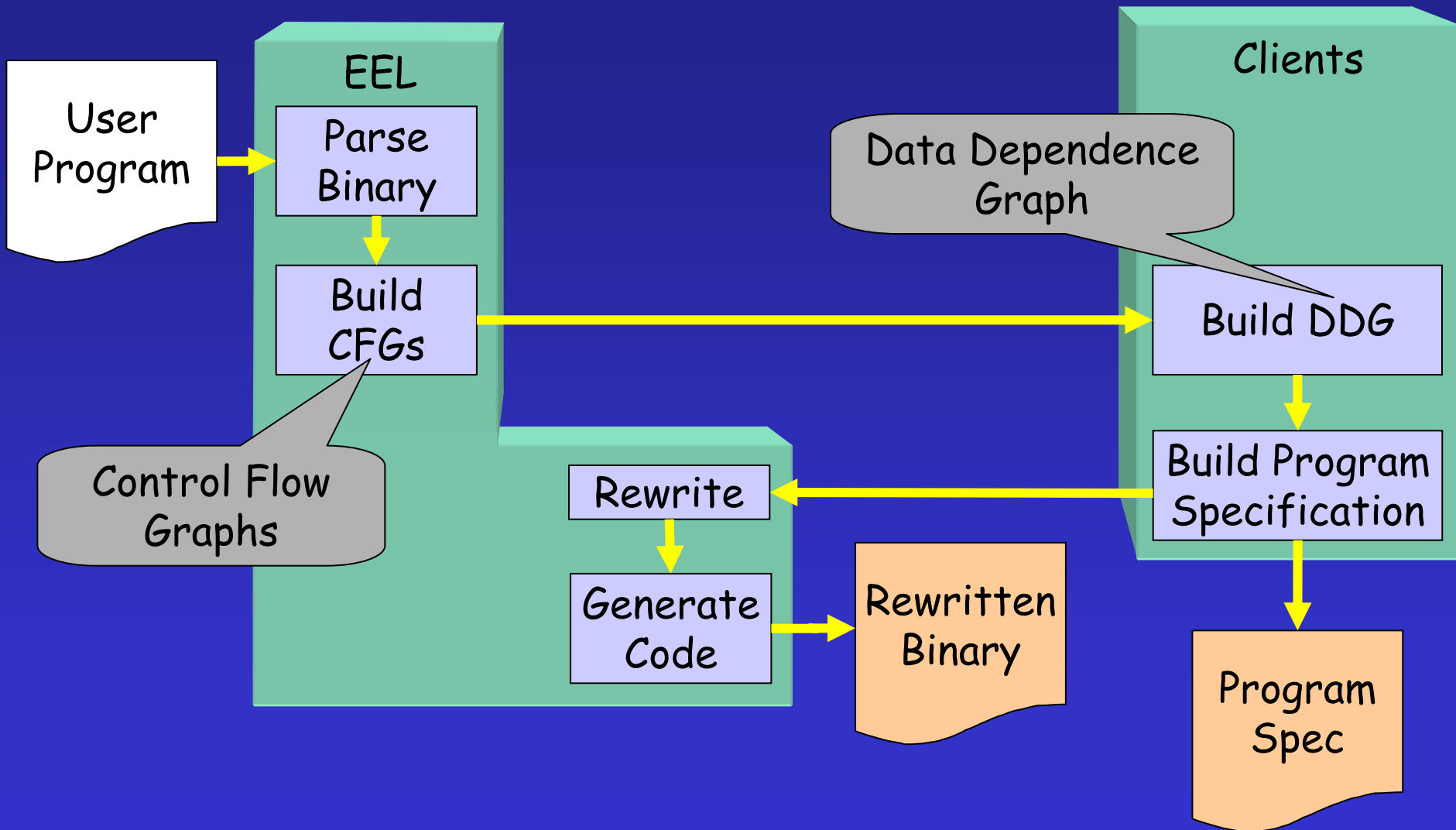
## Static binary analysis for intrusion detection

- Shortcomings with prior program models
- Dyck model addresses shortcomings
- Null call squelching
- Measurements of accuracy & efficiency

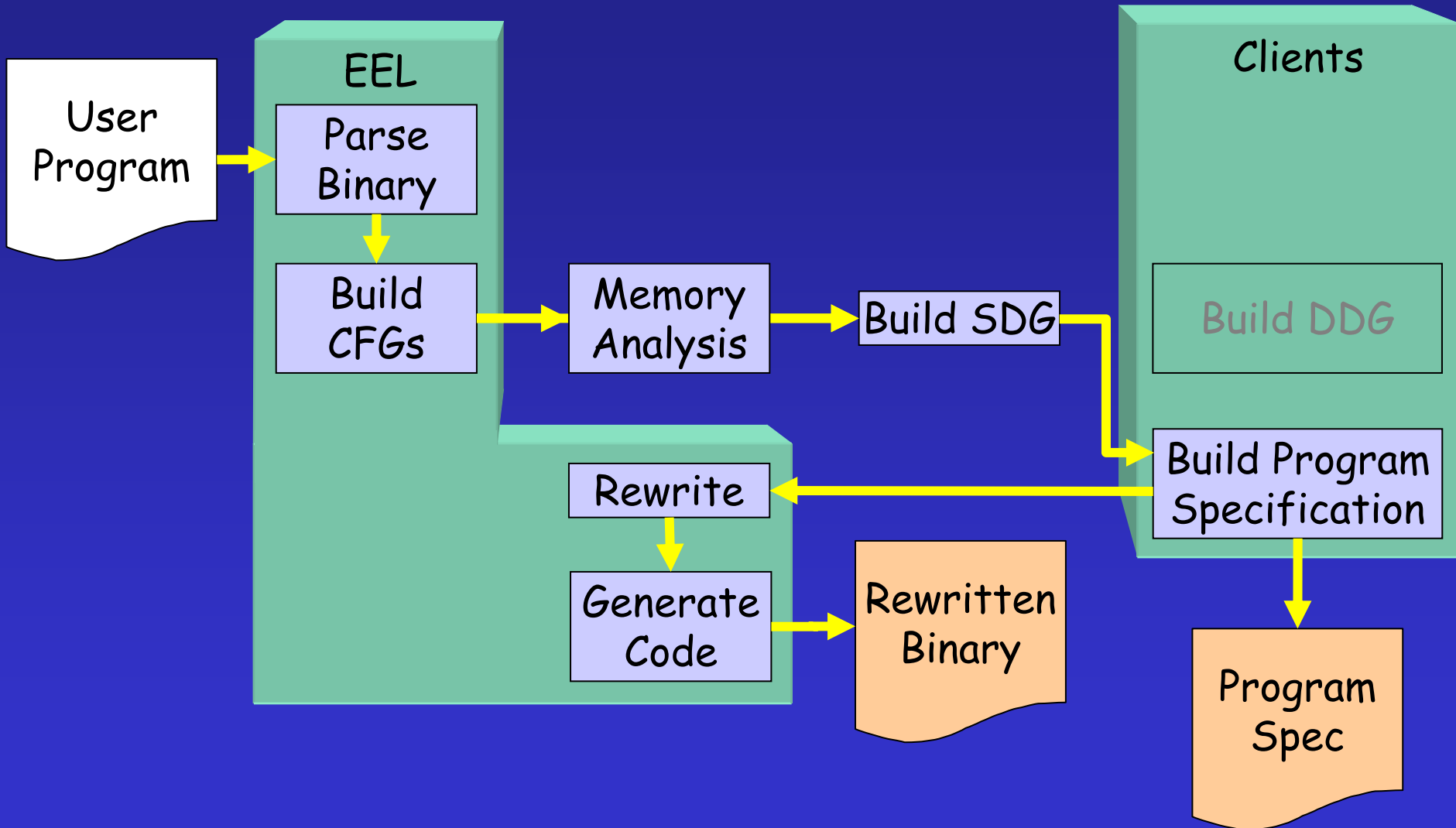
# Specification-Based Monitoring

- Specify constraints upon program behavior
  - Static analysis of binary code
  - Construct automaton modeling all system call sequences the program can generate
- Ensure execution does not violate specification
  - Operate the automaton
  - If no valid states, then intrusion attempt occurred

# Architecture

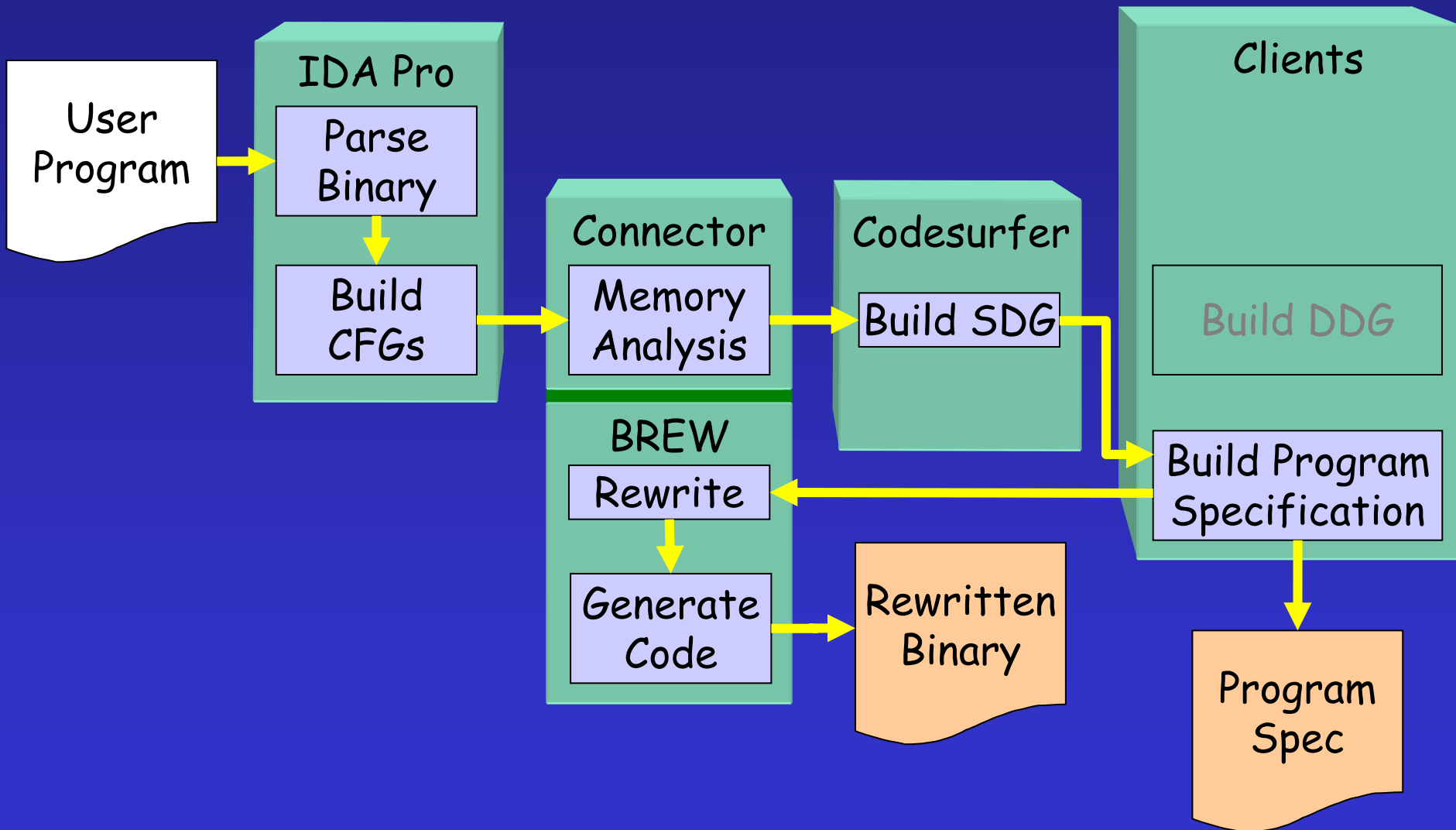


# Architecture

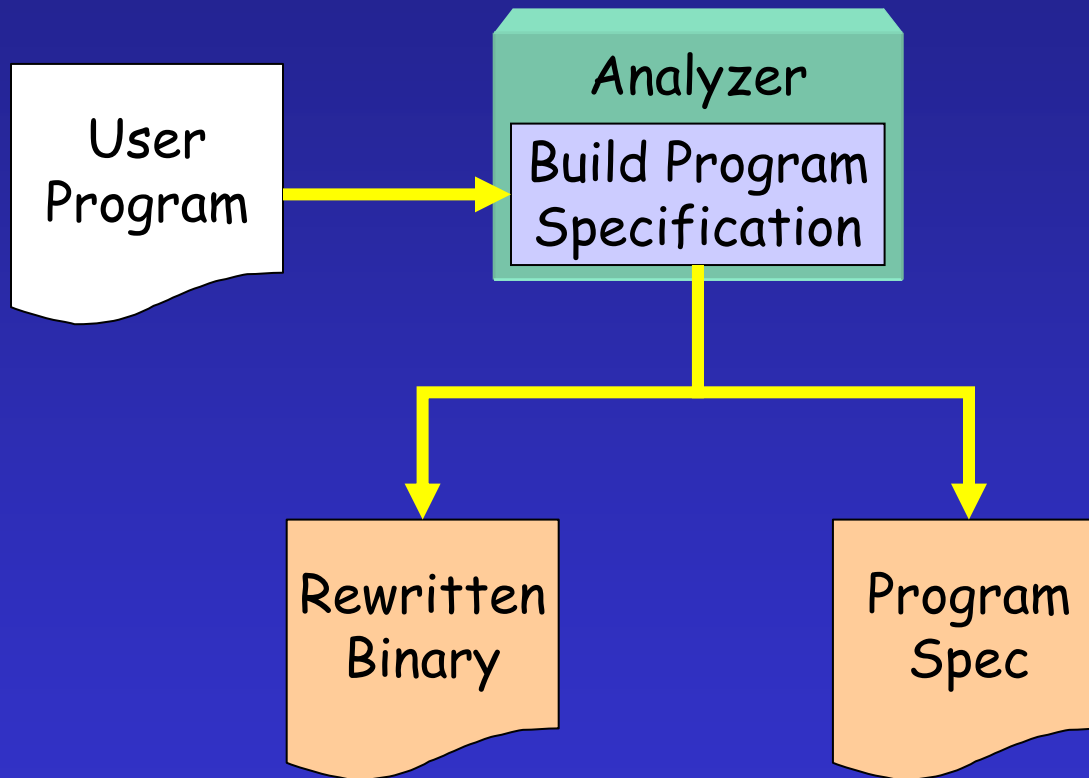




# Architecture

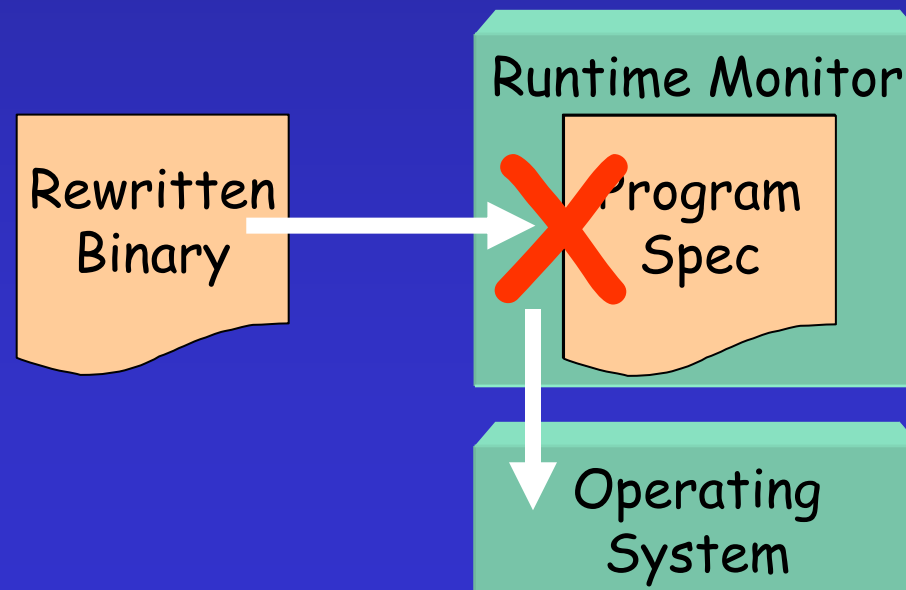


# Simplified Architecture

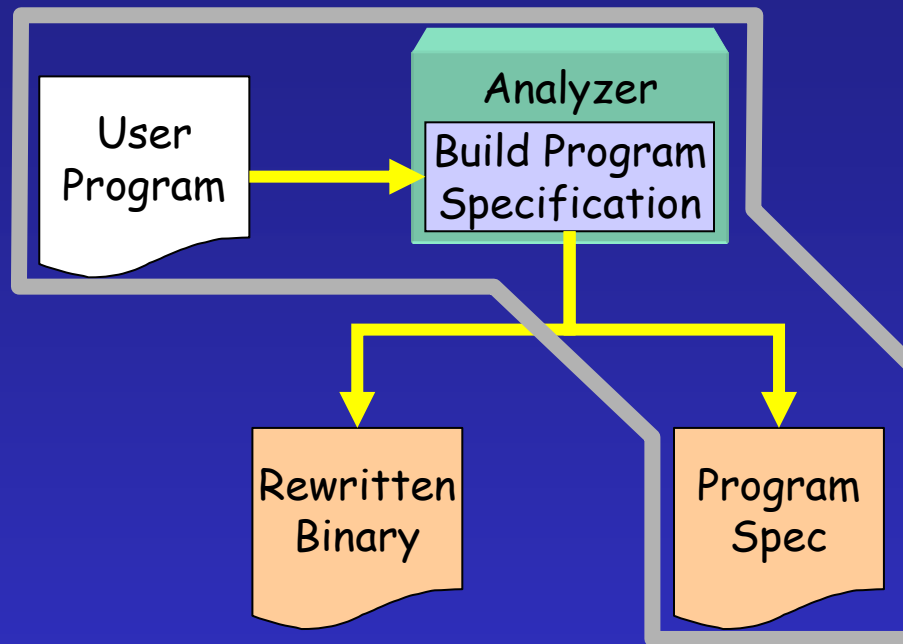


# Specification-Based Monitoring

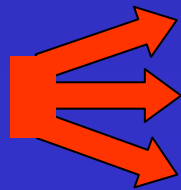
- Our **runtime monitor** monitors program execution at some event interface layer
  - Operating system kernel traps
  - Remote system calls
- Ensures program events match specification



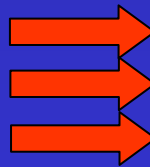
# Model Construction



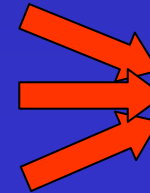
Binary Program



Control Flow Graphs



Local Automata



Global Automaton

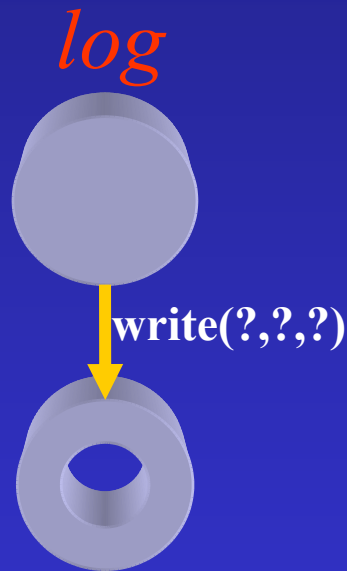
# Code Example

```
int log_fd;
void log(const char *m)
{
    int s=strlen(m);
    s=write(log_fd,m,s);
}

log:
    save %sp, -96, %sp
    call strlen
    mov %i0, %o0
    mov %o0, %o2
    mov %i0, %o1
    call write
    ld [log_fd], %o0
    ret
    restore
```

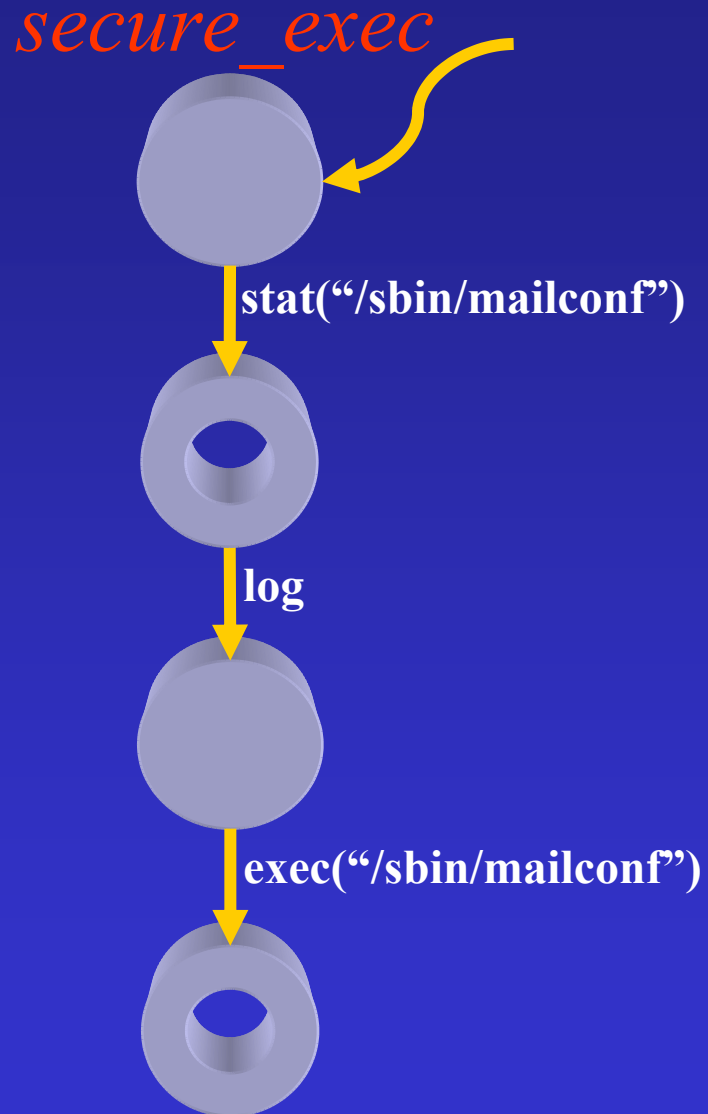
# Code Example

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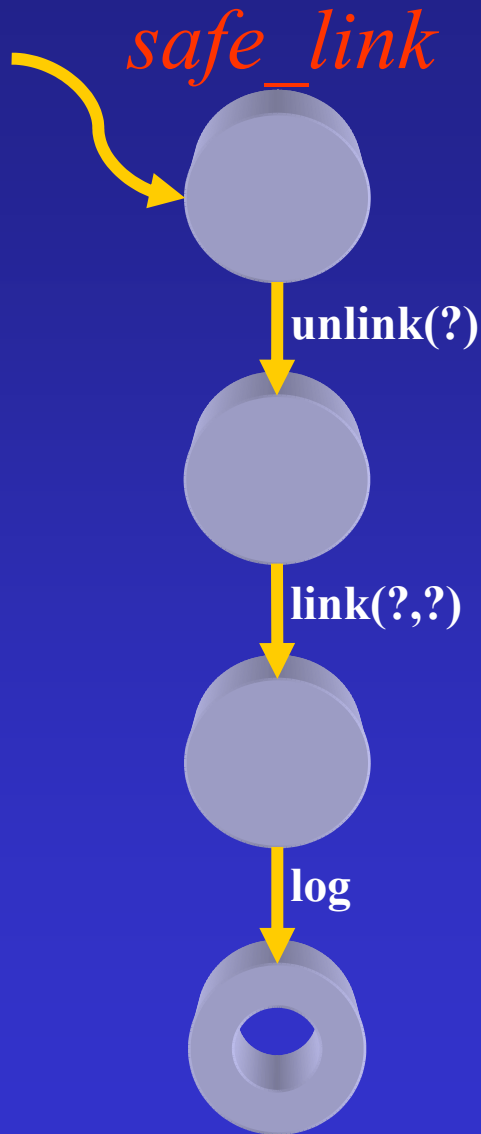


# Code Example

```
void secure_exec()  
{  
    struct stat s;  
    stat("/sbin/mailconf",&s);  
    if (s.st_size == 1013288)  
    {  
        log("execing conf");  
        exec("/sbin/mailconf");  
    }  
}
```



# Code Example

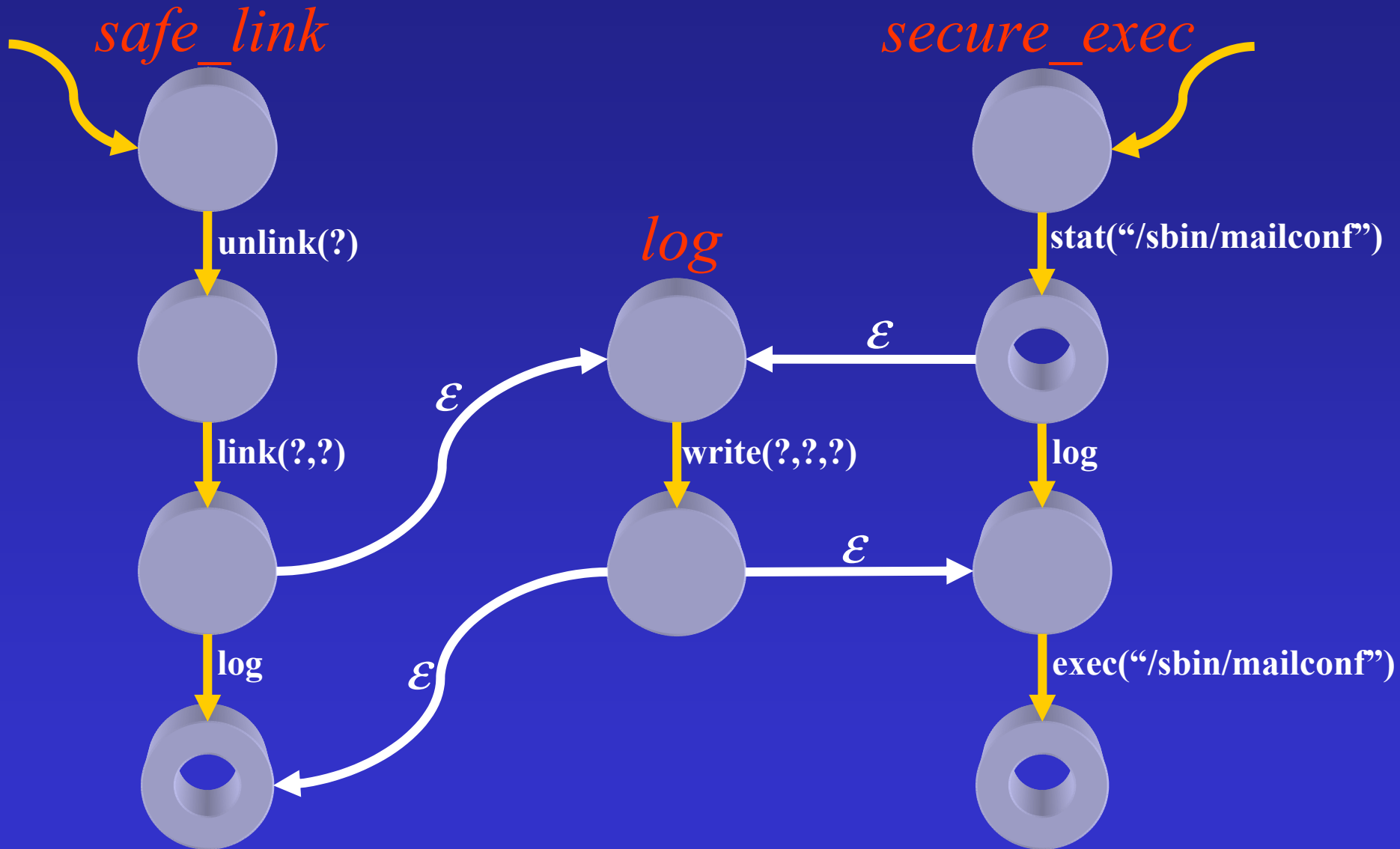


```
void safe_link(char *f, *t)
{
    char msg[500];

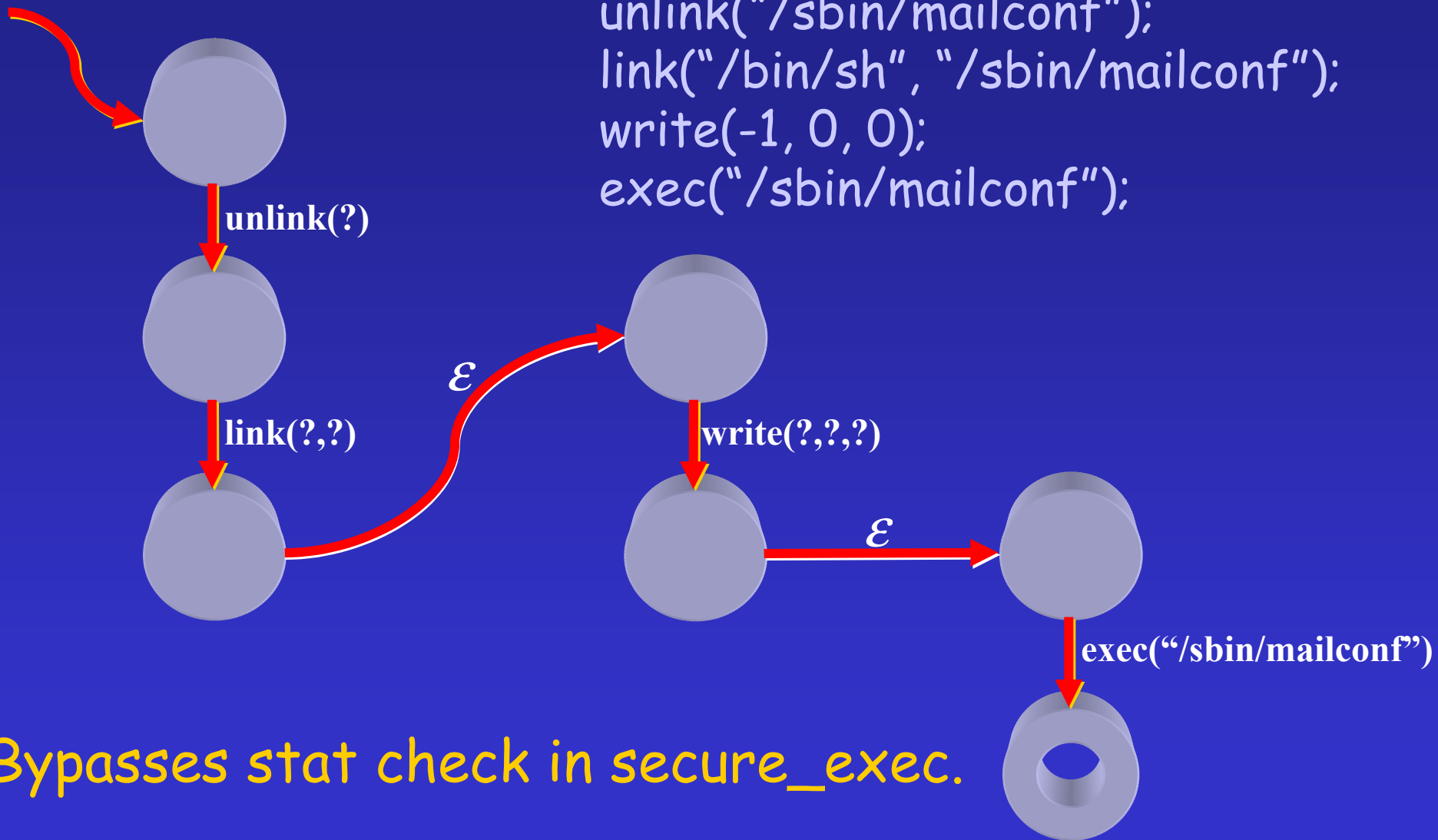
    unlink(t);
    link(f, t);
    snprintf(msg, 50,
             "Linked %s to %s, f, t);
    log(msg);
}
```



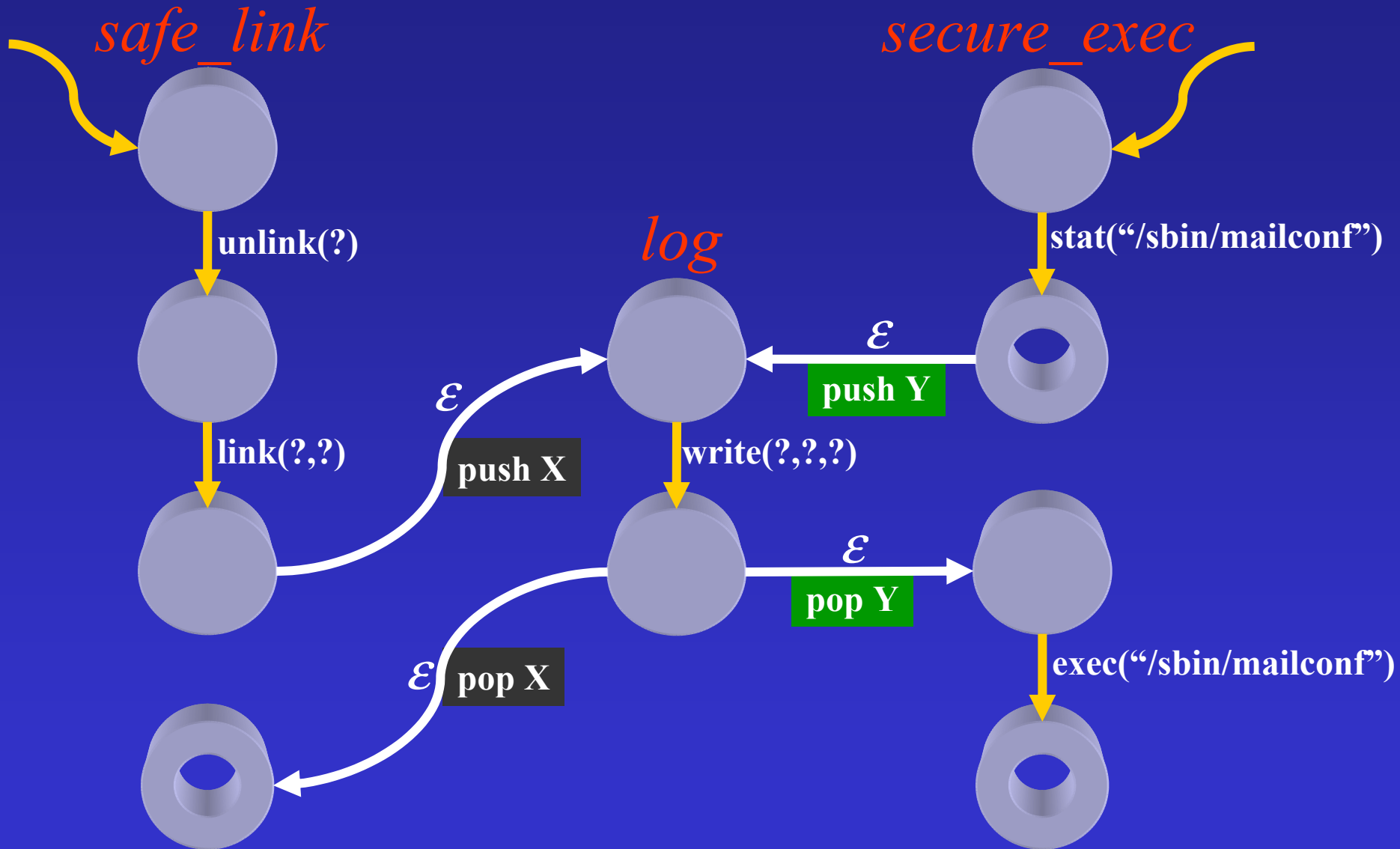
# NFA Model



# Impossible Paths

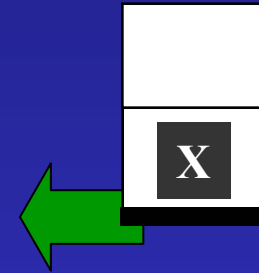


# PDA Model



# PDA State Explosion

- $\epsilon$ -edge identifiers maintained on a stack
  - Stack may grow to be unbounded
- First solution
  - Use stack abstractions: bound stack height
  - Practically limited to size 0 [NFA]
- Null call insertion reduced non-determinism
  - Increased stack bound to 4



# Dyck Model

- Efficiently tracks calling context
- As powerful as full PDA
- Efficiency approaches NFA model

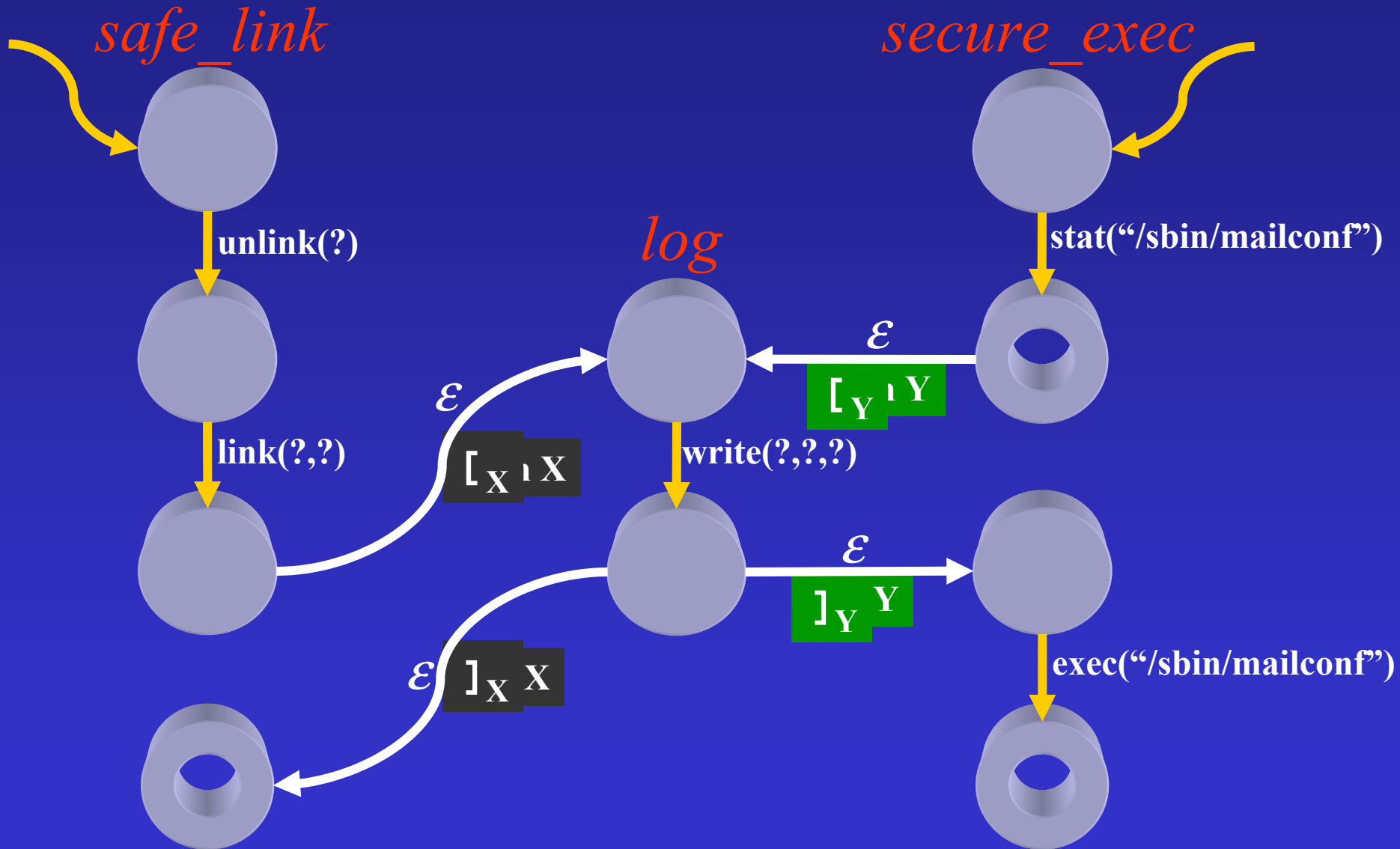
# Dyck Model

- Bracketed context-free language  
[Ginsberg & Harrison 67]

[<sub>y</sub> write ]<sub>y</sub> exec  
unlink symlink [<sub>x</sub> write ]<sub>x</sub>

- Matching brackets are alphabet symbols
  - Null calls can serve this purpose
  - Exposes stack operations to runtime monitor

# Dyck Model



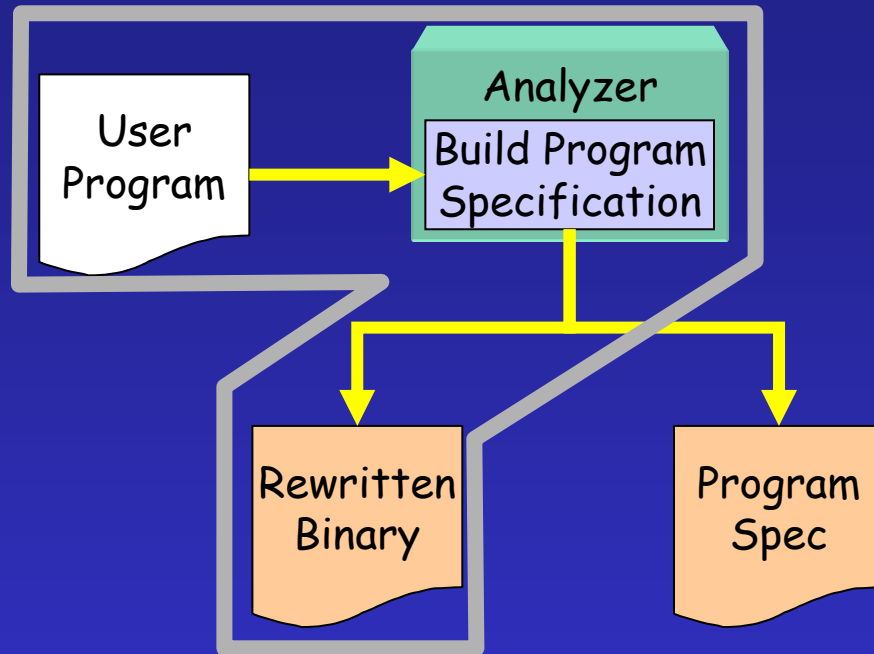
# Dyck Model

- Subsequences of bracket symbols form a **Dyck language**  
[Chomsky & Scheutzenberger 63]  
[von Dyck 1882]
- Dyck languages maintain PDA expressiveness  
[Chomsky 62]

$$L = h(D \cap R)$$



# Binary Rewriting



Binary  
Program



Rewritten  
Binary

# Binary Rewriting

```
void secure_exec()  
{  
    struct stat s;  
    stat("/sbin/mailconf",&s);  
    if (s.st_size == 1013288)  
    {  
        leftX();  
        log("execing conf");  
        rightX();  
        exec("/sbin/mailconf");  
    }  
}
```

- Insert dummy system calls around function call sites
- Notify monitor of stack activity

# Null Call Squelching

- Naive Dyck call insertion leads to high cost
- Null call squelching eliminates irrelevant null calls

Relevant: ... [<sub>x</sub> write ]<sub>x</sub> ...

Irrelevant: ... [<sub>x</sub> ]<sub>x</sub> ...

# Null Call Squelching

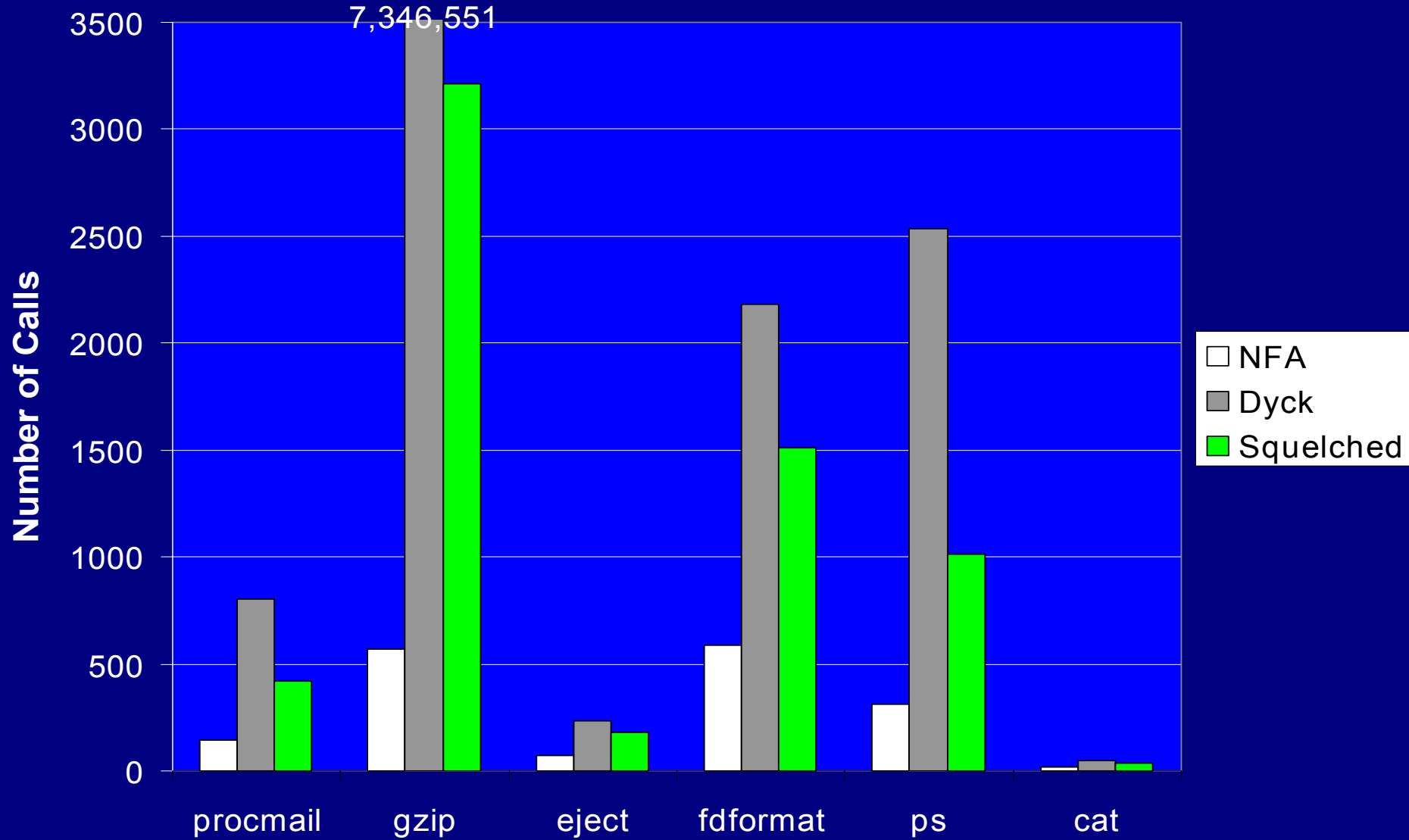
## Upper bound:

- The squelched Dyck model generates at most  $2hn$  null calls
  - $h$  is the diameter of the call graph
  - $n$  is the number of true system calls executed

# Test Programs

Program	Number of Instructions
procmail	107,246
gzip	56,710
eject	70,177
fdformat	67,874
ps	59,814
cat	54,028

# Number of Monitor Calls Generated



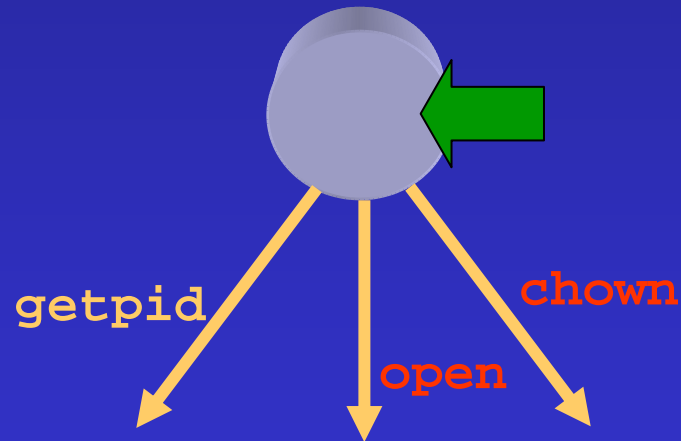
# Runtime Overheads

Program	NFA	Dyck			
		Original	Increase	Squelched	Increase
procmail	0.27	0.70	160 %	0.21	---
gzip	7.36	1381.33	18700 %	8.80	19.6%
eject	5.67	5.44	---	5.35	---
fdformat	112.01	112.38	0.3%	112.42	0.4%
ps	0.36	0.94	160 %	0.31	---
cat	0.00	0.00	---	0.00	---

Execution times in seconds

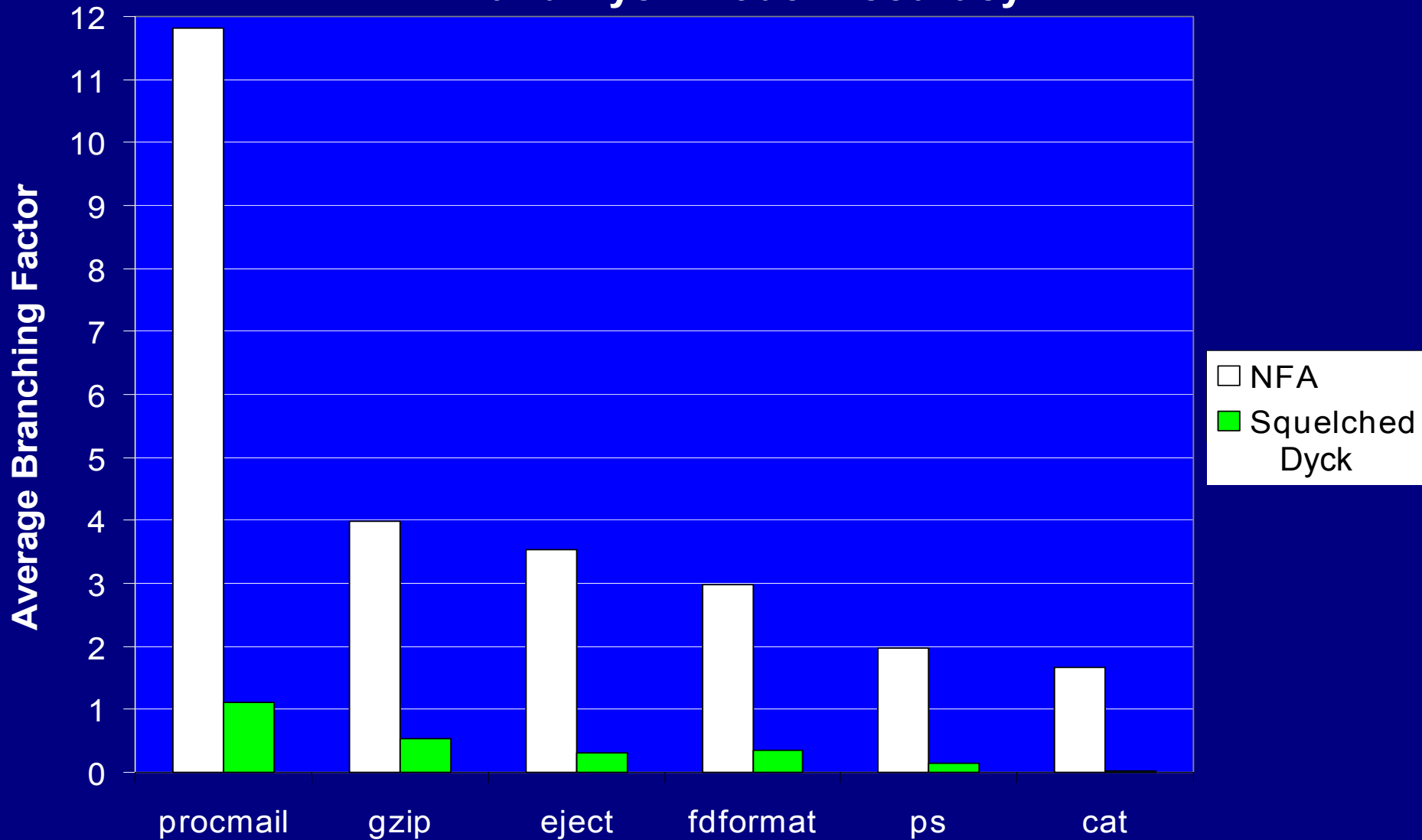
# Accuracy Metric

- Average branching factor





## NFA and Dyck Model Accuracy



# Important Ideas

- Statically constructed program models historically compromise accuracy for efficiency.
- The Dyck Model is the first efficient context-sensitive specification.
- Null call squelching bounds the number of Dyck null calls generated.

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