

Strengthening Self-Checksumming via Self-Modifying Code

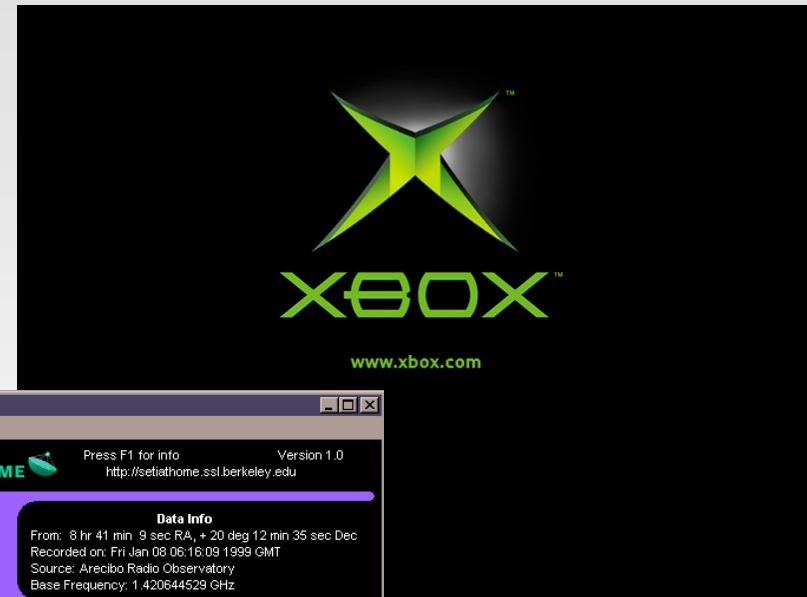
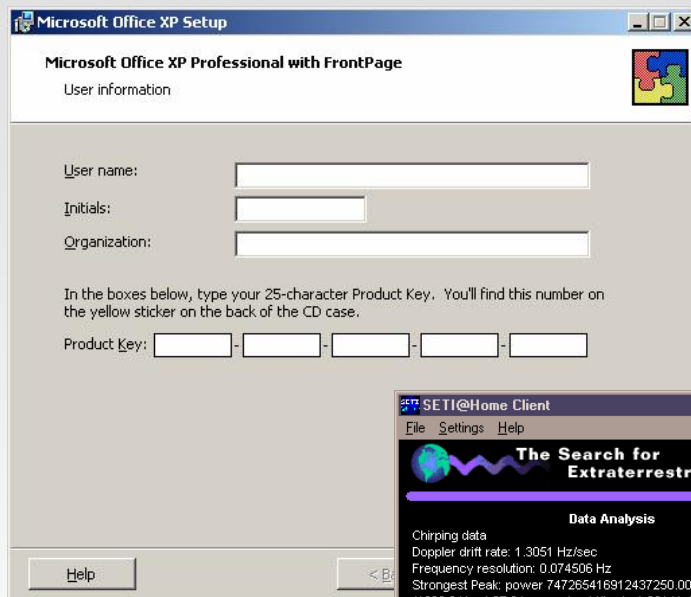
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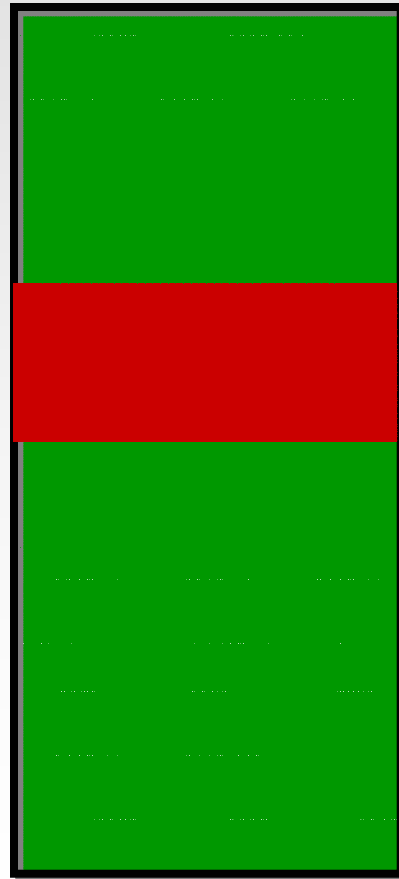
Problem 1

Detect malicious modifications to code



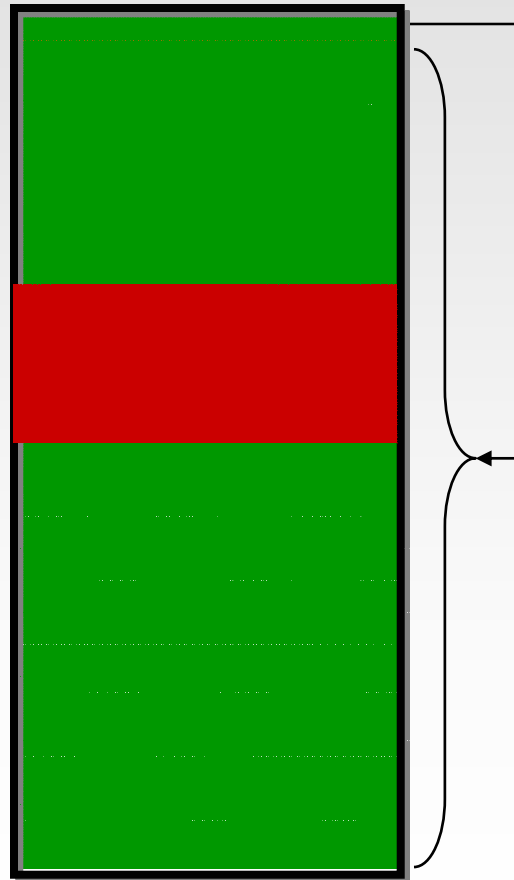
Problem 1

Detect malicious modifications to code



Solution: Self-Checksumming

Program contains code to checksum parts of its own code.

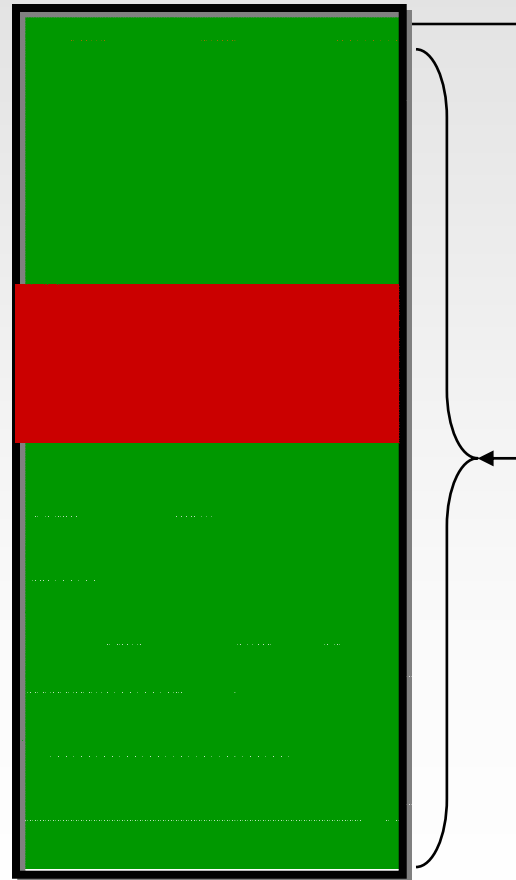


Solution: Self-Checksumming

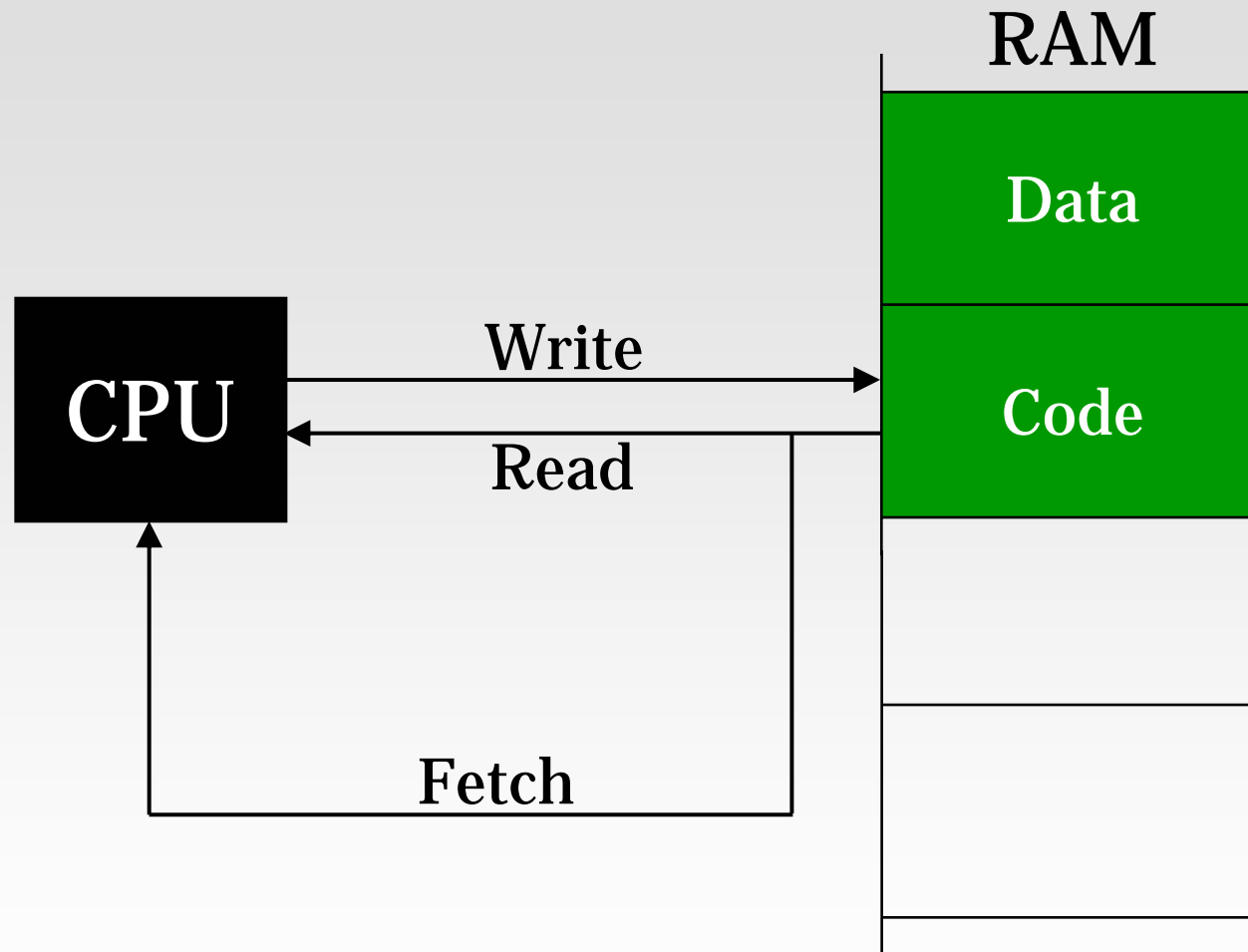
- **Network of guards** [Chang & Atallah 2001]
 - Many overlapping checksumming components
- **Integrity Verification Kernels** [Aucsmith 1996]
 - Multithreaded, self-modifying checksumming components
- **Testers and correctors** [Horne *et al.* 2001]

Problem 2

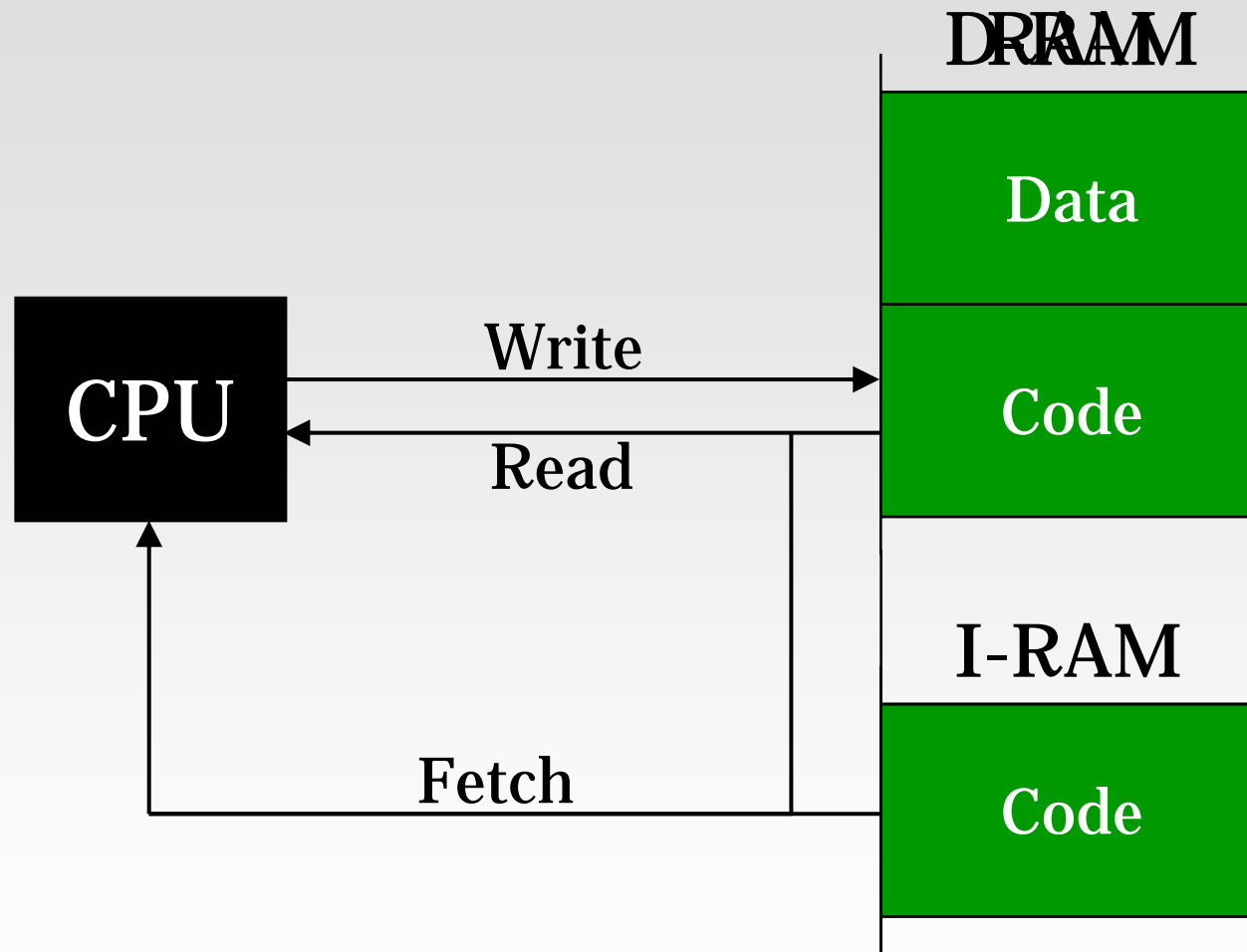
Is the checksummed & validated code actually the code executed?



Normal Memory Accesses



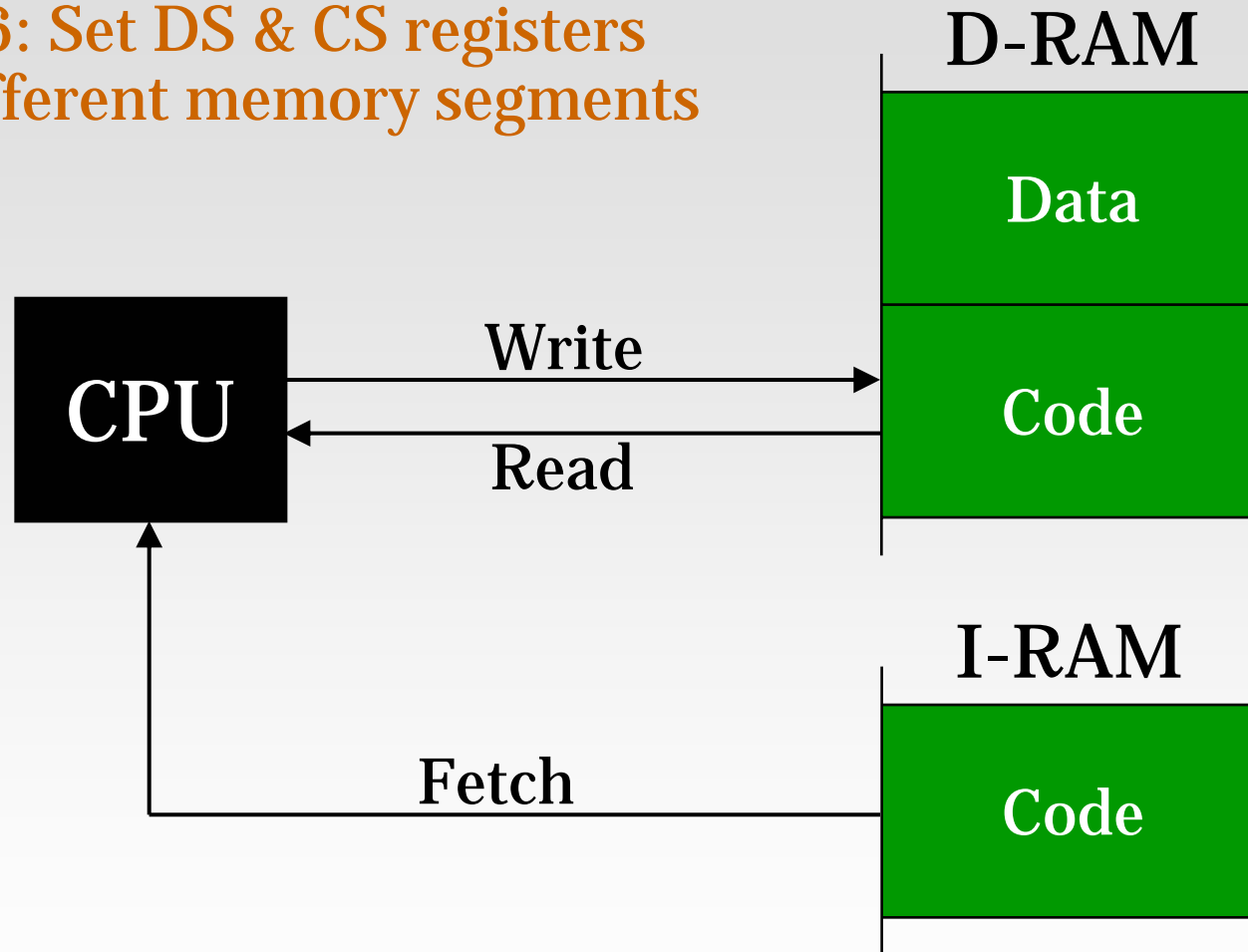
Page-Replication Attack



[Wurster *et al.* 2005]

Page-Replication Attack

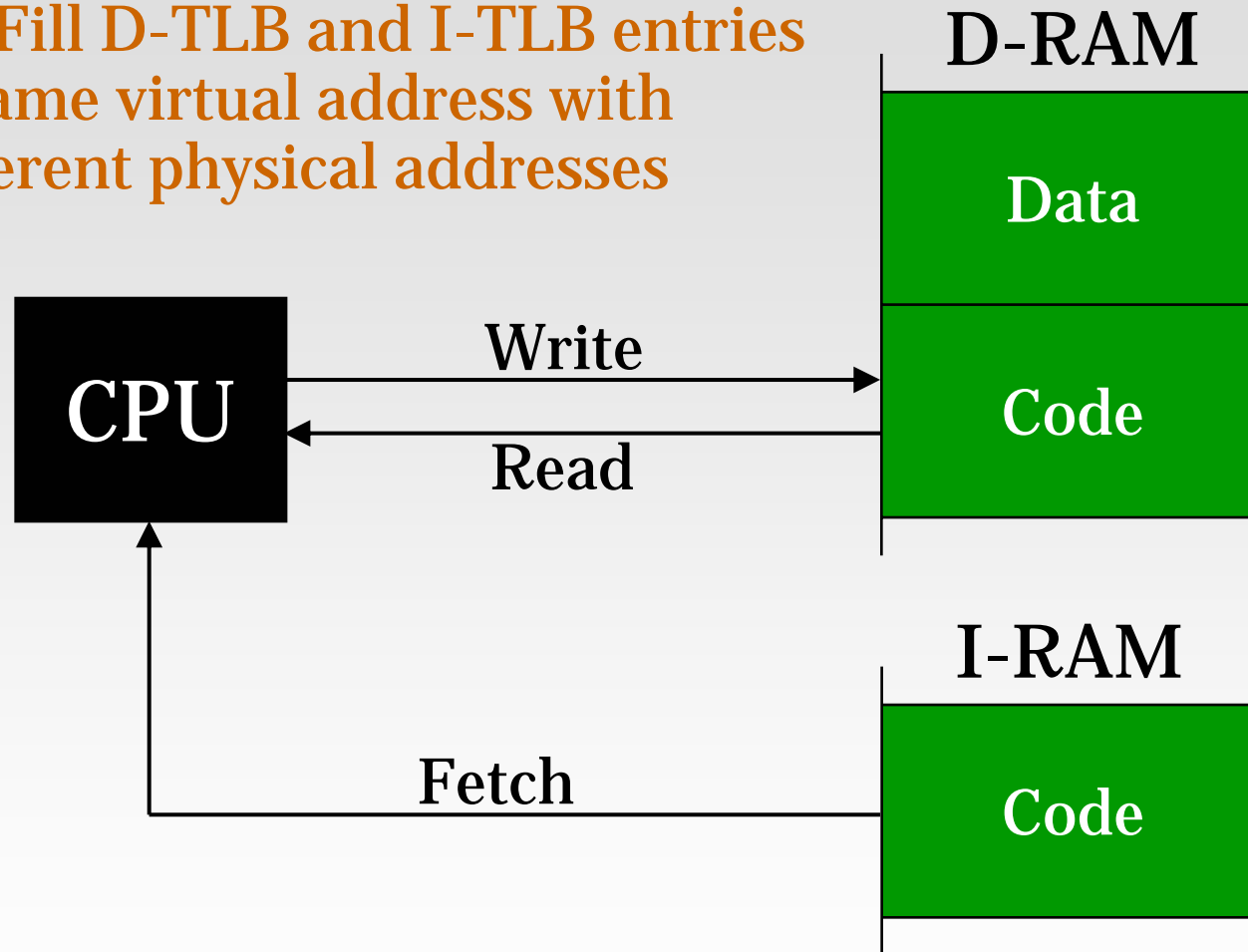
x86: Set DS & CS registers
to different memory segments



[Wurster *et al.* 2005]

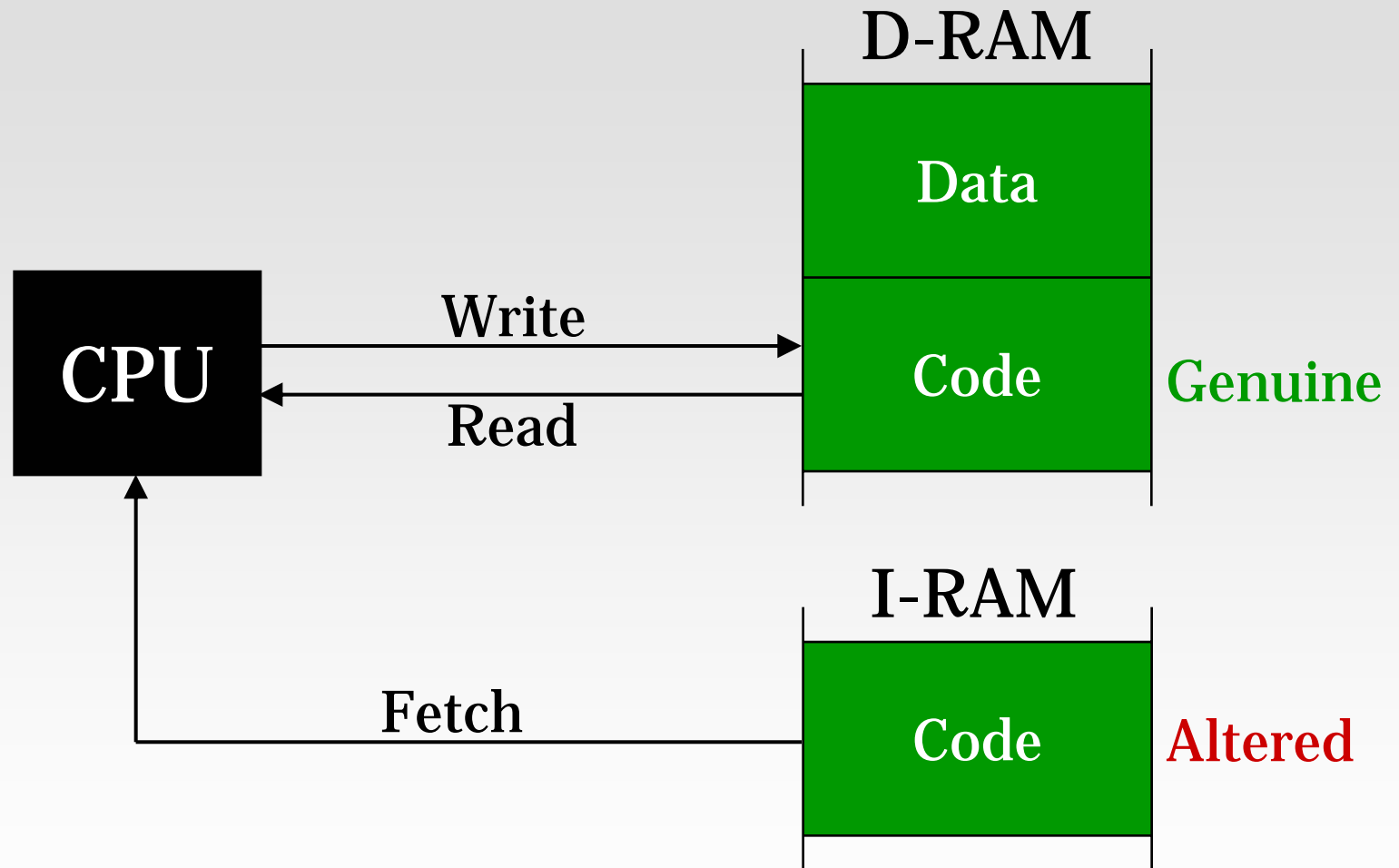
Page-Replication Attack

SPARC: Fill D-TLB and I-TLB entries at same virtual address with different physical addresses



[Wurster *et al.* 2005]

Page-Replication Attack



[Wurster *et al.* 2005]

Solution

Observation:

Writes to code affect program differently when a page-replication attack is underway

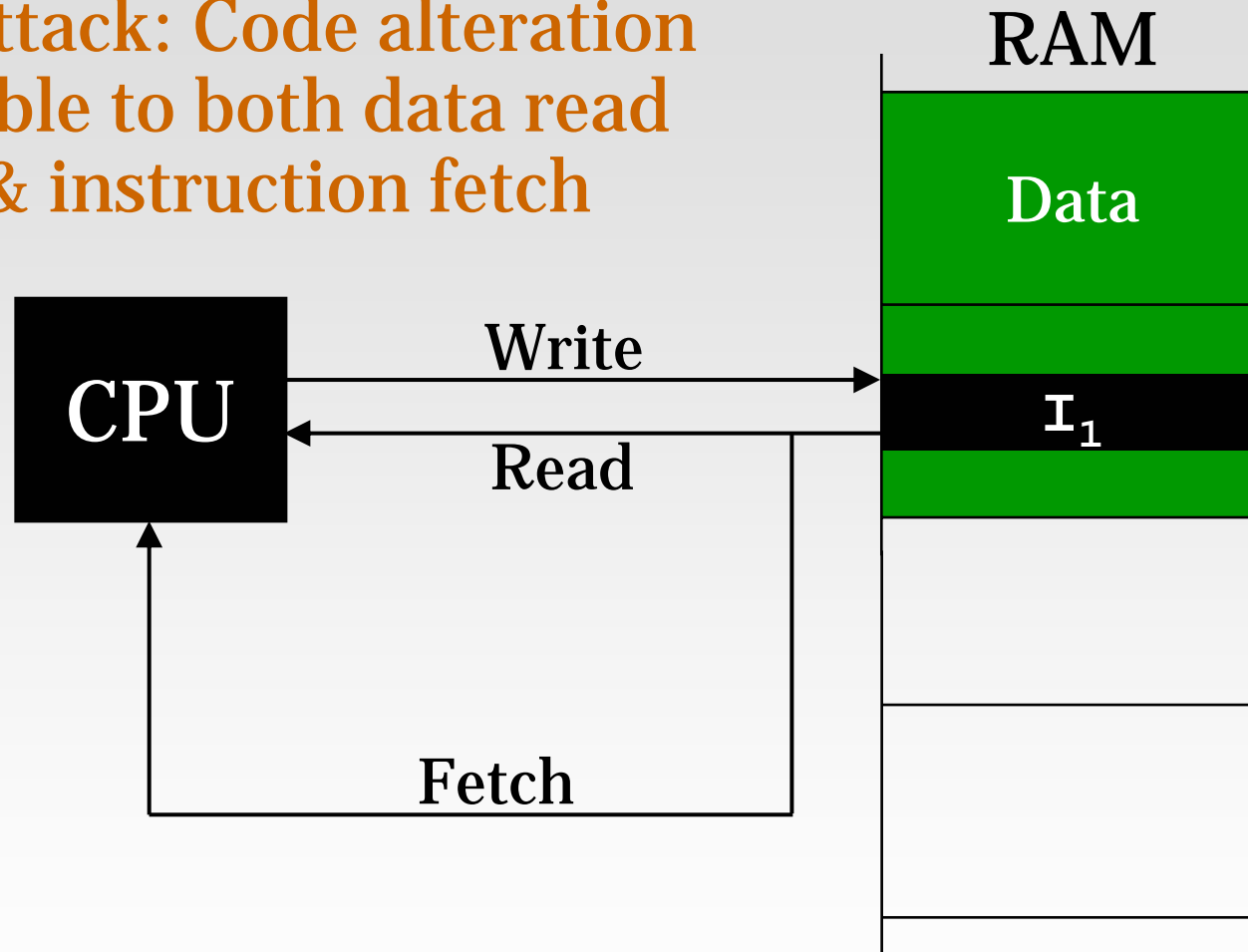
Use **self-modifying code** to detect page-replication attack

Solution

1. Overwrite instruction \mathfrak{I}_1 at address v with new instruction \mathfrak{I}_2 that alters control-flow
2. Read back the value at v
3. Execute the instruction at v

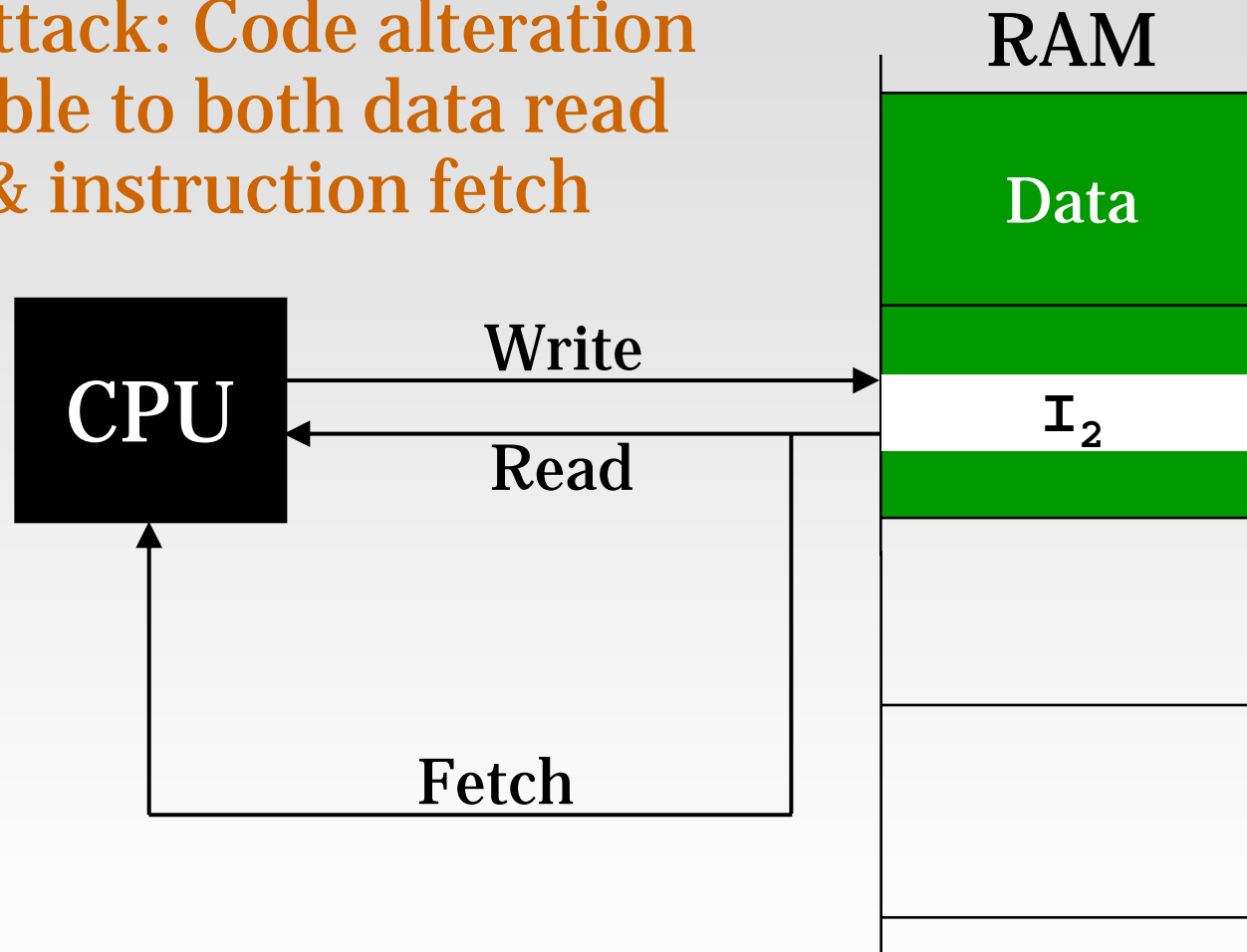
Attack Detection

No attack: Code alteration
visible to both data read
& instruction fetch



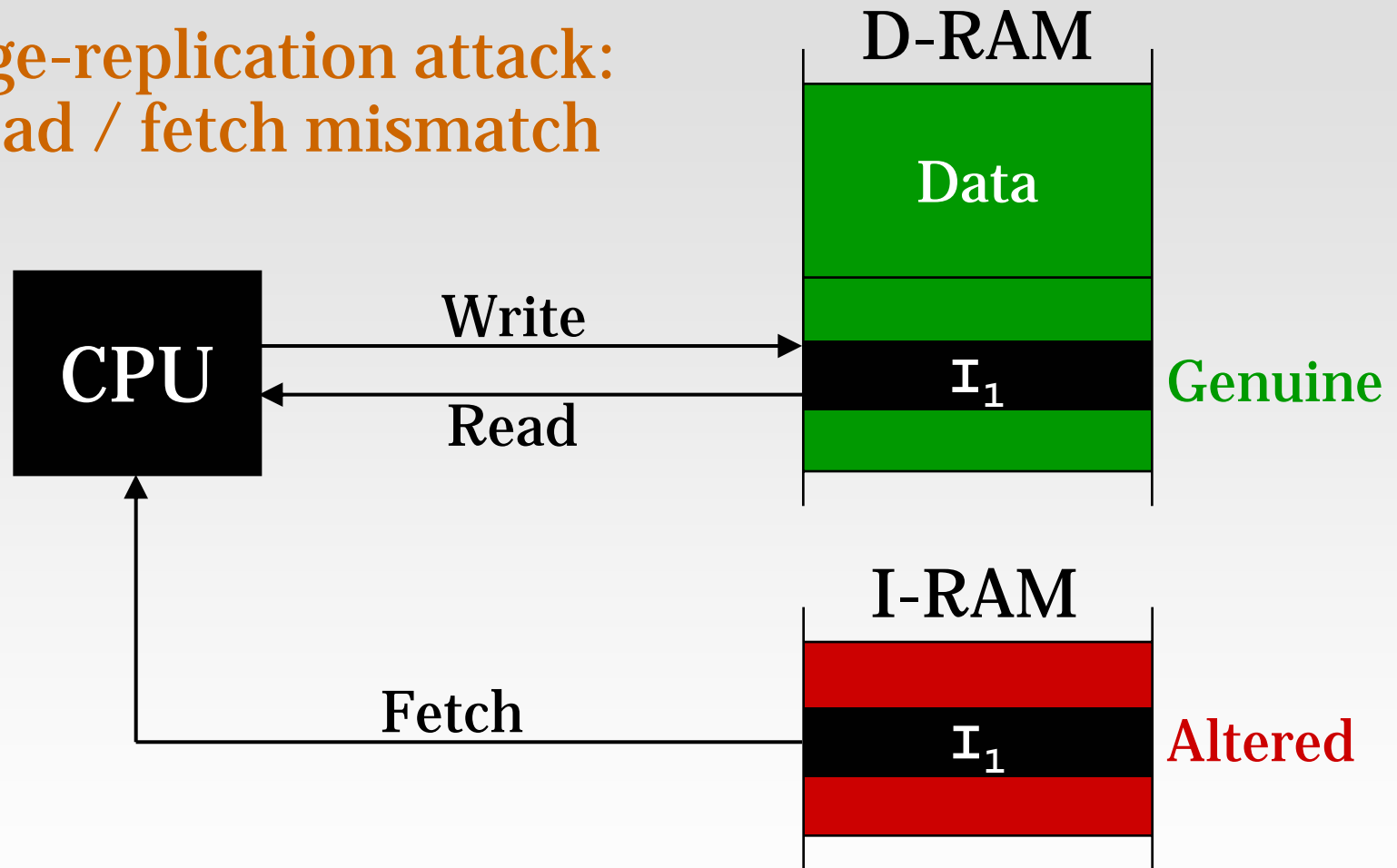
Attack Detection

No attack: Code alteration
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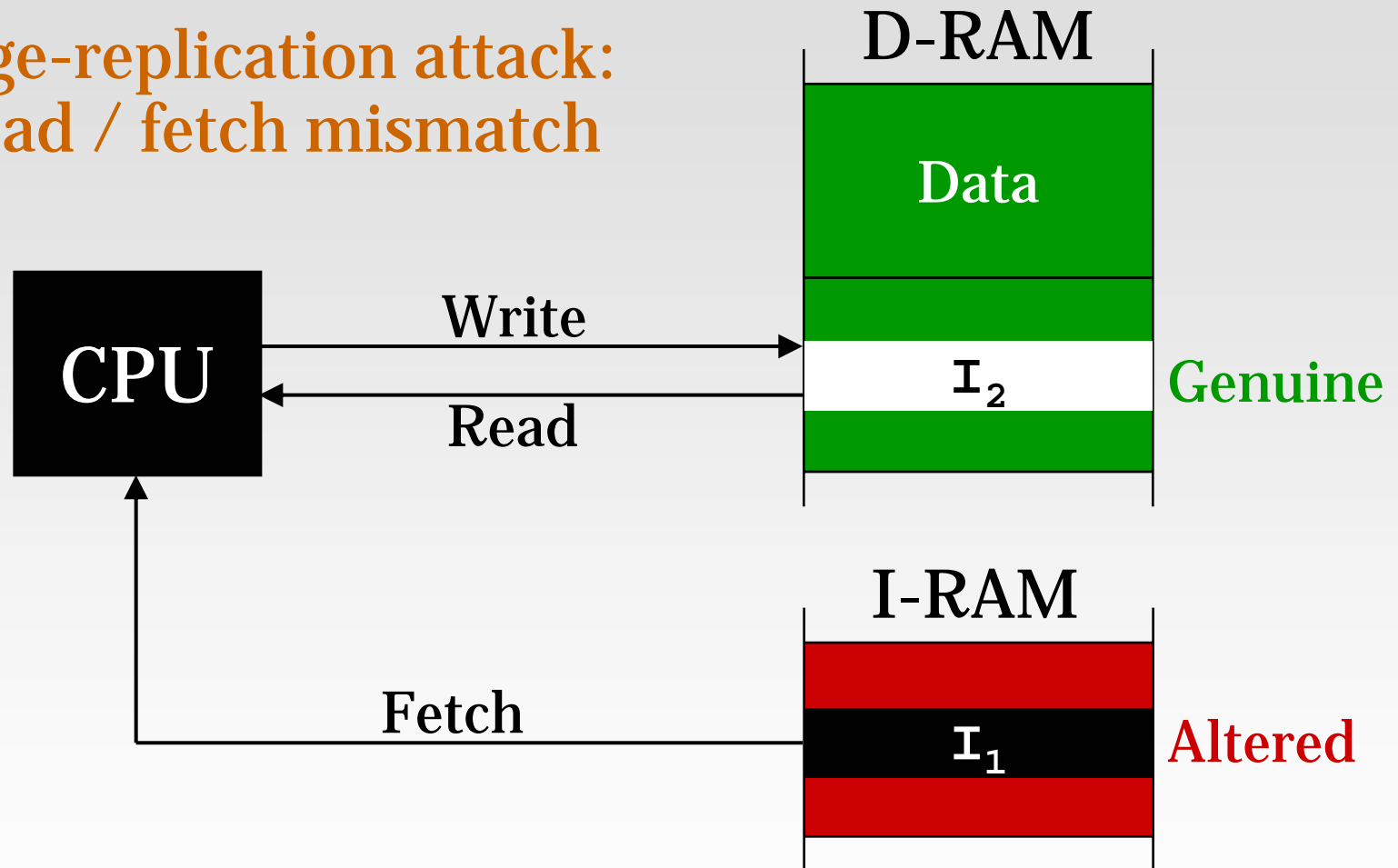
Attack Detection

Page-replication attack:
Read / fetch mismatch



Attack Detection

Page-replication attack:
Read / fetch mismatch



Solution

1. Overwrite instruction \mathcal{I}_1 at address v with new instruction \mathcal{I}_2 that alters control-flow
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3. Execute the instruction at v

		Value read	
		\mathcal{I}_1	\mathcal{I}_2
Control-flow path followed	\mathcal{I}_1	Attack	Attack
	\mathcal{I}_2	Attack	No Attack

Self-Checksumming and Reality

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Taking Stock

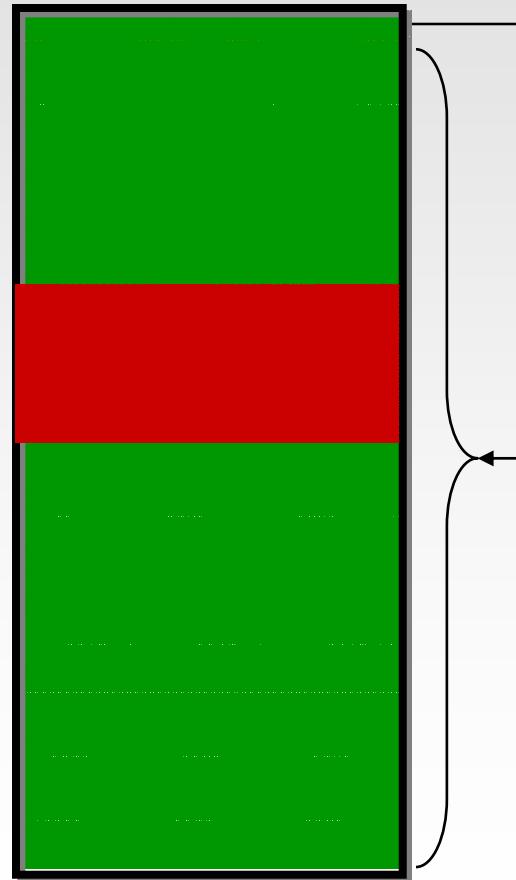
... So self-checksumming works again, right?

No.

**Self-checksumming will always fail
in current, realistic threat models.**

Problem 3

Attackers first remove checksum code,
then maliciously modify program



Solution: Redefine the Threat

The attacker cannot identify all relevant checksum code within the protected program.

“cannot identify” → “cannot reverse engineer”
→ Obfuscate

Solution: Redefine the Threat

- **Network of guards** [Chang & Atallah 2001]
 - Many overlapping checksumming components
- **Integrity Verification Kernels** [Aucsmith 1996]
 - Multithreaded, self-modifying checksumming components
- **Testers and correctors** [Horne *et al.* 2001]

Solution: Redefine the Threat

The attacker cannot identify all relevant checksum code within the protected program.

The attacker can reverse engineer & modify any non-checksumming code...

...but the attacker cannot reverse engineer & remove the checksum computation code.

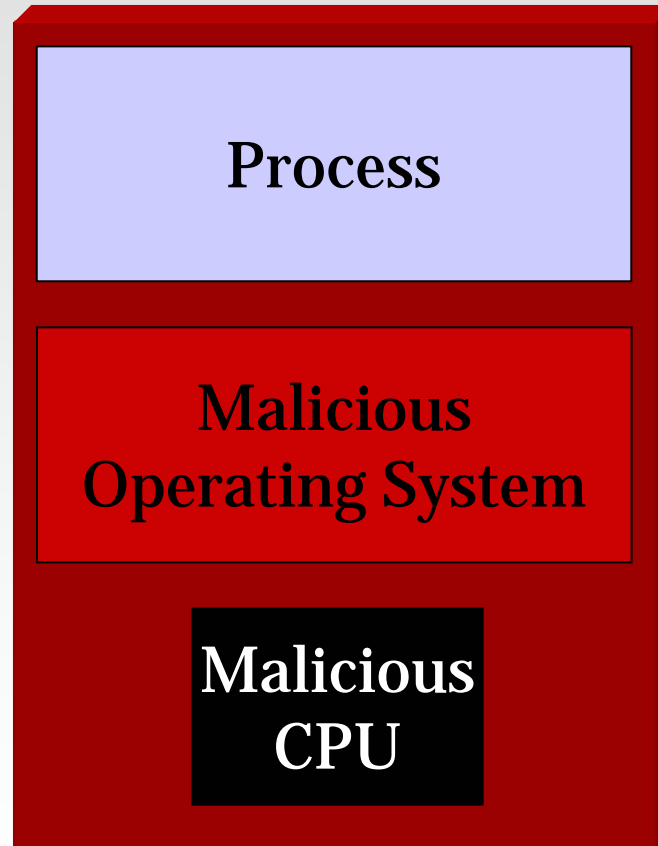
Realistic Threats

The attacker can understand and arbitrarily alter any code in the program.

[Madou *et al.* DRM 2005]

Root Problem

No trust base.



Root Problem

No trust base.

Self-checksumming will inherently
and always fail in such an environment.

Root Problem

No trust base.

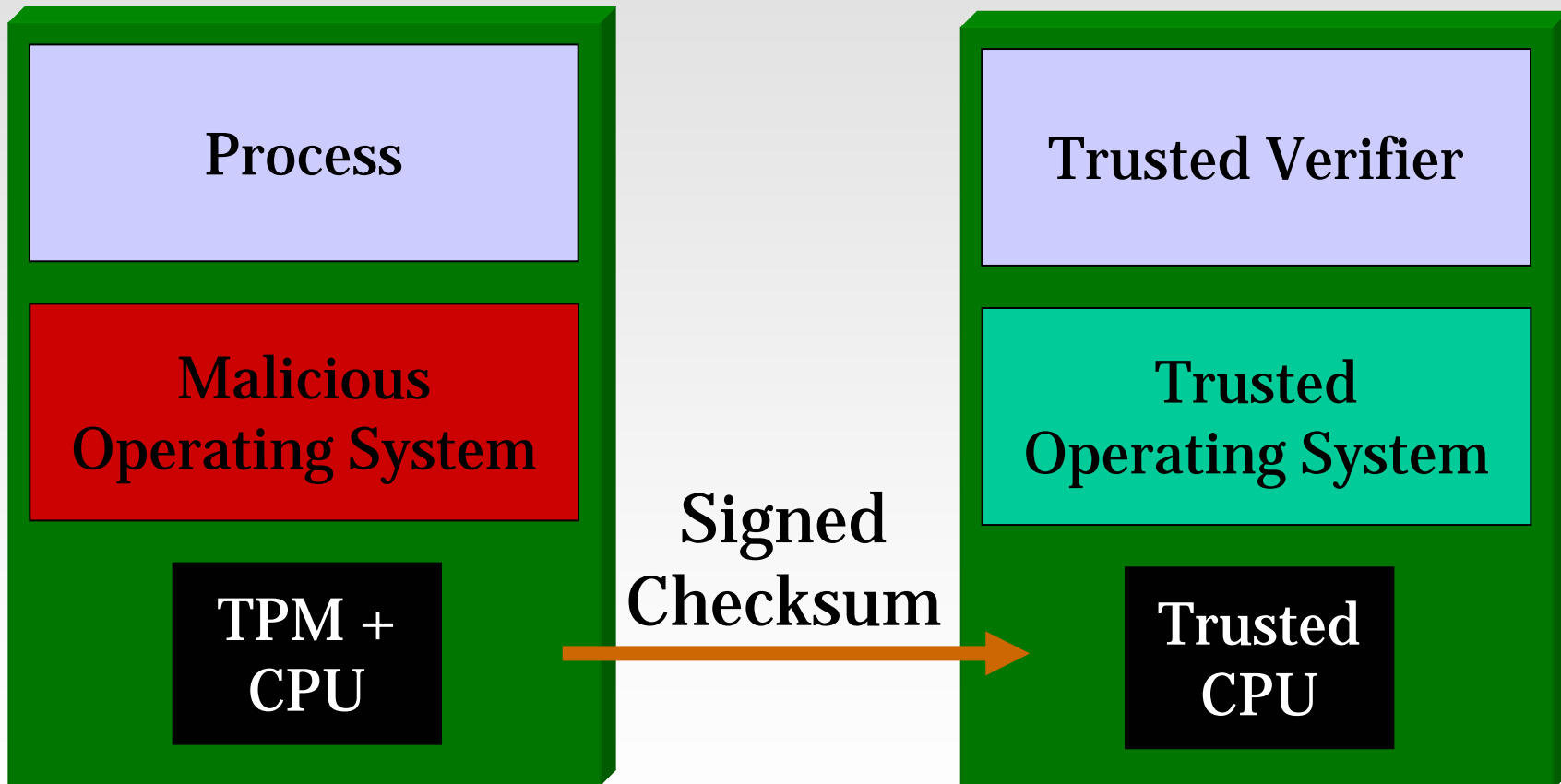
“Software alone never gets you assurance.”

“Need independent processor & address space.”

-- Brian Snow, 9:29 AM today

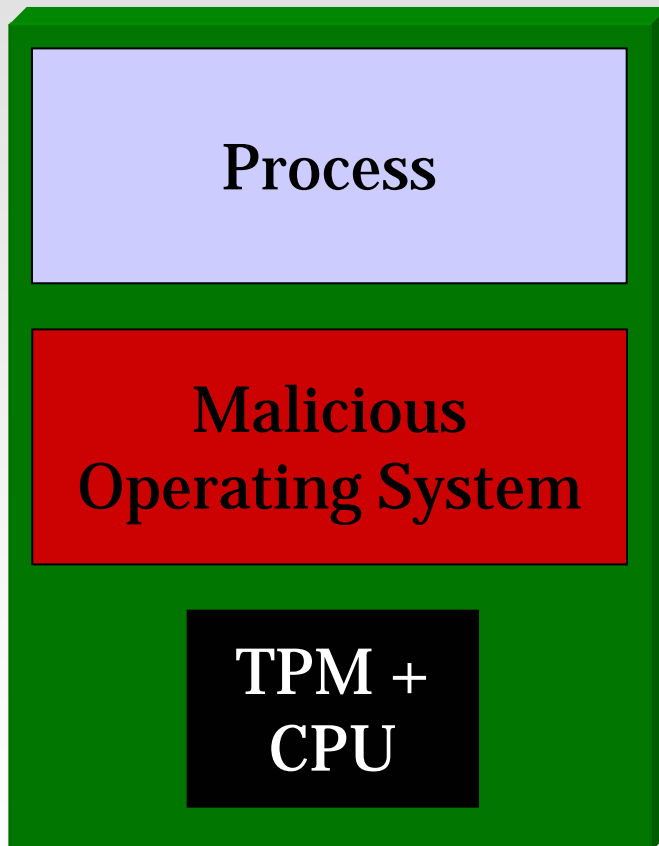
Solution

Trusted computing; remote verification



Solution

Trusted computing; remote verification



Trusted hardware alone
is insufficient:

Malicious OS or malicious
process can alter or remove
local verification routines

Solution

Trusted computing; remote verification



Remote verification alone
is insufficient:

Malicious OS can again mount
page-replication attacks

Conclusions

- Strengthening self-checksumming via self-modifying code
 - Detects page-replication attack
- Fundamental attacks against self-checksumming remain valid
- Trusted hardware + remote verification needed for secure checksum validation

Questions?

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