

## 1. Problem

Hardware Virtualized MMU have high overheads We will show that the increase in translation lookaside buffer (TLB) miss handling costs due to the hardware-assisted memory management unit (MMU) is the largest contributor to the performance gap between native and virtual servers. -Buell, et al. VMware Technical Journal 2013



### 6. Optimizations

Guest physical memory fragmentation: <u>Self-ballooning</u> Balloon-out fragmented memory and provide to VMM

- VMM hot-adds new contiguous guest physical memory
- Host physical memory fragmentation: <u>Compaction</u> • Remap fragmented pages to create contiguous physical memory
- Permanent "hard" memory faults: <u>Escape filter</u>
  - Escape filter stores few pages with permanent "hard" faults
  - Escape filter checked in parallel with VMM segment register
  - If found in escape filter, get alternate translation through paging

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# **Efficient Memory Virtualization Reducing Dimensionality of Nested Page Walks** Jayneel Gandhi<sup>†</sup>, Arkaprava Basu<sup>‡</sup>, Mark D. Hill<sup>†</sup>, Michael M. Swift<sup>†</sup>

- Segmentation to bypass paging Extend Direct Segments for virtualization Direct Segment at VMM, guest or both levels
- Three modes with different tradeoffs





# 3. Solution

## 4. Configurations



5. Tradeoffs				
Properties	Base Virtualized	Dual Direct	VMM Direct	Guest Direct
Page walk dimensions	2D	0D	1D	1D
<pre># of memory accesses for most page walks</pre>	24	0	4	4
<pre># of base- bound checks for page walks</pre>	0	1	5	1
Guest OS modifications	none	required	none	required
VMM modifications	none	required	required	none
Application category	any	big memory	any	big memory
Page sharing	unrestricted	limited	limited	unrestricted
Ballooning	unrestricted	limited	limited	unrestricted
Guest OS swapping	unrestricted	limited	unrestricted	limited
VMM swapping	unrestricted	limited	limited	unrestricted

# 7. Overheads + Results

hPA

# AMD