

Undocumented Feature

- Debugging Dyninst

- Ever had a problem with Dyninst?
- Can't use Dyninst on Dyninst
 - Limited support for C++

- 19 Environment Variables

- Dyninst checks for these at start
- Strategic printf()'s at milestones in code
- Output to stderr

Debugging Environment Variables

- Startup

- DYNINST_DEBUG_STARTUP
- DYNINST_DEBUG_PARSE
- DYNINST_DEBUG_DWARF

- Process Control

- DYNINST_DEBUG_PROCCONTROL
- DYNINST_DEBUG_FORKEXEC

Debugging Environment Variables

- Dyninst Internal Threads
 - DYNINST_DEBUG_THREAD
 - DYNINST_DEBUG_MUTEX
 - DYNINST_DEBUG_MAILBOX
- Mutatee Handling
 - DYNINST_DEBUG_INFRPC
 - DYNINST_DEBUG_STACKWALK
 - DYNINST_DEBUG_DYN_UNW
 - DYNINST_DEBUG_WRITE

Debugging Environment Variables

- Instrumentation

- DYNINST_DEBUG_INST
- DYNINST_DEBUG_RELOC
- DYNINST_DEBUG_AST
- DYNINST_DEBUG_REGALLOC
- DYNINST_DEBUG_CATCHUP

- Miscellaneous

- DYNINST_DEBUG_DBI
- DYNINST_DEBUG_BPATCH

Example Use

```
>  
> ./parseThat /bin/ls  
  
* Dyninst mutator terminated via signal 11.  
* Core file generated.
```

Example Use

```
> setenv DYNINST_DEBUG_STARTUP
> ./parseThat /bin/ls

<...snip...>

[UI]process.C[2461]: Waiting for
                    bootstrapped state...
[UI]process.C[2632]: state: bootstrapped
Getting initial thread...
Creating new BPatch_image...
BPatch_process::BPatch_process, completed.
* Dyninst mutator terminated via signal 11.
* Core file generated.
```

Example Use

```
> setenv DYNINST_DEBUG_BPATCH
> ./parseThat /bin/ls

<...snip...>

[UI]: Calling char * getNameInt() ...
[UI]:   Finished call getNameInt
[UI]: Calling getProceduresInt() ...
[UI]:   Finished call getProceduresInt
[UI]: Calling char * getNameBuffer() ...
[UI]:   Finished call getNameBuffer
[UI]: Calling void BPatch_arithExprUn()
* Dyninst mutator terminated via signal 11.
* Core file generated.
```

Output

- Don't expect to understand output
 - Intended for DyninstAPI developer or advanced user
- Expect us to request output from you
 - Makes remote debugging sessions easier